Project	IEEE P802.15 Working Group for Win	eless Personal Area Networks (WPANs)
Title	ETRI + Samsung Physical layer propo	osal
Date Submitted	May 2, 2009	
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#### <sup>1</sup>IEEE P802.15 Wireless Personal Area Networks

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Re:	IEEE 802.15 TG6 Body Area Networks (BAN).							
Abstract	ETRI + Samsung PHY proposal Presentation to TG6 group							
Purpose	This document is intended to explain the overview and details of the ETRI + Samsung PHY proposal							
Notice	This document has been prepared to assist the IEEE P802.15. It is offered as a basis for discussion and is not binding on the contributing individual(s) or organization(s). The material in this document is subject to change in form and content after further study. The contributor(s) reserve(s) the right to add, amend or withdraw material contained herein.							
Release	The contributor acknowledges and accepts that this contribution becomes the property of IEEE and may be made publicly available by P802.15.							

# Draft for 802.15.6 PHY

(ETRI +Samsung Electronics)

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# 1. Introduction

The scope of this document is the proposal for physical Layer for on-body communications as response to the Call for Proposals issued by the IEEE 802.15.6. This document will address the modulation schemes, preambles required for the 802.15.6 physical layer. It also addresses how the proposal meets different technical requirements documented by TG6. Finally, it summarizes the proposal capabilities in meeting the technical requirements and the different metrics set forward by TG6 as the comparison criterion.

# 2. Technical Requirements for IEEE 802.15.6

The requirements that are set forward by the IEEE 802.15.6 are

- Scalability of data rates from 10 kbps to 10 Mbps
- Shall support a range of 3 m at lowest mandatory rate
- 10 piconet co-existence at the lowest mandatory data rate
- Low Power & complexity
- Regulatory Compliance

The comparison criterion relevant to PHY layer is

- Power consumption estimates
- Range for all the data rates
- Co-existence with other networks like ECMA 368

The performance of the proposal with respect to the requirements and comparison criteria is summarized at the end

# 3. Overview of the proposal

This proposal is designed to satisfy the technical requirements of the BAN and also to optimize the Power consumption. The Features of this proposal are as follows

Features of this proposal are as follows

- PPM modulation Scheme
- Non-coherent receiver
- Different Pulse shapes including Chaotic, Gaussian monocycle, Raised Cosine
- Ultra Wide band spectrum from 7.25 GHz to 8.5 GHz with two frequency bands
- Low Power due to duty cycling

# 4. General block Diagram

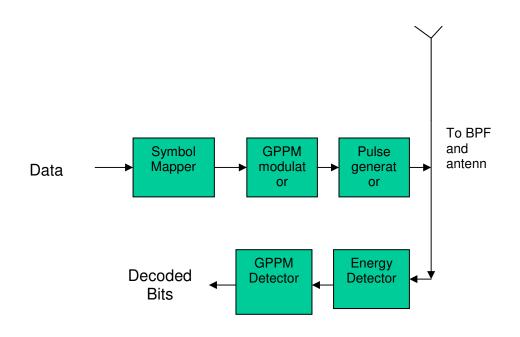


Figure.4. 1 : Block Diagram

# 5. G-PPM Modulation

G-PPM is a block coded pulse position modulation scheme. The block of k bits are used to select one of the 2\*k length chip sequence optimally selected sequences out of the  $(2^2*k)$  possible sequences. This chip sequence is modulated with the pulse shapes. At the receiver, the energy levels of each chip is decoded as '1's and '0's and the hamming distance between all the possible codes are found out. The symbols with k bits with the maximum energy are detected as '1's and others as zero. The symbol with the minimum hamming distance is selected as the transmitted codeword.

In this proposal, we used as  $6^{th}$  order (k = 6) G-PPM modulation for simulation. The sequences used for the PPM modulation are given below. This modulation is applied to all the data rates specified in the data rates section.

Symbol structure: Each symbol period (Tsym) is divided into 2 parts of duration TppmChip = TSym/2. One for bit '0' and another for bit '1'. Each TppmChip period is divided into 2 parts. First part is for the burst (Tburst). Second part is Guard interval

(TGaurd). The 8 Gaussian monocycles of 16 nsec width or the chaotic pulse of 16nsec width is placed in the Tburst position.

