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**Re:** In response to call for technical contributions

**Abstract:** The performance evaluation of a hybrid ARQ scheme utilizing a decomposable error correcting code for wireless body area network based on the IEEE 802.15.6-2012 is provided. to introduce it to revision of IEEE802.15.6-2012, i.e. IEEE802.15.6ma,

Purpose: Material for discussion in P802.15.6ma TG corresponding to request from TG15.6ma committee.

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### Hybrid ARQ Scheme Utilizing Decomposable Error Correcting Code for Dependable WBAN

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#### Agenda

- 1. Introduction
- 2. Review of error control in IEEE802.15.6
- 3. Proposed QoS control scheme for WBAN
- 4. Operation of proposed scheme in multi-hop case
- 5. Numerical results
- 6. Conclusion

#### 1. Introduction - IoMT

#### Internet of Medical Things (IoMT):

- $\checkmark$  IoT in the medical and healthcare field
- Scope of IoMT
  - ① Healthcare · Mibyo (未病)
  - ② Home Health Care
  - ③ Diagnosis
  - ④ Treatment
  - ⑤ Prognostic treatment Rehabilitation
- IoMT requires...
  - ✓ Reliability and safety of conventional medical devices
  - Mass device management, <u>reliable</u> <u>communication</u>, heterogeneity and interoperability of devices <u>more than</u> <u>conventional IoT</u>



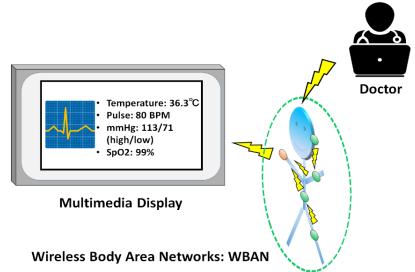
#### Fig. Triggerfish sensor (© SEED Co.,Ltd.)



Fig. Fetal Monitor iCTG (Managed medical device (class II), © Melody International Ltd. )

#### 1. Introduction

- <u>Wearable healthcare system</u> is actively studied (m-Health, telemedicine, Internet of Medical Things (IoMT), etc.)
- As one of the IoMT system, Wireless Body Area Networks (WBAN) have been extensively researched



- WBAN consists of a collection of low-power, miniaturized, invasive or non-invasive lightweight sensors with wireless communication capabilities operating near the human body, and a hub controlling viral sensors
- **IEEE 802.15.6**, one of the standards of WBAN, was issued in 2012

# 1. Importance of QoS control

- In WBAN systems, a wearable vital sign sensor node can include <u>various</u> <u>types of sensors</u> with <u>different data</u> <u>rates, the allowable communication</u> <u>error ratio and delay</u>
- Therefore, <u>optimal QoS control for</u> <u>input data is an important feature</u> in sensor data transmission procedures

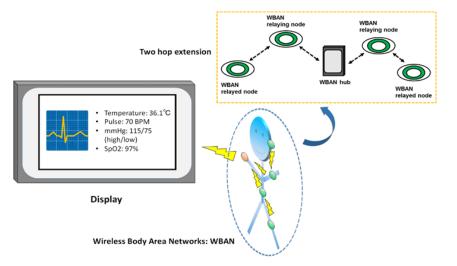
User priority	Traffic designation	Frame type			
0	Background (BK)	Data			
1	Best effort (BE)	Data			
2	Excellent effort (EE)	Data			
3	Video (VI)	Data			
4	Voice (VO)	Data			
5	Medical data or network control	Data or management			
6	High-priority medical data or network control	Data or management			
7	Emergency or medical implant event report	Data			

- To address this requirement, an optimal hybrid ARQ scheme employing a <u>decomposable error control coding scheme</u> has been proposed
- The performance of the proposed system has been compared to an IEEE 802.15.6-based system, and outperformed it

## 1. Purpose and contribution

Purpose

- IEEE Std. 802.15.6 supports a <u>two-hop</u> <u>extension</u>
- In the study, the performance of a hybrid ARQ scheme for a multi-hop WBAN based on IEEE Std. 802.15.6 is evaluated under multi-path fading channel of ultra-wideband (UWB) PHY



