July 2010 doc.: IEEE 802.15-10-0463-01-0007

#### **Project: IEEE P802.15 Working Group for Wireless Personal Area Networks (WPANs)**

**Submission Title:** [LB comment resolution related to 5.5.4]

**Date Submitted:** [7th July, 2010]

Source: [Sang-Kyu Lim, Dae Ho Kim, Il Soon Jang, You Jin Kim, Tae-Gyu Kang] Company [ETRI]

Address [138 Gajeongno, Yuseong-Gu, Daejeon, Korea]

Voice:[+82-42-860-1573], FAX: [+82-42-860-5218], E-Mail:[sklim@etri.re.kr]

**Re:** [Response to LB comment of TG7]

**Abstract:** [This document describes LB comment resolution related 5.5.4.]

**Purpose:** [To resolve LB comments related to 5.5.4]

**Notice:** This document has been prepared to assist the IEEE P802.15. It is offered as a basis for discussion and is not binding on the contributing individual(s) or organization(s). The material in this document is subject to change in form and content after further study. The contributor(s) reserve(s) the right to add, amend or withdraw material contained herein.

**Release:** The contributor acknowledges and accepts that this contribution becomes the property of IEEE and may be made publicly available by P802.15.

Submission Slide 1 Sang-Kyu Lim, ETRI

# LB comment resolution related to 5.5.4

Sang-Kyu Lim sklim@etri.re.kr ETRI

## D1 Draft (5.5.3 and 5.5.4)

```
5.5.3 Cross Layer Consideration
```

5.5.3.1 Flicker Compensation

5.5.3.1.1 Intra-frame Flicker Compensation

5.5.3.1.2 Inter-frame Flicker Compensation

5.5.3.2 Light Dimming

5.5.3.2.1 VPM Dimming

5.5.3.2.2 Idle Pattern and Adjustment Time Dimming

5.5.3.2.3 Analog Dimming

5.5.3.3 Idle Pattern

5.5.3.4 Idle Pattern

5.5.4 Flicker Mitigation (Informative)

## Current D2 Draft (5.5.3 and 5.5.4)

```
5.5.3 Flicker compensation and dimming
5.5.3.1 Flicker Compensation
5.5.3.1.1 Intra-frame Flicker Compensation
5.5.3.1.2 Inter-frame Flicker Compensation
5.5.3.2 Light Dimming
5.5.3.2.1 VPM Dimming
5.5.3.2.2 Idle Pattern and Adjustment Time Dimming
5.5.3.2.3 Amplitude Dimming
5.5.3.3 Idle Pattern
```

5.5.4 Flicker Mitigation (Informative)

<u> 5.5.3.4 Idle Pattern</u>

## Option A (5.5.3 and 5.5.4) - 10/351/r0

- 5.5.3 Cross Layer Consideration
  - 5.5.3.1 Flicker Compensation
    - 5.5.3.1.1 Intra-frame Flicker Compensation
    - 5.5.3.1.2 Inter-frame Flicker Compensation
  - 5.5.3.2 Light Dimming
    - 5.5.3.2.1 xxx Dimming (in document 10/0159/r)
    - 5.5.3.2.2 VPM Dimming
    - 5.5.3.2.3 Idle Pattern Dimming
    - 5.5.3.2.4 Adjustment Time Dimming
    - 5.5.3.2.5 Visibility Pattern Dimming (or xxx)
    - (5.5.3.2.6 Amplitude Dimming)
  - 5.5.3.3 Idle Pattern
  - 5.5.3.4 Idle Pattern
- 5.5.4 Flicker Mitigation (Informative): Merge this with 5.5.3.1

### Main Issue related to 5.5.4

- The technical editor has rewritten the subclause 5.5.3.1 and the clause 5.5.4 to implement the editorial comments.
- The text in 5.5.3.1 is still similar to 5.5.4 as you know from their titles.
- We conditionally agreed to delete 5.5.4 on Beijing F2F meeting. → See the doc.10/351/r0.
- However, as the results of analysis on the comments, we'd better merge 5.5.3.1 and 5.5.4 than delete all of 5.5.4.