Exception of the modulation scheme for 10.8 Mbps: The data is divided into 8 symbols and each symbol is used to select a 12-bit chip sequence out of 256 predefined sequences

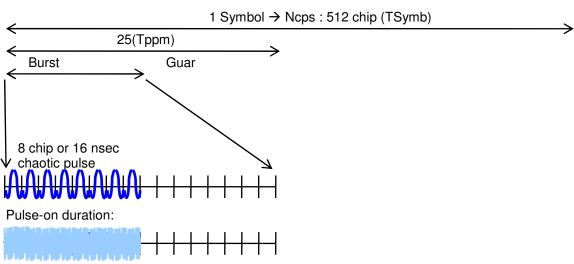


Figure 5.1: symbol structure for 1 Mbps data rate

## Chip sequences for 10k, 100k, 1Mbps data rates.

$\begin{array}{c} 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\$	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
$1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\$	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
$\begin{array}{c} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 $	$\begin{array}{c} 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 1\\ 1\\ 1\\ 0\\ 0\\ 1\\ 1\\ 1\\ 1\\ 1\\ 1\\ 1\\ 1\\ 1\\ 1\\ 1\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\$
$\begin{array}{c} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\$	$\begin{array}{c} 0\\ 0\\ 0\\ 1\\ 0\\ 0\\ 0\\ 0\\ 0\\ 1\\ 1\\ 1\\ 0\\ 0\\ 0\\ 0\\ 1\\ 1\\ 0\\ 0\\ 1\\ 1\\ 1\\ 0\\ 0\\ 1\\ 1\\ 0\\ 0\\ 1\\ 1\\ 0\\ 0\\ 0\\ 1\\ 1\\ 0\\ 0\\ 0\\ 1\\ 0\\ 0\\ 0\\ 0\\ 1\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\$
$\begin{array}{c} 0 \\ 1 \\ 1 \\ 1 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \\ 1$	$\begin{array}{c} 0 \\ 1 \\ 1 \\ 1 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\$
$1 \\ 0 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 1 \\ 1 \\ 1 \\ $	$\begin{array}{c} 0 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\$
$\begin{array}{c}1\\1\\0\\1\\1\\0\\0\\0\\1\\0\\0\\1\\0\\0\\1\\0\\0\\1\\0\\0\\1\\0\\0\\1\\0\\0\\1\\0\\0\\1\\0\\0\\0\\1\\0\\0\\0\\0\\1\\0$	$ \begin{array}{c} 1 \\ 0 \\ 1 \\ 1 \\ 0 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 1 \\ 1 \\ 1 \\ 0 \\ 1 \\ 1 \\ 0 \\ 1 \\ 0 \\ 1 \\ 0 \\ 1 \\ 0 \\ 1 \\ 0 \\ 1 \\ 0 \\ 1 \\ 0 \\ 1 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0$
$\begin{array}{c} 0 \\ 0 \\ 1 \\ 1 \\ 1 \\ 0 \\ 1 \\ 1 \\ 0 \\ 1 \\ 1$	$\begin{array}{c} 1 \\ 1 \\ 0 \\ 0 \\ 1 \\ 1 \\ 1 \\ 0 \\ 0 \\ 1 \\ 1$
$\begin{array}{c} 0 \\ 0 \\ 0 \\ 1 \\ 1 \\ 0 \\ 0 \\ 1 \\ 1 \\ 0 \\ 0$	$\begin{array}{c} 1 \\ 1 \\ 0 \\ 0 \\ 1 \\ 1 \\ 0 \\ 0 \\ 1 \\ 1 \\$
$\begin{array}{c}1\\1\\0\\1\\0\\0\\0\\0\\1\\0\\0\\0\\0\\0\\0\\1\\1\\1\\1\\0$	$ \begin{array}{c} 1\\ 0\\ 1\\ 0\\ 1\\ 0\\ 0\\ 0\\ 0\\ 1\\ 1\\ 0\\ 0\\ 0\\ 0\\ 1\\ 1\\ 0\\ 0\\ 0\\ 0\\ 1\\ 1\\ 0\\ 0\\ 0\\ 0\\ 1\\ 1\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\$
$1 \\ 1 \\ 1 \\ 1 \\ 0 \\ 0 \\ 1 \\ 1 \\ 1 \\ 0 \\ 0$	$ \begin{array}{c} 1 \\ 1 \\ 1 \\ 0 \\ 0 \\ 1 \\ 0 \\ 1 \\ 1 \\ 0 \\ 0$
$1 \\ 0 \\ 1 \\ 1 \\ 0 \\ 1 \\ 1 \\ 0 \\ 0 \\ 0 \\ $	$ \begin{array}{c} 1\\ 1\\ 1\\ 0\\ 0\\ 1\\ 1\\ 1\\ 1\\ 0\\ 0\\ 0\\ 1\\ 1\\ 0\\ 0\\ 0\\ 0\\ 1\\ 1\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\ 0\\$