Contribution

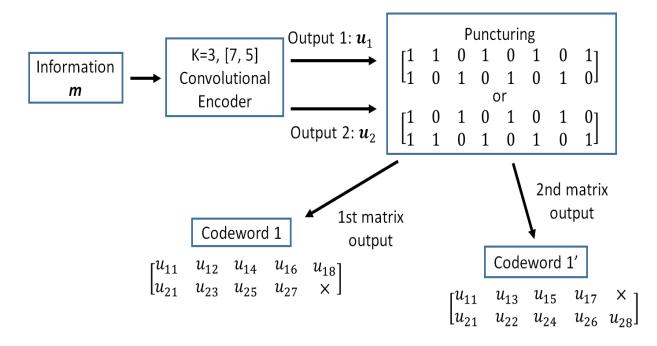
- <u>The performance of our proposed hybrid ARQ scheme (Scheme 1) is improved by</u> <u>appropriately determining the coding rate using channel estimation (Scheme 2)</u>
- With this improvement, data packets can be relayed to the hub <u>with a small number</u> of transmissions even when the maximum number of retransmissions is limited <u>by a two-hop extension</u>

Submission

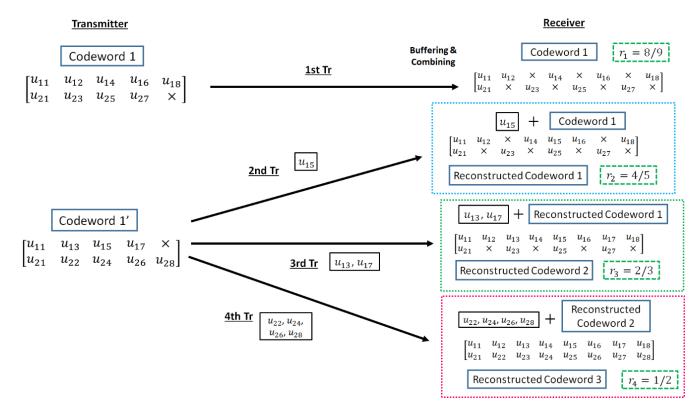
## 2. Error control in IEEE802.15.6

- IEEE802.15.6 shall use a (63, 51) BCH code as an error correcting code in narrowband, UWB and HBC PHY
- Only user priority 6 data in UWB-PHY may use a hybrid ARQ with a (126, 63) shortened BCH code
- WBAN may deal with 8 levels of user priority data
- Those data have a wide range of quality of service (QoS)
- The error controlling of the current IEEE Std. 802.15.6 cannot cope with it because of lack of flexibility

- Proposed QoS control scheme using decomposable error correcting codes and Weldon's ARQ protocol
  - ✓ It is based on punctured convolutional codes (constraint length K = 3 and coding rates  $r_i$  of 8/9 to 1/16)
  - ✓ The  $r_i = 8/9$  punctured code patterns (codeword 1 and codeword 1') are generated as shown in the next figure
  - $\checkmark$  At the first transmission, codeword 1 is sent
  - ✓ To increment the coding rate of the punctured code, elements of codeword 1' are sent after the first transmission
  - ✓ After sending all elements to reconstruct the original convolutional code, codewords 1 and 1' are transmitted alternately
  - ✓ A receiver reconstructs and decodes low-rate decomposable codes by changing the number of data copies in Weldon's ARQ protocol

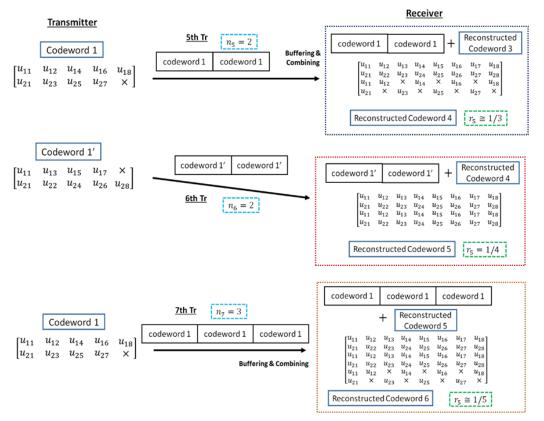


1. Firstly, the information bit sequence m is encoded via the punctured convolutional code, and codeword 1 is transmitted



2. If bit errors are detected after decoding codeword 1, the receiver stores the transmitted codeword 1, and the transmitter re-sends the sub-codeword of codeword 1'  $n_i$  times if  $1 \le i \le 3$ . At the receiver, the received sub-codeword and stored codeword are combined, and the reconstructed codeword is decoded