## 5.5.3.1 Flicker compensation in the current D2

- Flicker is defined as brightness fluctuations that are perceptible by the human eye and can be injurious to human health; therefore, this standard supports flicker compensation. All devices shall be compliant to all applicable regulations in regards to flicker.
- The flicker in VLC is classified into two categories according to its generation mechanism: intra-frame flicker and inter-frame flicker. Intra-frame flicker is defined as bit pattern dependent brightness discrepancies within the data frame. Inter-frame flicker is defined as the average brightness discrepancy between the packet frame transmissions and the idle time between data transmissions. The details on the flicker compensation technologies are described in 5.5.4 and 6.9.6.

## 5.5.4 Flicker Mitigation (Informative) in the current D2

- Illumination flicker can be harmful to human health and is defined as unexpected and unpredictable light intensity change. Flickering can be caused by low rate repetition of the light source turning on and off or a slow change of brightness over a time period. There is a flickering in VLC lower data rate than 200 bps.
- The maximum flickering time period (MFTP) is defined as the maximum time period over which the light intensity can be changing but the resulting flicker is not preceivable by the human eye [B37]. To avoid flickering in VLC, the brightness of each MFTP needs to be all equal.
- A solution for flicker removal during ampltidue modulated data transmission maintaining a constant ratio of positive and negative levels per MFTP. This can be done with the use of run length limiting codes as specified in 6.6.4. , 2 PPM, and 4PPM. Manchester code has 50% duty cycle always. 2 PPM is 50% and 4 PPM is 25%. If we use this RLL code or modulation scheme for data stream and at idle time we use same waveform, flickering will not occur. But if we use NRZ OOK, we need another solution. Second solution is we make a ratio of 1 and 0 per MFTP to be constant at data stream.
- To prevent the LED from appearing "dimmer" during the packet frame transmission time, an idle pattern is sent between frames that has the same duty cycle as the modulated frame. The pulse repetition rate can be set lower so as not to cause inband modulation domain interference with any VLC data modulations.

## **Our Recommendations**

- 1. CIDs 113a and 136 tell us that merge the text in 5.5.4 with 5.5.3.1.
- 2. The first paragraphs of 5.5.3.1 and 5.5.4 are so similar. We'd better merge the first paragraphs of 5.5.3.1 and 5.5.4.
- 3. Add the second paragraph of 5.5.4 to 5.5.3.1 because 5.5.3.1 in the current D2 does not have the text associated with MFTP.
- 4. Delete the third and forth paragraphs of 5.5.4 because they are also described in 5.5.3.1.1, 5.5.3.1.2, and 5.5.3.2.3.

## Merged 5.5.3.1 (Flicker compensation)

- Flicker is defined as unexpected and unpredictable brightness fluctuations that are perceptible by the human eye and can be injurious to human health; therefore, this standard supports flicker compensation. All devices shall be compliant to all applicable regulations in regards to flicker.
- The maximum flickering time period (MFTP) is defined as the maximum time period over which the light intensity can be changing but the resulting flicker is not perceivable by the human eye [B37]. To avoid flickering in VLC, the brightness of each MFTP needs to be all equal.
- The flicker in VLC is classified into two categories according to its generation mechanism: intra-frame flicker and inter-frame flicker. Intraframe flicker is defined as bit pattern dependent brightness discrepancies within the data frame. Inter-frame flicker is defined as the average brightness discrepancy between the packet frame transmissions and the idle time between data transmissions. The details on the flicker compensation technologies are described in 5.5.4 and 6.9.6.

## **CID 113a**

CID	Name	Clause	Subclause	Page	Line	Comment	SuggestedRemedy
113 a	Larry Taylor	5	5.5.4	10	36	The section 5.5.3 & 5.5.4 seem to be duplication except for the last part of the last sentence of 5.5.3	Remove one of these sections

#### Recommendation/Instruction to editor

- CID 113a : Automatically resolved if we merge the text in 5.5.4 with 5.5.3.1. → See the slide #10.