## Code set for 10 Mbps data rate:

0	0	0	0	0	0	1	1	1	1	1	1	
	0	0	0	0	0	1	0	1	1	1	1	1
	0	0	0	0	1	1	0	1	1	0	1	1
	0	0	0	0	0	1	1	1	1	0	1	1
	0	0	0	1	0	1	1	0	1	0	1	1
	0	0	0	0	0	1	1	0	1	1	1	1
	0	0	0	0	1	1	1	0	1	1	0	1
	0	0	0	0	0	1	1	1	1	1	0	1
	0	0	0	1	0	1	0	1	1	1	0	1
	0	0	0	0	1	1	0	1	1	1	0	1
	0	0	1	0	1	1	0	1	1	1	0	0
	0	0	0	0	1	1	0	1	1	1	1	0
	0	0	0	0	1	1	1	1	0	1	1	0
	0	0	0	0	0	1	1	1	0	1	1	1
	0	0	1	0	0	1	0	1	0	1	1	1
	0	0	0	0	1	1	0	1	0	1	1	1
	0	0	0	1	1	1	0	0	0	1	1	1
	0	0	0	0	1	1	0	0	1	1	1	1
	0	0	1	0	1	0	0	0	1	1	1	1
	0	0	0	0	1	0	0	1	1	1	1	1
	0	0	0	1	1	0	0	1	1	1	1	0
	0	0	0	0	1	0	1	1	1	1	1	0
	0	0	1	0	1	0	1	1	1	0	1	0
	0	0	0	0	1	0	1	1	1	0	1	1
	0	0	0	1	1	0	1	1	0	0	1	1
	0	0	0	0	1	0	1	1	0	1	1	1
	0	0	1	0	1	0	1	1	0	1	0	1
	0	0	0	0	1	0	1	1	1	1	0	1
	0	1	0	0	1	0	1	1	1	1	0	0
	0	0	0	0	1	1	1	1	1	1	0	0
	0	0	0	1	1	1	1	1	1	0	0	0
	0	0	0	0	1	1	1	1	1	0	0	1
	0 0	0 0	1 0	0	0	1	1	1	1	0	0	1
	0	0	0	1 1	0 0	1 0	1 1	1 1	1 1	$\begin{array}{c} 0 \\ 0 \end{array}$	0 1	1 1
	0	0	1	1	0	0		1	1	0	1	1
	0	0		1	0	0	0	1	1	1	1	1
	0	1	0	1	0	0	0	0	1	1	1	1
	0	0	0	1	0	0	1	0	1	1	1	1
	1	0	0	1	0	0	1	0	1	1	1	$1 \\ 0$
		0	0	1	0	0	1	1	1	1	1	0
	0	0	1	1	0	0	1	1	0	1	1	0
	0	0	0	1	0	0	1	1	0	1	1	1
	0	1	0	1	0	0	1	1	0	1	0	1
	U	T	U	T	U	U	I	I	U	T	U	1

$\begin{array}{cccccccccccccccccccccccccccccccccccc$
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0 0 0 1 1 0 1 0 0 1 1	1
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0 0 1 1 1 0 1 0 1 0 0	1
0 0 0 1 1 0 1 0 1 1 0	1
0 0 0 1 1 0 0 1 1 1 0	1
1 0 0 0 1 0 0 1 1 1 0	1
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0 0 1 0 1 0 1 0 1 1 1	0
	0
0 0 1 0 1 0 1 0 1 1 0	1
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	0
0 0 0 1 1 0 1 1 0 1 0	1
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0 0 1 0 0 1 1 1 1 1 0	0
0 1 1 0 0 1 1 1 0 1 0	0
0 0 1 0 0 1 1 1 0 1 0	1
0 0 1 0 0 1 1 1 0 1 1	0
0 0 1 0 0 1 1 1 1 0 1	0
0 0 1 0 1 1 0 1 1 0 1	0
0 0 1 1 1 1 0 0 1 0 1	0