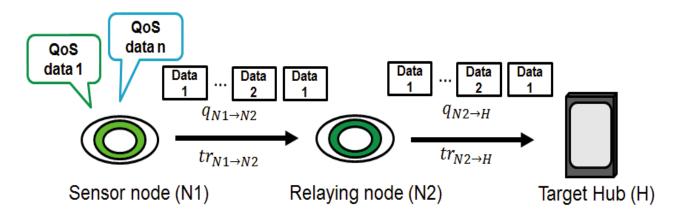
3. After the third retransmission, codeword 1 is sent  $n_4$  times and combined with a buffered codeword at the receiver. If bit errors are detected after decoding reconstructed codeword, the  $n_4$  codeword 1 is buffered in the receiver, and codeword 1' is transmitted  $n_5$ times and combined with a stored codeword



4. After that, codeword 1 and 1' are sent alternately  $n_i$  times and stored. Then, a receiver reconstructs and decodes low-rate decomposable codes by changing the number of data copies  $n_i$  in Weldon's ARQ protocol. At this time, a buffered old codeword is updated to a transmitted new codeword

- Advantages of the proposed hybrid ARQ scheme
  - 1. The coding rate is very wide
    - Bit errors are sufficiently eliminated at the coding rate of  $r_c = 8/9$ under very good channel conditions
    - Very low coding rates remove bit errors under bad channel conditions
    - A coding rate at the first transmission may be changed according to channel conditions
  - 2. In the case of the small number of retransmissions, it is sufficient to transmit the small number of redundant bits
    - This characteristic leads to <u>improvement of energy efficiency and</u> <u>reduction of transmission delay</u> at retransmission

### 4. System model in two-hop case



- A sensor node (N1) includes multiple sensors that produce different data types that are transmitted via a relaying node (N2) to the target hub (H)
- $tr_{A \to B}$ : the number of transmissions from nodes A to B,  $q_{A \to B}$ : the maximum number of transmissions from nodes A to B
- If bit errors are detected, the system retransmits until the maximum number of retransmissions is reached
- The transmission is considered to have failed if the data from a sensor node do not reach the target hub

## 4. Proposed scheme in two-hop case

• Two proposed schemes are assumed:

Scheme 1

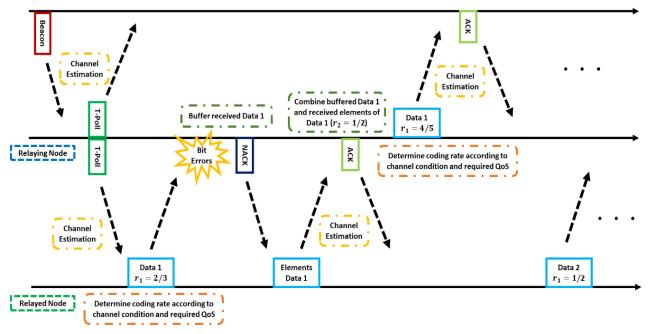
The first scheme (Scheme 1) transmits data depending on preset parameters

Scheme 2

- In the second scheme (Scheme 2), coding rates are varied with the SNR estimated using a preamble signal according to each QoS requirement
- > The operation example is as follows (and a next figure):
  - 1. The channel SNR is estimated by using the preamble of the beacon or the T-Poll received from the hub or the relaying node
  - 2. The relayed node or the relaying node determines the coding rate according to the estimated channel SNR and transmits data to the relaying node or the hub
  - 3. If a bit error is detected, elements of the encoded data (codeword) are transmitted to increase error correcting capability after receiving NACK

Target Hub

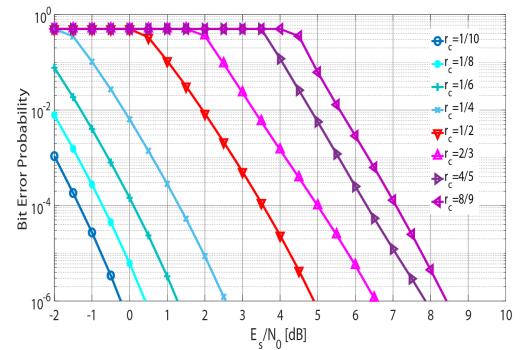
## 4. Proposed scheme in two-hop case



- 4. If data are transmitted successfully, the channel SNR is estimated by using the returned ACK preamble, the coding rate is determined, and the next data are sent
- 5. Since Scheme 2 uses an existing preamble, extra overhead is not required

