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Abstract: Rough surface scattering from common indoor materials like plaster or ingrain wallpaper is expected to exert a high impact on the propagation of THz waves in indoor scenarios. A suitable scattering model is obligatory for correct propagation simulations. In this presentation, the implementation of the Kirchhoff scattering theory as well as of a perturbation approach into a ray tracing algorithm is demonstrated. Ray tracing simulations are validated against measurements. The polarization-dependent impact of scattering on 300 GHz propagation channels is investigated in an indoor scenario.

Purpose: Investigation of rough surface scattering at THz frequencies as input for THz channel modeling

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Diffuse Rough Surface Scattering Analysis for THz Communication Systems

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Outline

1. Introduction

- 2. Scattering Models
- 3. Implementation Aspects
- 4. Scattering Impact on THz Propagation Channels
- 5. Summary/Outlook

Introduction (1)

 Previous work by the Terahertz Communications Lab (TCL): Characterization of statistical rough surface parameters



 \rightarrow Necessary input for rough surface scattering models

Trans. on Ant. and Prop.

IEEE -3009,

Systems,

FHz Communication

2007

vol. 55, no. 11 Part 1, pp. 3002

Introduction (2)

• Influence of rough surfaces on the specular reflections at 350 GHz



- → Diffuse scattering?
- → Impact of scattering on broadband channel characteristics?

Outline

1. Introduction

- 2. Scattering Models
 - Kirchhoff Scattering Theory
 - Perturbation Method
 - Geometrical Depolarization
- 3. Implementation Aspects
- 4. Scattering Impact on THz Propagation Channels
- 5. Summary/Outlook

Kirchhoff Scattering Theory (1)

- analytically describes rough surface scattering
- relies on a Gaussian height deviation distribution
- is applicable for scattering from typical building materials at THz frequencies like plaster, wallpaper etc.



Kirchhoff Scattering Theory (2)

• Power reflection factor:

$$\langle R_{power} \rangle = \left(\frac{kA \cdot \cos(\theta_1)}{\pi r_0} \right)^2 \cdot \langle \rho \rho^* \rangle$$

• Scattering coefficient:

$$\langle \rho \rho^* \rangle_{\infty} = e^{-g} \cdot \left(\rho_0^2 + \frac{\pi l_{corr}^2 F^2}{A} \sum_{m=1}^{\infty} \frac{g^m}{m!m} e^{\frac{v_{xy}^2 l_{corr}^2}{4m}} \right)$$
 Specular Non-specular

- I_{corr} Surface correlation length g
- A Illuminated area
- F Geometrical factor
- ρ_0 Specular component

- Roughness factor
- σ Surface height standard deviation
- v_{xy} Geometry- and wavelength-dependent term

Kirchhoff Scattering Theory (3)

• The power reflection factor for A = $100 \cdot I_{corr}^2$, f = 300 GHz, $\theta_1 = 45^\circ$, $|r_{TE}| = 1$, $r_0 = 2$ m and realistic material parameters $I_{corr} = 2.3$ mm, $\sigma_h = 0.13$ mm of ingrain wallpaper:



→ Drawback of Kirchhoff theory: no depolarization

Perturbation Theory (1)

• Power reflection factor:

$$R_{Power,mn} = \frac{k^4 \cdot A \cdot \sigma^2}{\left(2\pi r_2\right)^2} \Phi_{mn}\left(\theta_1, \theta_2, \theta_3\right) S\left(k_{sc}'\right)$$

• Polarization-dependent factor:

$$\Phi_{mn} = 4\cos^2\theta_1\cos^2\theta_2 Q_{mn}^2$$

• Spatial surface spectrum (Gaussian height distribution):

$$S(k_{sc}') = l_{corr}^2 \pi e^{-rac{(k_{sc}' \cdot l_{corr})^2}{4}}$$

- Q_{mn} Geometry-, polarization- and material k[·]_{sc} parameter dependent factor
- A Illuminated area
- σ Surface height standard deviation
- r₂ Distance from scattering point to RX

- Scattered wave number projected onto surface
- k Wave number
- I_{corr} Surface correlation length

Perturbation Theory (2)

• The power reflection factor for A = $100 \cdot I_{corr}^2$, f = 300 GHz, $\theta_1 = 5^\circ$, $\theta_3 = 10^\circ$, $r_2 = 1$ m and realistic material parameters $\epsilon' = 3.691$,

 $\epsilon'' = 0.217$, $I_{corr} = 1.7$ mm and $\sigma_{h} = 0.15$ mm of plaster:



- \rightarrow High cross-polarization
- → Drawback: no specular component

Geometrical Depolarization (Jones Calculus)

Received electric field:

 $E_{RX} = \mathbf{g}_{RX}^H \cdot \mathbf{P} \cdot \mathbf{g}_{TX} \cdot L \cdot E_{TX}$