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0	1	0	1	1	1	0	1	0	1	0	0
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0 0	0	1	0	1	$1 \\ 0$	1	1	0 1	0	$\begin{array}{c} 0 \\ 0 \end{array}$	1 1
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0 0	0	1	1	1	0	0	0	1 0	1 1	0	1
	0	1	1	1	0	0	0			1	1
0	1	1	1	1	0	0	0	0	0	1	1

0	0	1	1	1	0	0	0	1	0	1	1
0	0	1	1	1	0	0	0	1	1	1	0
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1	1	1	1	0	0	0	0	1	0	1	0
1	1	1	1	1	1	0	0	0	0	0	0
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0	0	1	1	0	1	1	1	0	0	0	1
0	0	1	1	0	1	1	1	0	1	0	0
0	0	1	1	0	1	1	1	1	0	0	0

# 6. Pulse Shapes

Pulse shape can be anything that satisfies the UWB regulations. Some of the pulse shapes that we find suitable for the Gaussian Monocycle, Chaos signal and the raised cosine pulses. This section currently talks about the chaos pulses and their suitability to the UWB. Chaos pulses are near constant envelope signals that are produced by mixing 4 different triangular/saw-tooth waveforms. The sum of these triangular or saw-tooth waveforms will be the input to the voltage controlled oscillator. This is similar to frequency modulating a carrier signal with the summation of the triangular signals. The center frequency of the oscillator is directly proportional to the DC offset of the VCO.

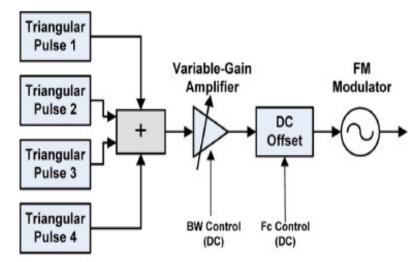


Figure 6.1. Chaos Generator using triangular waveform

The width of the triangular pulses and the peak to peak amplitudes are chosen to achieve the 500 MHz bandwidth. The period of the 4 triangular pulses are chose as 2, 3, 5 and 7 nsec respectively. This summation will result in a spectrum shape with 10 dB bandwidth of 500 MHz. The spectrum of the chaos signal thus generated is given below.

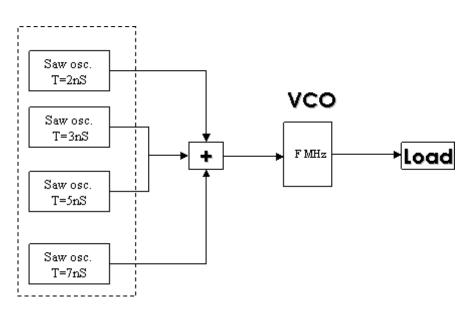


Figure 6.2: Chaos generator using saw tooth pulses.

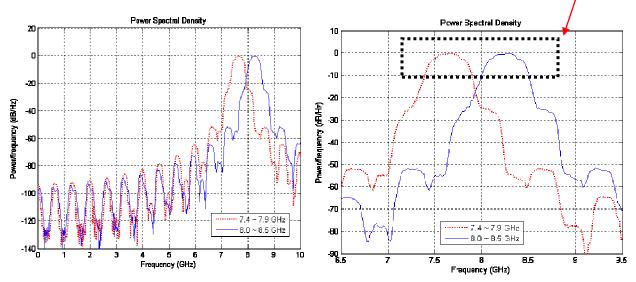


Figure 6.3.: Spectrum of the Chaos Pulses

# 7. Data Rates

Data rates proposed in this proposal are listed below. Please note that the chips proposed in this table are Gaussian monocycle pulses of 2.0324 nsec. This signal can be replaced with the chaos signal of same duration. The length of the chaos pulse in the burst is equal to the number of the pulses per burst \* 2.0324 nsec.