Submission

#### 4. Proposed scheme in two-hop case



- ✓ The coding rate of Scheme 2 is determined based on the desired BER and the estimated SNR from the above figure
- ✓ The desired BER is calculated from the desired PER and the length of information bit  $L_{info}$
- ✓ For example, in case that the desired BER is calculated as  $2.5 \times 10^{-5}$  and the estimated SNR is 5 dB, the coding rate is determined to be  $r_c = 1/2$

Submission

# 5. Simulation parameters

- The proposed and standard schemes with two-hop extension are evaluated based on communication distance by computer simulations
- In these computer simulations, the IEEE model CM 3 is applied as a channel model, which is targeted for wearable WBAN and includes multipath fading
- A hospital room case in the IEEE model CM3 is utilized as a path loss model

Parameter	Detail					
Channel model	IEEE model CM3					
Path loss model	IEEE model CM3					
Bandwidth ( <i>BW</i> )	499.2 MHz					
Central frequency $(f_c)$	3993.6 MHz					
Pulse shape	Gaussian mono pulse					
Pulse duration $(T_p)$	2.003 ns					
Modulation	DBPSK					
FEC	$r_c = 8/9$ to $1/16, K = 3$ , Convolutional codes					
Decoding	Soft decision, Viterbi decoding					
ARQ protocol	Weldon's ARQ					
Power spectral density $(P_{sd})$	-41.3 dBm/MHz					
Thermal noise density $(N_0)$	-174 dBm/Hz					
Implementation losses (I)	3 dB					
Receiver noise figure (NF)	5 dB					
Tx RF power consumption $(P_{tx,RF})$	37 μW					
Tx circ. power consumption $(P_{tx,circ})$	2 mW					
Rx power consumption $(P_{rx})$	20 mW					
Number of pulses per bit $(N_{cpb})$	2					
Uncoded data rate ( <i>R</i> )	7.8 Mbps					
Synch. header duration $(T_{SHR})$	40.32 µs					
PHY header durations $(T_{PHR})$	82.052 μs					
Information bit length $(L_{info})$	306 bits					
ACK length $(L_{ACK})$	7 bytes					
Uncoded data rate (R)	7.8 Mbps					

## 5. Each QoS of Data A and B

QoS requirements of different data types

Maximum	number	of	transmissions

Data types	Data A	Data B
User priority	5	6
PER	$\leq 10^{-2}$	$\leq 10^{-1}$
Energy efficiency	low	high

q	$q_{N1 \rightarrow N2}$	$q_{N2 \rightarrow H}$	$q_{max}$		
Data A	11	$11 - tr_{N1 \rightarrow N2}$	11		
Data B	5	5	10		

Preset number of data copies in Weldon's ARQ  $n_i$  (Scheme 1)

i	1	2	3	4	5	6	7	8	9	10	11
Data A	1	4	4	5	5	6	6	7	7	8	8
Data B	1	1	2	3	4	-	-	-	-	-	-

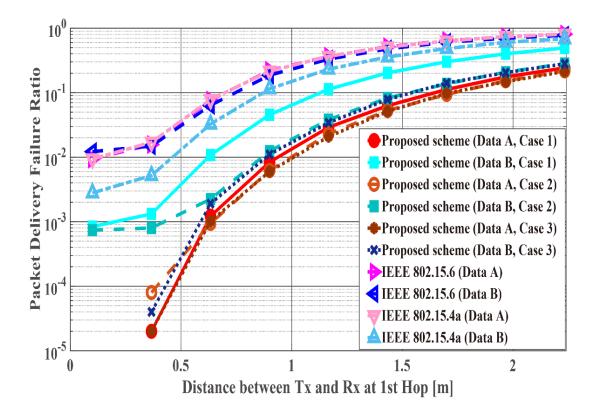
- In the simulation, two data (Data A and Data B) with different types of QoS requirements are considered
- It is assumed that a low PER is desired for Data A and high energy efficiency is important for Data B
- Data A is assumed to be a physiological parameter with a low data rate, for example blood pressure, SpO2, or temperature, and Data B to be a waveform such as an ECG output

