

**Project: IEEE P802.15 Working Group for Wireless Personal Area Networks (WPANs)**

**Submission Title:** STM\_CEA-LETI\_CWC\_AETHERWIRE 15.4aCFP response

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**Abstract:** UWB proposal for 802.15.4a alt-PHY

**Purpose:** Proposal based on UWB impulse radio for the IEEE 802.15.4a CFP

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# Outline

- Introduction
- Transmitter
- Receiver architectures
- System performances
- Link budget
- Framing, throughput
- Power Saving
- Ranging
- Proof of concept
- Conclusions

# Introduction (1/2)

- Proposal main features:
  1. Impulse-radio based (pulse-shape independent)
  2. Pulse duration optimized to available spectrum
  3. Enables accurate ranging/positioning
  4. Robustness against SOP interference
  5. Robustness against other in-band interference
  6. Ad-hoc dynamic network organization
  - 7** Modulation format general enough to support different receiver architectures (coherent/non-coherent) → Trade-off complexity/performance

## Introduction (2/2)

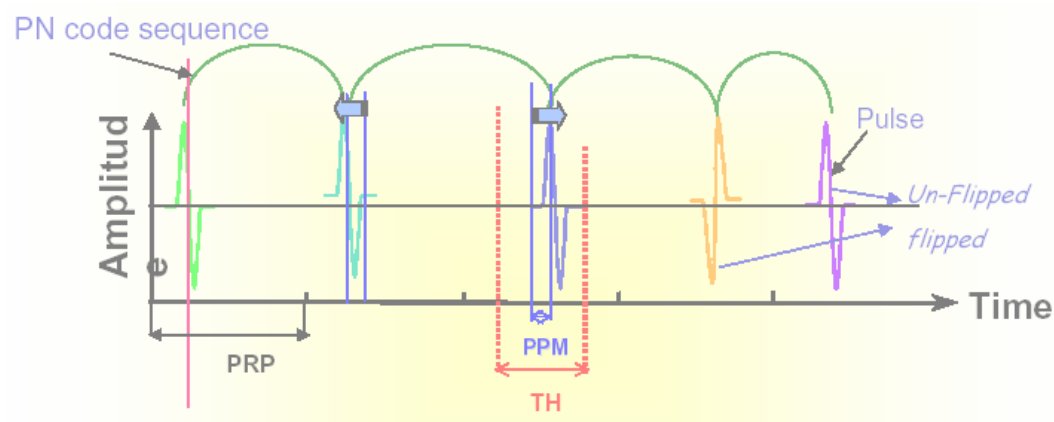
- Motivation for (7):



- Typical scenario: Self-organizing ad-hoc wireless network, where sensors send information towards a “concentrator” node (**G**)
- Different classes of nodes, with different reliability requirements (and \$) must interwork, while sharing the same modulation format

# Preliminaries (1/4)

- **Modulation:**



- TH code (PN sequence) and/or polarity flipping for channelization and spectral smoothing purposes
- Coherent integration (n pulses/symbol): Energy collection, proportional to TH code length, results in processing gain

## Preliminaries (2/4)

- **Definitions:**

- Coherent RX: The phase of the received carrier waveform is known, and utilized for demodulation
- Differentially-coherent RX: The carrier phase of the previous signaling interval is used as phase reference for demodulation
- Non-coherent RX: The phase information (e.g. pulse polarity) is unknown at the receiver, that operates as an *energy collector*

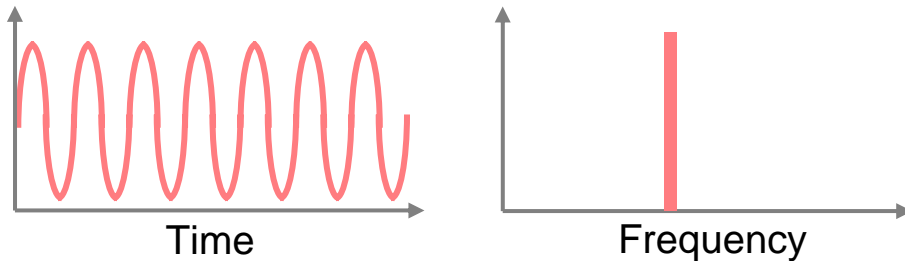
# Preliminaries (3/4)