IVIOQ-	Chip rate	# of chips per symbol	burst positions per symbol	# of chips per burst	ior pulse-on duration	Symbol Rate (MHz)	Bit Rate (Mbps)
00	500MHz	32768	32	1024	8	0.015	0.015
01	500MHz	4096	32	128	8	0.120	0.120
10	500MHz	512	32	16	8	0.976	0.976
11	500MHz	64	32	2	2	7.8	10.4

# 8. Co-existence

The co-existence of the 10 BAN networks is one of the requirements for IEEE 802.15.6. The regulations on UWB spectrum are different in different regions of the world. Some countries like China, Europe etc will mandate the use of Detect and Avoid mechanisms to save the primary services from getting affected. But, such detect and avoid mechanisms are complex and could be very power consuming and, hence not suitable for the BAN. The spectrum that is allowed in different parts of the region without any such stringent regulations is 7.25 to 8.5 GHz.

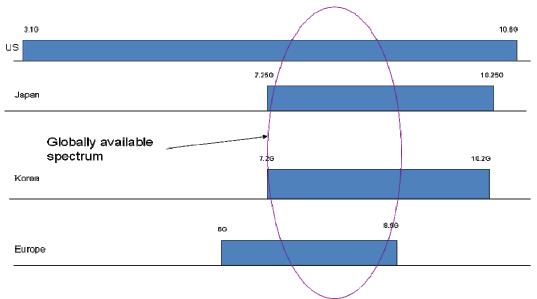


Figure 8.1 : DAA-free world-wide UWB spectrum allocation in different bands

Since, UWB also has a requirement of 500 MHz minimum bandwidth, effectively, 2 bands are possible in this region. We propose to use the duty cycling of the modulation scheme to assist in the co-existence of the multiple piconets. The lowest duty cycling factor used in the proposed UWB scheme is 1/32. With this duty cycling and the TH codes in tandem will assist the co-existence of the 5 piconets in a single frequency band of 500 MHz. Since, the piconets are asynchronously overlapped in time in the same frequency band as shown in figure below, there is a need for synchronization in the presence of interference.

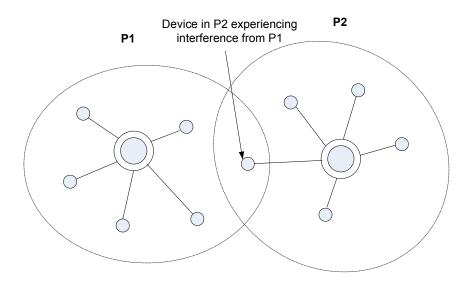


Figure 8.2: Piconet interference between piconets P1 and P2

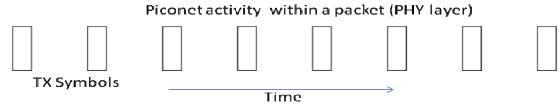
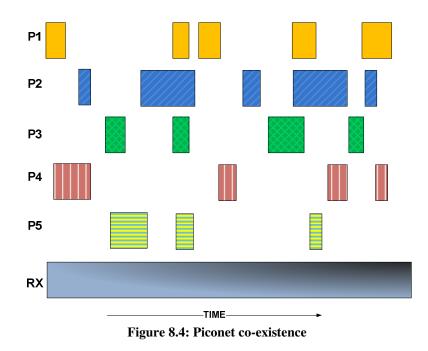


Figure 8.3 activity within a packet in PHY mode with low duty cycle



It is also possible for the MAC to provide better support when piconets can communicate with each other. For example, in such cases, piconets could share time resources based on requests and also could synchronize to an offset in the low duty cycle case. An example is as shown below. We consider such cases in more detail in the Samsung MAC proposal.

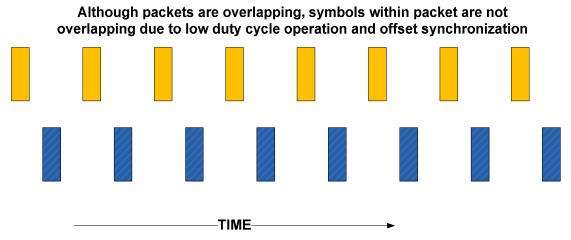


Figure 8.5: Offset piconet synchronization for co-existence with overlapping packets