## 5. Compared scheme

- In computer simulations of the compared schemes, Data A was transmitted using the default mode with (63, 51) BCH code in IEEE Std. 802.15.6 and the error control scheme utilizing the (63, 55) Reed-Solomon code in IEEE Std. 802.15.4a with ordinary ARQ
- Data B was transmitted using the high QoS mode with (126, 63) shortened BCH code and type-II hybrid ARQ, and then the error control scheme utilizing the concatenated code consisting of the (63, 55) Reed-Solomon code and the convolutional code whose constraint length is three and coding rate is 1/2 in IEEE Std. 802.15.4a with ordinary ARQ
- Each case of the proposed scheme in each hop is summarized as shown in the next table

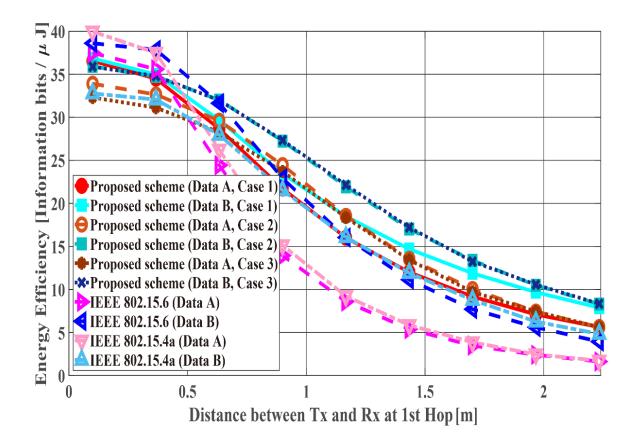
Cases for the proposed scheme of each hop

	$N1 \rightarrow N2$	$N2 \rightarrow H$
Case 1	Scheme 1	Scheme 1
Case 2	Scheme 1	Scheme 2
Case 3	Scheme 2	Scheme 2

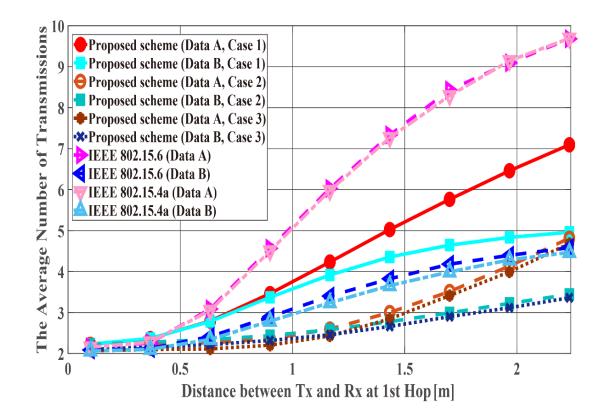


Packet delivery failure ratio with constant  $d_{2nd} = 40$  cm, the distance of the first hop  $d_{1st}$  is changed from 10 centimeters (cm) to 2.2 m

✓ PDFR means the ratio at which the two-hop relay failed beyond the maximum number of retransmissions



Energy efficiency with constant  $d_{2nd} = 40$  cm, the distance of the first hop  $d_{1st}$  is changed from 10 centimeters (cm) to 2.2 m

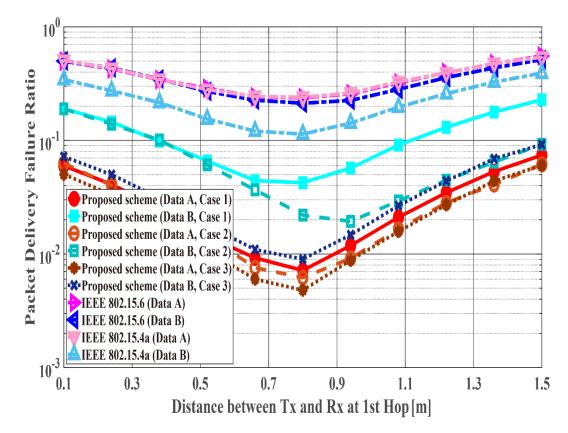


Average number of transmissions with constant  $d_{2nd} = 40$  cm, the distance of the first hop  $d_{1st}$  is changed from 10 centimeters (cm) to 2.2 m