- Pros (+) and cons (-) of RX architectures:
  - Coherent
    - + : Sensitivity
    - + : Use of polarity to carry data or to perform multiple access
    - + : Optimal processing gain possible
    - - : Complexity of channel estimation and RAKE receiver
    - - : Longer acquisition time
  - Differential (or using Transmitted Reference)
    - +/- : Trade-off!
    - + : Gives a reference for faster channel estimation (coherent approach)
    - + : No channel estimation (non-coherent approach)
    - - : Asymptotic loss of 3dB for transmitted reference (not for DPSK)
  - Non-coherent
    - + : Low complexity
    - + : Acquisition speed
    - - : Sensitivity, robustness to SOP and interferers



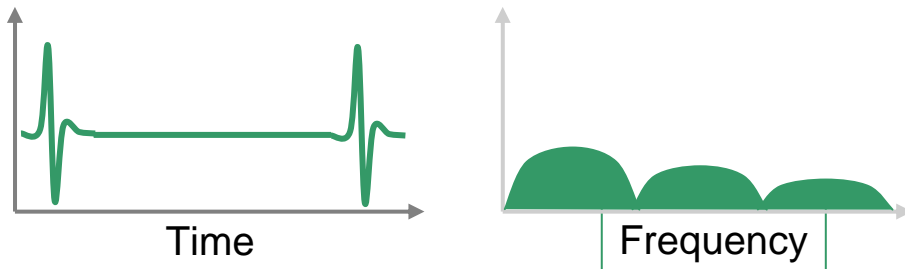
# Preliminaries (4/4)

## Traditional Narrowband, Sinusoidal



- UWB trades off bandwidth ( $> 1$  GHz) for Radiated Power ( $<$  Part 15)
- UWB transmits pulses; there is no carrier frequency
- UWB requires high resolution in [Time](#) as opposed to high resolution in [Frequency](#)
- UWB design challenge is to provide accurate timing resolution without high-frequency clocks

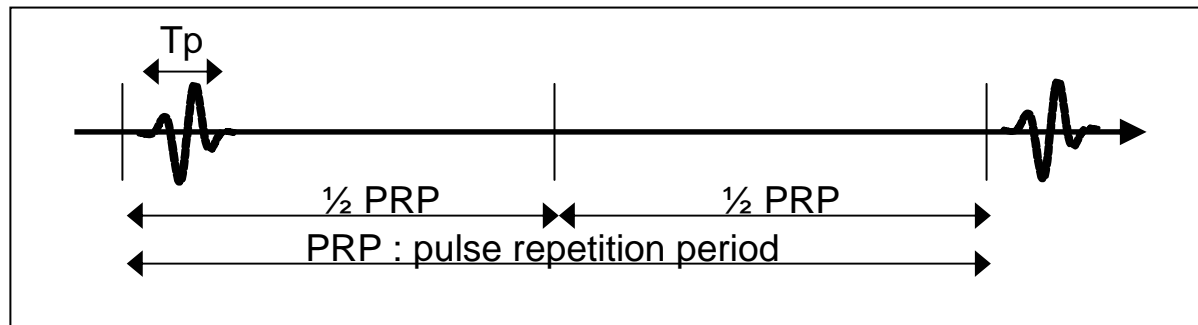
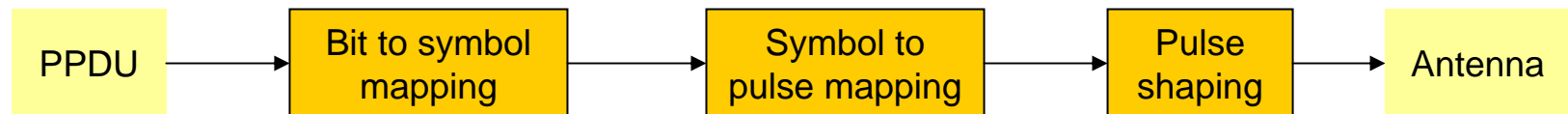
## UltraWideband, Pulse