#### Sequences:

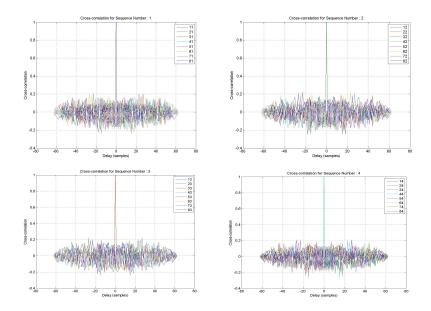
The preamble sequences for these piconets operating together should have good cross correlation properties with each other. Another requirement for these preambles is to have good autocorrelation gain at zero lag to detect the data frame synchronization accurately. Eight preamble sequences of length 63 are designed to suit these requirements are shown below. The constraints used in the sequence design are as follows:

- Need to have at least 5 piconet codes
- Codes need to binary to support non-coherent reception for power savings in BAN
- Codes should not assume synchronization (for example, codes such as Walsh codes cannot be used)
- Code length should be as short as possible, not exceeding 64 bits or so for power savings
- Must have excellent auto and cross correlation properties within the signal set

			100010111100101000110000100000
			00110010101110001101010101010
			110101110111001101000010011001
010001000010	101101011	1101000001001	1010010110110010110100010011111100
			00011100111001000110110000110
			0 1 0 0 0 0 0 0 0 0 1 0 1 1 0 1 0 0 0 1 1 1 1 0 1 1 0 1 1 1 1
			01101110000000110100111101011
001101101100	111010010	101000101010101	111110010010101111111111011000101

Figure 8.6: 8 preamble sequences for piconet selection

With the help of these 8 sequences, co-existence of 16 piconets is possible within the 1 GHz frequency band. The auto correlation and cross correlation properties of these sequences are shown below.



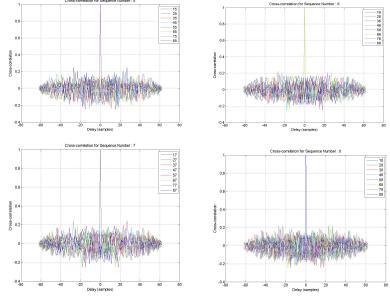


Figure 8.7 : Auto- and cross- correlation properties

#### **Rationale for chip rate, Duty cycling:**

The chip rate and duty cycle for this preamble depends on the lowest chip rate of the system. The current system works with the lowest chip rate of 10 kcps with the duty cycle of 1/32. For higher data rates, the width of the chip is very small. Hence, it is required to detect the frame synchronization with a resolution of less than <sup>1</sup>/<sub>2</sub> times the chip width. Hence the width of the chip in the preamble should be less than or equal to the width of the chip for highest data rate. The duty cycling of the preamble should be 1/32, equal to that of the lowest data rate. The preamble performance will not be a limiting factor for the performance of the lowest data rate.

#### **Results:**

Uses of the preamble are two fold. First, detect the data frame synchronization with the desired preamble. Second use is the identification of the preambles in the frequency band and selection of appropriate preamble with lowest energy level at the receiver at the network setup time. The auto-correlation and cross-correlation of these preambles for these two scenarios are plotted.

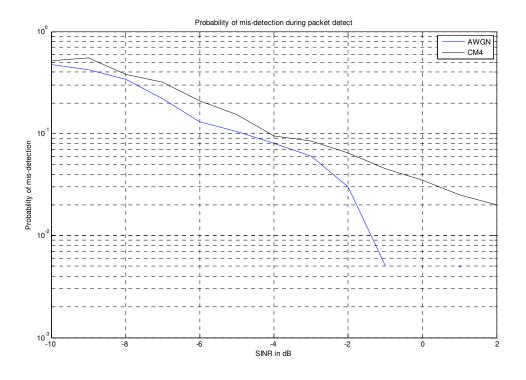


Figure 8.8. Mis-detection of the preamble for different SINR conditions

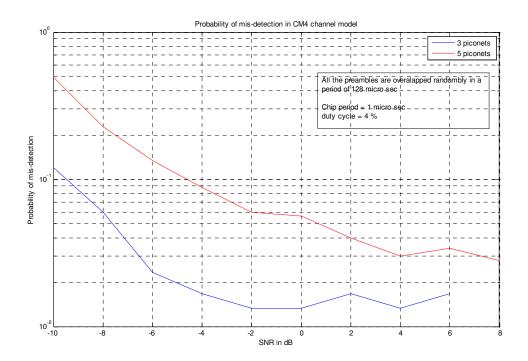
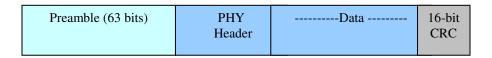


Figure 8.9. Mis-detection of the preamble for different SNR conditions at 0 dB SIR

# 9. Frame Format

The Frame format of the 802.15.6 consists of a 63 bit preamble, few bytes of PHY Header, Data, followed by a 16-bit CRC.