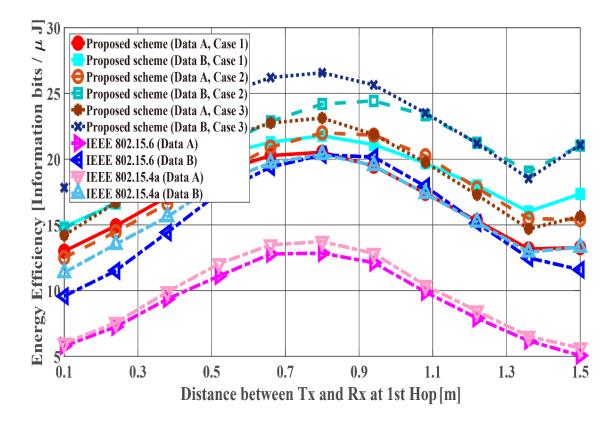
# 5. Consideration (constant $d_{2nd}$ case)

#### The proposed scheme satisfies the QoS requirements for data A and, while <u>IEEE Std. 802.15.6 and 15.4a do not</u>

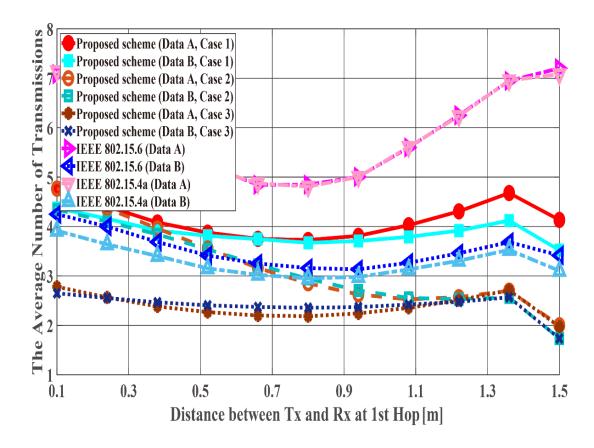
- Data B has better performances with respect to both standard schemes
  - <u>Those standard schemes are not basically designed so that any QoSs can</u> <u>be satisfied</u>
  - That is one of problems in those standard schemes
- Cases 2 and 3 show better energy efficiency and average number of transmissions than Case 1
  - <u>The coding rate of Case 2 and Case 3 is set appropriately for the channel</u> <u>SNR</u> and the number of retransmissions is reduced by utilizing Scheme 2
  - Case 1 uses only Scheme 1 and it requires a larger number of retransmissions
- ➤ There is not a large difference between Cases 2 and 3
  - $d_{2nd}$  is short and the error correcting capability of coding rate  $\underline{r_c} = 8/9 \underline{at}$ the first transmission can reduce bit errors sufficiently



Packet delivery failure ratio with constant  $d_{2hops} = d_{1st} + d_{2nd} = 1.5$  m varying the  $d_{1st}$  and  $d_{2nd}$  values. For  $d_{1st} = 1.5$  m, data are transmitted using only a single hop.



Energy efficiency with constant  $d_{2hops} = d_{1st} + d_{2nd} = 1.5$  m varying the  $d_{1st}$  and  $d_{2nd}$  values. For  $d_{1st} = 1.5$  m, data are transmitted using only a single hop.



Average number of transmissions with constant  $d_{2hops} = d_{1st} + d_{2nd} = 1.5$  m varying the  $d_{1st}$  and  $d_{2nd}$  values. For  $d_{1st} = 1.5$  m, data are transmitted using only a single hop.

# 5. Consideration (constant $d_{2hops}$ case)

- The proposed scheme satisfies the QoS requirements for Data A and B, while both standard schemes approach do not like the first scenario
- > <u>The performances of both standards are worse than the proposed one</u>
  - For example, Data A of the proposed scheme satisfies PDFR  $< 10^{-2}$ , while that of both standards do not satisfy PDFR  $< 10^{-1}$
  - The correcting capability of error correcting codes used in those standards is lower than that of the proposed scheme
- Comparing Case 1 and Case 2, Case 2 has better characteristics
  - <u>Case 2 can select a coding rate suitable for the channel condition by using</u> <u>Scheme 2 at the second hop</u>
  - Regarding Case 1, since Scheme 1 is used at both hops, it is considered that a hop having a bad channel condition is greatly affected
- Case 3 shows the best performance because Scheme 2 is used at both hops

> All cases (except Case 2) achieve optimal performance when  $d_{1st} = d_{2nd} = \frac{d_{2hop}}{2}$ 