Polarization-dependent scattering matrix:

$$\mathbf{P} = \mathbf{R}(\varphi_{\mathbf{R}\mathbf{X}}) \cdot \mathbf{R}_{\mathbf{n}} \cdot \mathbf{R}(\varphi_{\mathbf{p}_{\mathbf{n}}}) \dots$$
$$\cdot \mathbf{R}_{\mathbf{2}} \cdot \mathbf{R}(\varphi_{\mathbf{p}_{\mathbf{2}}}) \cdot \mathbf{R}_{\mathbf{1}} \cdot \mathbf{R}(\varphi_{\mathbf{T}\mathbf{X}})$$

$$\mathbf{R}(\varphi) = \begin{pmatrix} \cos\varphi & \sin\varphi \\ -\sin\varphi & \cos\varphi \end{pmatrix}$$

Reflection/scattering matrix:

$$\mathbf{R_n} = egin{pmatrix} r_{\perp,n} & \zeta_{1,n} \ \zeta_{2,n} & r_{\parallel,n} \end{pmatrix}$$

→ Co-polarization in scattering matrix according to Kirchhoff, crosspolarization according to perturbation approach



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- 1. Introduction
- 2. Scattering Models

3. Implementation Aspects

- Implementation Into Ray Tracing
- Validation
- 4. Scattering Impact on THz Propagation Channels
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Implementation Into Ray Tracing

 Division of surface into square tiles around specular reflection point:



- $\rightarrow N^2$ scattered rays with a power proportional to $\frac{A}{N^2}$
- \rightarrow Tradeoff between accuracy and computational time

Validation (1)

• Channel measurements and ray tracing in a small office room with plaster walls at 300 GHz:



cf. doc.: IEEE 802.15-15-10-0436-01-0thz

Validation (2)

 Measured/simulated channel impulse responses for different tile sizes A_{tile} = x·x:



→ Good agreement between simulations and measurements regardless of tile size

Validation (3)

Measured/simulated channel transfer functions for different tile sizes:



 \rightarrow Good agreement also in the frequency domain

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- 1. Introduction
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- 3. Implementation Aspects
- 4. Scattering Impact on THz Propagation Channels
 - Fading
 - Relevant Scattering Area
 - Polarization
- 5. Summary/Outlook

Fading

• Difference between simulated transfer functions with and without scattering (omnidirectional antenna):



- \rightarrow Deviations of up to 1.8 dB peak-to-peak
- \rightarrow Consideration of scattering obligatory for propagation modeling

Active Scattering Area

- Variation of the numbers M_{x,y} of respected tiles in x- and ydirection around specular reflection point
- Difference between the channel transfer functions with and w/o scattering summed up over 10 GHz bandwidth:



→ Main scattering contribution around specular reflection point

 \rightarrow Limited number of tiles sufficient (accuracy \leftrightarrow computational time)

Polarization (1)

- Coverage simulations in an unfurnished office room (6 m × 4 m × 2.5 m) with rough plaster walls and ceiling
- TX placed at x = 0.5 m, y = 0.5 m, z = 2.3 m; RX at z = 0.8 m
- Omnidirectional antennas with different polarizations
- \rightarrow Connection of nomadic device to an access point



Polarization (2)

Relative contribution of the scattered power to the total received power:



- \rightarrow Higher contribution for vertical polarization
- \rightarrow Scattering most relevant in corners of the room and close to walls

Polarization (3)

• Influence of cross-polarization:



 \rightarrow High depolarization close to walls

Polarization (4)

 Impact of scattering in the unfurnished room on the channel transfer functions at the critical position x = 0.125 m, y = 3.875 m:



- \rightarrow Increased frequency selectivity induced by scattering
- \rightarrow High cross-polarization over a broad frequency range

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Summary

- The Kirchhoff scattering solution has been implemented into a ray tracing algorithm in order to model rough surface scattering
- A perturbation approach accounts for depolarization due to scattering
- The Jones calculus is used to describe the geometrical depolarization
- Ray tracing simulations have been validated against measurements
- Ray tracing has been performed in small indoor scenarios at 300 GHz
 - High frequency selectivity may be caused by scattering
 - A strong scattering impact occurs especially near walls and in the corners of the room
 - Depolarization induced by scattering is non-negligible

Outlook

- The impact of the surface roughness on THz propagation will be investigated
- Angular and temporal dispersion due to scattering will be considered
- An abstract stochastic scattering model will be developed for the fast generation of channel realizations
- → First system simulations will be performed to gain performance estimations of THz communication channels under realistic propagation conditions

References

More information on the topic can be found in:

- [1] Priebe, S.; Jacob, M.; Jansen, C.; Kürner, T.: Non-Specular Scattering Modeling for THz Propagation Simulations. Accepted for the 5th European Conference on Antennas and Propagation (EuCAP), 5 pages, Rome, April 2011.
- [2] Priebe, S.; Jacob, M.; Kürner, T.: Polarization Investigation of Rough Surface Scattering for THz Propagation Modeling. Accepted for the 5th European Conference on Antennas and Propagation (EuCAP), 5 pages, Rome, April 2011.

Thank you for paying attention.

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