63 bit preamble will run at the duty cycle of the 1/32 with the chip period equal to that of the lowest data rate. The pulse shape can be Gaussian monocycle, raised cosine or chaotic, spanning 500 MHz bandwidth. PHY header comprises of information like the 4 bit Preamble Identifier to check the correct acquisition, 4-bits of information for Modulation and coding used for the data packet, 16 bit Length of the Payload, and 8 bit CRC (Header Check Sequence) to check the validity of the PHY header. The receiver will go on decoding the packet only after the PHY header validity is checked.

## 10. PER Results and Link Budget

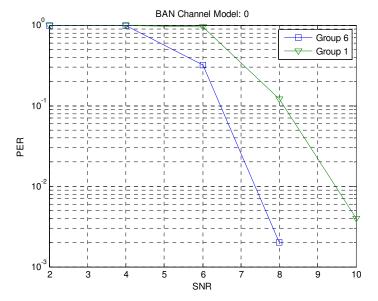


Figure 10.1: PER results for mod-type 3 modulation scheme in AWGN channel

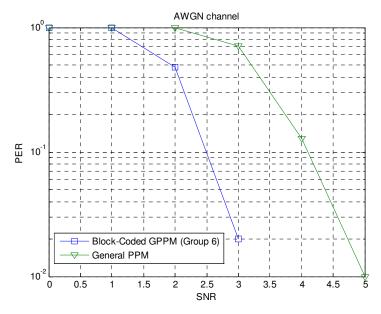


Figure 10.2: PER results for type 0,1,2 modulation scheme in AWGN channel

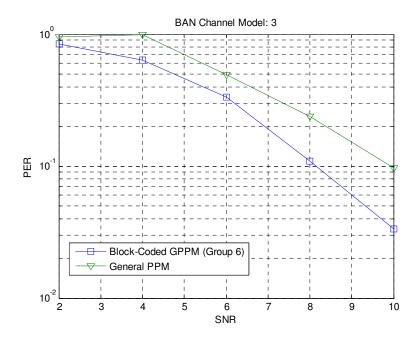


Figure 10.3: PER results for modulation type 0,1,2 modulation schemes for CM3.

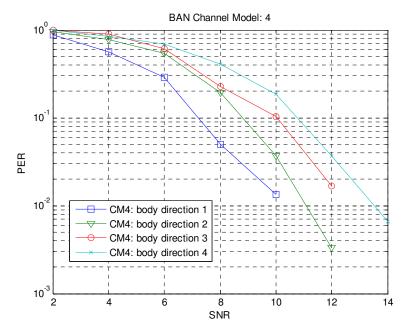


Figure 10.4: PER results for modulation type 0,1,2 modulation schemes for CM4.

Link Budget (AWGN)						
Parameters	Unit					We have limited the Tx
Symbol Rate [Rb]	MHz	0.015	0.12	0.976	7.8	Power to reduce the power
Distance [d]	m	5	5	5	5	Consumption. Actual Link margin for
Bandwidth [BW]	MHz	500	500	500	500	10 kbps and 100 kbps can b
Emission [E=dBm/MHz]	dBm/MHz	-59.4	-50.4	-41.3	-41.3	higher by 18 and 9 dB respectively
Average TX Power [Pt_avg=E+10log(BW)]	dBm	-32.4	-23.4	-14.3	-14.3	
Pulse-on duration [Tp]	usec	0.016	0.016	0.016	0.016	
Peak TX Power [Pt_peak = Pt_avg+10*log10(1/Rb*Tp)]	dBm	3.8	3.8	3.8	-5.3	
TX antenna gain [Gt]	dBi	0.0	0.0	0.0	0.0	
Center frequency [fc]	GHz	7.5	7.5	7.5	7.5	
Path loss d meter [L=20log(4pi*fc/c)+20log(d)] for AWGN and CM4	dB	63.9	63.9	63.9	63.9	
RX antenna gain [Gr]	dBi	0.0	0.0	0.0	0.0	
RX power [Pr=Pt_avg+Gt+Gr-L]	dBm	-96.4	-87.3	-78.2	-78.2	