### 6. Conclusion

- The performance of our proposed hybrid ARQ scheme <u>in the case of two-hop</u> <u>extension</u> was evaluated
- The PDFR, number of transmissions, and energy efficiency of our proposed system, IEEE Std. 802.15.6 and 15.4a were evaluated for this case
- The numerical results show that <u>the proposed scheme outperforms those standard</u> <u>schemes</u>
- Case 3 (i.e., the coding rates change depending on the channel's condition) showed better performance than the other cases at both hops
- When  $d_{2hops}$  was fixed, it was shown that **performance became optimal when**  $\underline{d_{1st}} = \underline{d_{2nd}}$  (except Case 2) from computer simulations
- This result is expected to greatly contribute to the optimization of how nodes and hubs are arranged when designing a WBAN

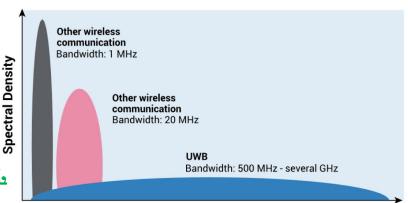
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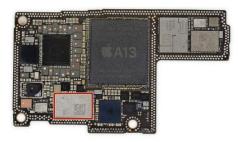
#### Apendix

## 1. Introduction - UWB

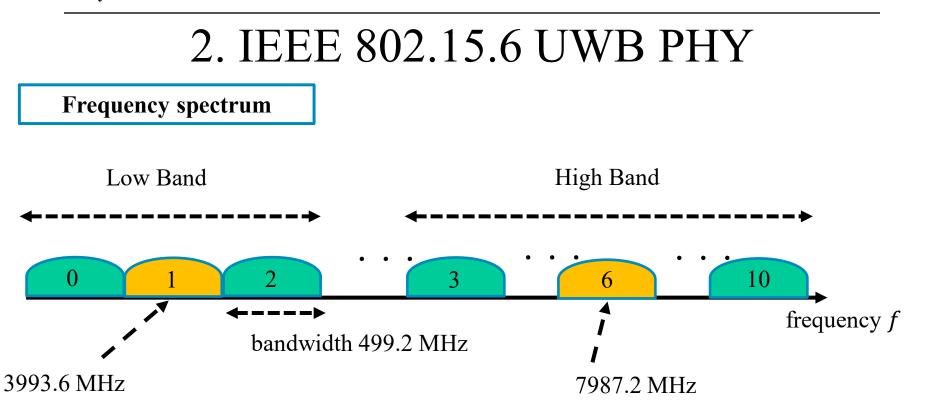
- IEEE 802.15.6 defines three physical layers
  - ✓ Narrowband
  - ✓ <u>Ultra-wideband (UWB)</u>
  - ✓ Human body communication (HBC)
- <u>UWB technology has recently regained</u> <u>attention (introduction to iPhone and AirTag,</u> <u>support for Android 12)</u>
- UWB offers...
  - $\checkmark$  high data rate transmission
  - ✓ Ultra-high-precision positioning
  - $\checkmark$  low energy consumption
  - ✓ powerful multi-pass resolution
  - ✓ good coexistence with other wireless communication systems
- UWB is a technology that may satisfy the requirements of IoMT



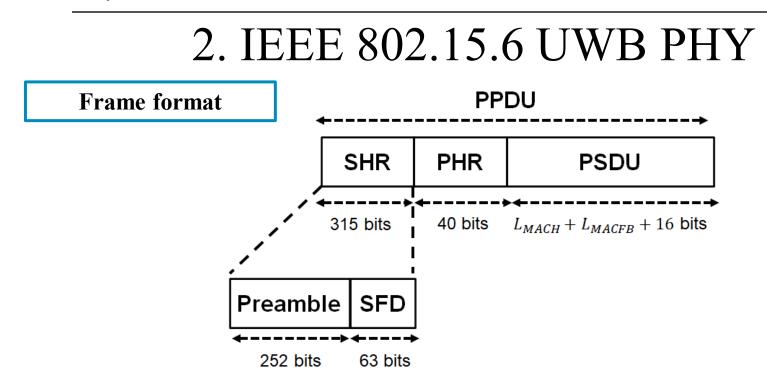
#### Frequency Fig. UWB Frequency Spectol



#### <u>Fig. U1 in iPhone 11</u>



- The UWB band is divided into two band groups: low band (channel 0-2) and high band (channel 3-10) which are divided into operating frequency channels with 499.2 MHz bandwidth
- Orange colors are mandatory channels (Low Band: channel 1, High Band: channel 6)
- The power spectral density emission limit is <u>-41.3 dBm/MHz which is very low</u>