CID	Name	Clause	Subclause	Page	Line	Comment	SuggestedRemedy
136	R. Roberts	5.5.4		11		1	Merge the text in this section with 5.5.3.1

#### Recommendation/Instruction to editor

 CID 136: Automatically resolved if we merge the text in 5.5.4 with 5.5.3.1 and then delete 5.5.4 → See the slide #10.

CII	Name	Clause	Subclause	Page	Line	Comment	SuggestedRemedy
78	David Cypher	5	5.5.3.1	9	18	5 5 / Dilt it is marked as intermative	Remove "(Informative)" from 5.5.4. Body of standard is always normative.

#### Recommendation/Instruction to editor

CID 78: Automatically resolved if we merge the text in 5.5.4 with 5.5.3.1 and then delete 5.5.4. → See the slide #10.

CI	Name	Clause	Subclause	Page	Line	Comment	SuggestedRemedy
11	7 David Cypher	5	5.5.4	11	-	is not being followed	Remove "(Informative)". Body of standard is always normative.

#### Recommendation/Instruction to editor

 CID 117: Automatically resolved if we merge the text in 5.5.4 with 5.5.3.1 and then delete 5.5.4. → See the slide #10.

CID	Name	Clause	Subclause	Page	Line	Comment	SuggestedRemedy
120	David Cypher	5	5.5.4	11	21	2009 IEEE Standards Style Manual 13.5	Rewrite to remove every use of "we" Also in lines 23, 24, and 25

#### Recommendation/Instruction to editor

 CID 120 : Automatically resolved if we merge the text in 5.5.4 with 5.5.3.1 and then delete 5.5.4. → See the slide #10.

CID	Name	Clause	Subclause	Page	Line	Comment	SuggestedRemedy
124	Sridhar Rajagopal	5.5.4		11		(informative) comment	why is there explicit mention of informative? Is everything in the spec normative? Can't the reader find out by reading which parts are normative. Can we move purely informative parts to a separate area?

#### Recommendation/Instruction to editor

 CID 124: Automatically resolved if we merge the text in 5.5.4 with 5.5.3.1 and then delete 5.5.4. → See the slide #10.

CID	Name	Clause	Subclause	Page	Line	Comment	SuggestedRemedy
125	James Gilb	5	5.5.4	11	6		Delete "(informative)" from the subclause title.

#### Recommendation/Instruction to editor

 CID 125: Automatically resolved if we merge the text in 5.5.4 with 5.5.3.1 and then delete 5.5.4. → See the slide #10.

CID	Name	Clause	Subclause	Page	Line	Comment	SuggestedRemedy
126	James Gilb	5	5.5.4	11	7	The WG needs to review the admonitions in the 2009 IEEE Style Guide with respect to safe and safety. It is not the job of the standard to state that something is or is not harmful, or conversely, that something is or is not safe. This is a legal issue. Plus flickering is not harmful, only certain frequencies for certain durations is harmful, so the sentence is incorrect.	Delete the sentence "Flickering of for human eyes."

- CID 126: Actually I cannot determine whether we'd better delete this sentence or not.
- In my opinion, I do not agree on this comment.
- So, we need some discussion.

CID	Name	Clause	Subclause	Page	Line	Comment	SuggestedRemedy
134	R. Roberts	5.5.4			11	Delete reference to 200 bps	The generation of flicker is not necessarily directly tied to the data rate. In the case where the optical rate is quite high but coding is used to reduce the data rate, then it is possible to not generate flicker.

- The suggested remedy is correct.
- CID 134: If we accept the new merged 5.5.3.1, then CID 134 will be automatically resolved because this sentence is not in the new merged text.

CID	Name	Clause	Subclause	Page	Line	Comment	SuggestedRemedy
115	Soo- Young Chang	5	5.5.4	11	9	which causes flickering. 2. Need to modify "data rate" which is said to	1. Need to put a reference for this number. 2. Need to modify "lower data rate than 200 bps" to "state changes lower than 200 changes per second".

#### Recommendation/Instruction to editor

 CID 115: If we accept the new merged 5.5.3.1, then CID 115 will be automatically resolved because this sentence is not in the new merged text.