Link Budget for 0,1,2 modulation schemes in AWGN channel

Receiver AWGN noise floor [N=-174+10log(BW)]	dBm	-132.2	-123.2	-114.1	-105.1
RF noise figure [Nf]	dB	6.0	6.0	6.0	6.0
Average noise power [Pn=N+Nf]	dBm	-126.2	-117.2	-108.1	-99.1
Minimum SNR per symbol [S]	dB	11.5	11.5	11.5	13.0
Implementation loss [I]	dB	3.0	3.0	3.0	3.0
Link Margin [LM=Pr-Pn-S-I]	dB	15.4	15.4	15.4	4.8
Proposed Min. Rx Sensitivity Level [Pmin]	dBm	-111.7	-102.7	-93.6	-83.1

Link Budget (CM3 Pathloss)					
Parameters	Unit				
Symbol Rate [Rb]	MHz	0.015	0.12	0.976	7.8
Distance [d]	m	3	3	3	3
Bandwidth [BW]	MHz	500	500	500	500
Emission [E=dBm/MHz]	dBm/MHz	-59.4	-50.4	-41.3	-41.3
Average TX Power [Pt_avg=E+10log(BW)]	dBm	-32.4	-23.4	-14.3	-14.3
Pulse-on duration [Tp]	usec	0.016	0.016	0.016	0.016
Peak TX Power [Pt_peak = Pt_avg+10*log10(1/Rb*Tp)]	dBm	3.8	3.8	3.8	-5.3
TX antenna gain [Gt]	dBi	0.0	0.0	0.0	0.0
Path loss d meter [L=19.2*log10(d*1000)+3.38] for CM3	dB	70.1	70.1	70.1	64.1(@1.5m)
RX antenna gain [Gr]	dBi	0.0	0.0	0.0	0.0
RX power [Pr=Pt_avg+Gt+Gr- L]	dBm	-102.6	-93.6	-84.5	-78.5
Receiver AWGN noise floor [N=-174+10log(BW)]	dBm	-132.2	-123.2	-114.1	-105.1
RF noise figure [Nf]	dB	6.0	6.0	6.0	6.0
Average noise power [Pn=N+Nf]	dBm	-126.2	-117.2	-108.1	-99.1
Minimum SNR per symbol [S]	dB	11.5	11.5	11.5	13.0
Implementation loss [I]	dB	3.0	3.0	3.0	3.0
Link Margin [LM=Pr-Pn-S-I]	dB	9.2	9.2	9.2	4.6
Proposed Min. Rx Sensitivity Level [Pmin]	dBm	-111.7	-102.7	-93.6	-83.1

Parameter		Value	Note	
Bit rate		1 Mbps		
Bandwidth		500 MHz		
Rx Sensitivity		-93.6 dBm	@ PER 10%	
Tx	Chaotic generator	9 mW	-43dBm/MHz	
	Power amp	18 mW		
	modulator	1.8 mW		
	Low Noise Amp	7 mW		
Rx	Energy detector	4 mW	50mV sensitivity	
	Variable Gain amplifier	8 mW		

# 11. Power Consumption

# 12. Self Evaluation

Parameter	Addressed	Comments
Range	Yes	300 m
Power	Yes	Below 25 mW
consumption		for 1 Mbps
Co-existence of	Yes	16 piconets can
10 piconets		co-exist
Scalability	Yes	10 kbps to 8
		Mbps
PER of 10 %	Yes	
Link Budget	Yes	
Regulatory	Yes	7.25 to 8.5 GHz

# 13. Summary

The proposal contains the details of the G-PPM modulation scheme and the co-existence in the UWB spectrum. We have shown how this proposal will meet different criteria required for the body area networks by IEEE 802.15.6 Task group.

This proposal excels in achieving the range of 3m required for the operation of body area networks and has considerable scalability of data rates from few tens of kbps to 10 Mbps. It also demonstrates how we can achieve the co-existence of 10 different networks.

# 14. References

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