- SHR is divided into two parts: The first part is the preamble, intended for timing synchronization, packet detection, and carrier frequency offset recovery, and The second part is the start-of-frame delimiter (SFD) for frame synchronization
- The PHR contains information about the data rate of the PSDU, length of the medium access control (MAC) frame body, pulse shape, burst mode, and so on
- The PSDU contains the MAC protocol data unit (MPDU)

### 2. IEEE 802.15.6 UWB PHY

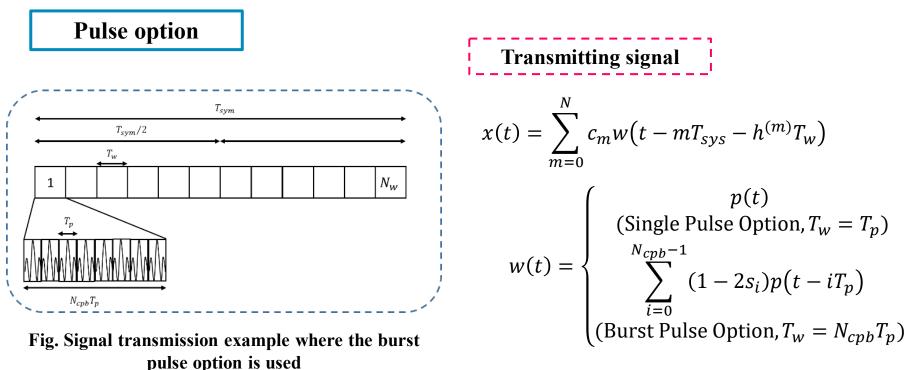
#### Modulation

- In the IR-UWB PHY, the bits of the physical layer protocol data unit (PPDU) are modulated by either on–off modulation or differentially encoded binary phase shift keying (DBPSK)/quadrature phase shift keying (DQPSK)
- This research assumes DBPSK

#### Error detection and correction codes

- PHR: CRC-4 ITU is applied as the error detection code, and (40, 28) shortened BCH code is applied as the error correction code
- PSDU: CRC-16-CCITT is applied as the error detection code, and (63, 51) BCH code or (126, 63) shortened BCH code is applied as the error correction code
- In this study, (63, 51) BCH code is applied as the error correction code of PSDU ((126, 63) shortened BCH code is used in combination with Type II Hybrid ARQ)

#### 2. IEEE 802.15.6 UWB PHY



- Single pulse option: A single pulse transmitted per symbol
- Burst pulse option: A concatenation of  $N_{cpb}$  pulses transmitted per symbol
  - This option reduces the data rate while improving the received power by correlating multiple pulses

#### 2. IEEE 802.15.6 UWB PHY

#### Table 68—Data rates for DBPSK/DQPSK modulations

R <sub>0</sub> ,R <sub>1</sub> , R <sub>2</sub>	PRF (MHz)	$N_w$	$N_{hop}$	T <sub>w</sub> (ns)	S <sub>f</sub>	T <sub>sym</sub> (ns)	Mod	Uncoded bit rate (Mbps)	FEC rate	Coded bit rate (Mbps)	$N_{cpb}$	P.PRF (MHz)
000	0.487	32	32	64.103	1	2051.300	DBPSK	0.487	0.5	0.243	32	499.2
100	0.975	32	32	32.051	1	1025.600	DBPSK	0.975	0.5	0.457	16	499.2
010	1.950	32	32	16.026	1	512.820	DBPSK	1.950	0.5	0.975	8	499.2
110	3.900	32	32	8.012	1	256.410	DBPSK	3.900	0.5	1.950	4	499.2
001	7.800	32	32	4.006	1	128.210	DBPSK	7.800	0.5	3.900	2	499.2
101	7.800	32	32	4.006	1	128.210	DQPSK	15.600	0.5	7.800	2	499.2
011	3.906	32	32	8.012	7	1794.900	DBPSK	0.557	0.5	0.278	4	499.2
111	3.906	32	32	8.012	7	1794.900	DQPSK	1.114	0.5	0.557	4	499.2

 $S_f$  = spreading factor, Mod = modulation, ns = nanoseconds.

#### $N_{cpb}$ is the power of two

• As  $N_{cpb}$  increases, a data rate decreases

• Data rate and received signal to noise ratio (SNR) are in a trade-off relationship