CID	Name	Clause	Subclause	Page	Line	Comment	SuggestedRemedy
135	R. Roberts	5.5.4		11	73	-	2PPM, 4PPM and NRZ OOK are not in the standard.

- 2-PPM, 4-PPM and NRZ-OOK is not associated with this standard.
- CID 135: If we accept the new merged 5.5.3.1, then CID 135 will be automatically resolved because this sentence is not in the new merged text.

CID	Name	Clause	Subclause	Page	Line	Comment	SuggestedRemedy
129	James Gilb	5	5.5.4	11	23	Manchester, 2 PPM and 4 PPM are not RLLs, they are modulation techniques."	Change "If we use this RLL code or modulation scheme for data stream" to be "Using one of these modulation schemes for the data stream"

#### Recommendation/Instruction to editor

- CID 129: If we accept the new merged 5.5.3.1, then CID 129 will be automatically resolved because this sentence is not in the new merged text.

CID	Name	Clause	Subclause	Page	Line	Comment	SuggestedRemedy
116	Soo- Young Chang	5	5.5.4	11	24	if we" more in detail. It is not easy to figure out how this sentence is relevant to the standard if NRZ OOK is	Need to put more words for detailed explanation to clarify the meaning and relevance to the standard with the modulation scheme and solution mentioned.

- NRZ-OOK is not associated with this standard.
- CID 116: If we accept the new merged 5.5.3.1, then CID 116 will be automatically resolved because this sentence is not in the new merged text.

CID	Name	Clause	Subclause	Page	Line	Comment	SuggestedRemedy
130	James Gilb	5	5.5.4	11	24	, ,	Delete "But if we use NRZ OOK another solution."

- NRZ-OOK is not associated with this standard.
- CID 130: If we accept the new merged 5.5.3.1, then CID 130 will be automatically resolved because this sentence is not in the new merged text.

CID	Name	Clause	Subclause	Page	Line	Comment	SuggestedRemedy
127	James Gilb	5	5.5.4	11	9	The three sentences do not make sense.	Replace with "The human eye is sensitive to VLC data rates of less than 200 bps. In addition, some data patterns with long sequences of ones or zeros will create flickering visible to the human eye.

- The three sentences: Human eye can recognize the light status of on or off from light source. Some data pattern like long sequence of 1 or 0 produce off time and on time repeatedly.NRZ-OOK is not associated with this standard.
- CID 127: If we accept the new merged 5.5.3.1, then CID 127 will be automatically resolved because this sentence is not in the new merged text.

CID	Name	Clause	Subclause	Page	Line	Comment	SuggestedRemedy
114	Soo- Young Chang	5	5.5.4	11			Need to put detailed information on modulation schemes.

- The definition of flicker and its generation mechanism in VLC are shown in 5.5.3.1
- The flicker in VLC is tightly coupled with RLL code rather than modulation scheme.
- CID 114: Reject

CID	Name	Clause	Subclause	Page	Line	Comment	SuggestedRemedy
128	James Gilb	5	5.5.4	11	13	sequence, which depends on the data	Delete the string of ones and zeros.

- The sentence on line 13, page 11, is "0000 0001 0101 0111 1111 1110 1010 1000 0000".
- CID 128: If we accept the new merged 5.5.3.1, then CID 128 will be automatically resolved because this sentence is not in the new merged text.

CID	Name	Clause	Subclause	Page	Line	Comment	SuggestedRemedy
131	James Gilb	5	5.5.4	11	ı /u	Where is the pulse repetition rate	Add a cross reference for the pulse repetition rate, i.e., "as defined in x.y.z"

- The sentence on line 29, page 11, is "an idle pattern is sent between frames that has the same duty cycle as the modulated frame but the pulse repetition rate is set lower so as not to cause "in band" modulation domain interference with any VLC modulation.".
- CID 131: If we accept the new merged 5.5.3.1, then CID 131 will be automatically resolved because this sentence is not in the new merged text.

## **Summary**

18 CIDs related to 5.5.4 have been resolved.

■ 18 CIDs: 78, 113a, 115, 116, 117, 120, 124 125, 126, 127, 134, 135, 136, 114 128, 129, 130, 131