Spread Energy Over Existing Noise Floor

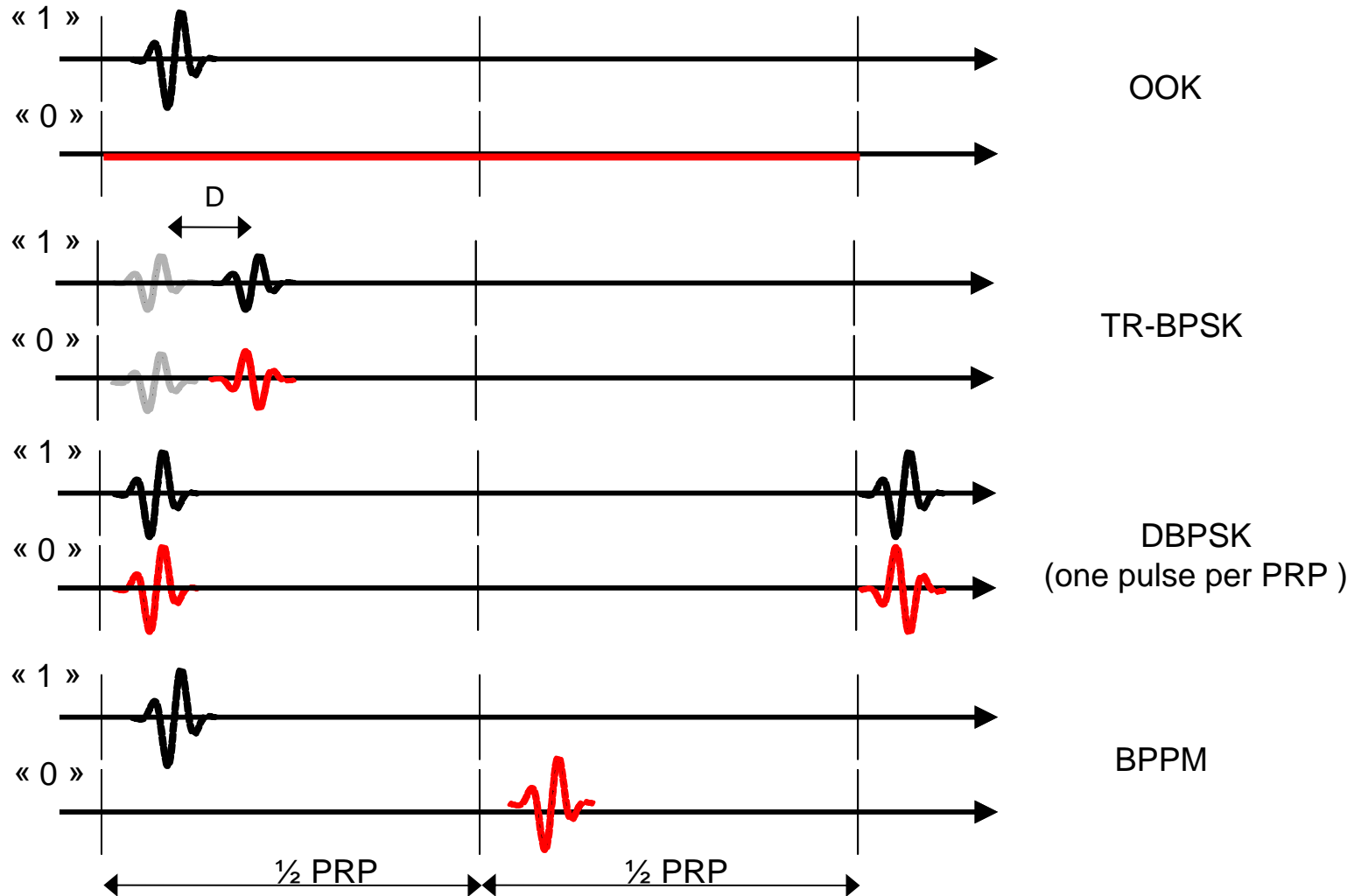
# Transmitter

- Modulation, rate and spectrum
  - Modulation:
    - Symbol to pulse mapping: multiple schemes possible (TR, PPM, etc.)
  - Rate:
    - Bit to symbol mapping (modulation efficiency)
  - Spectrum:
    - Single pulse of duration  $T_p \sim 1/BW$  shape
    - Time hopping or polarity codes (smoothing)



Example

# TX: Modulation Formats

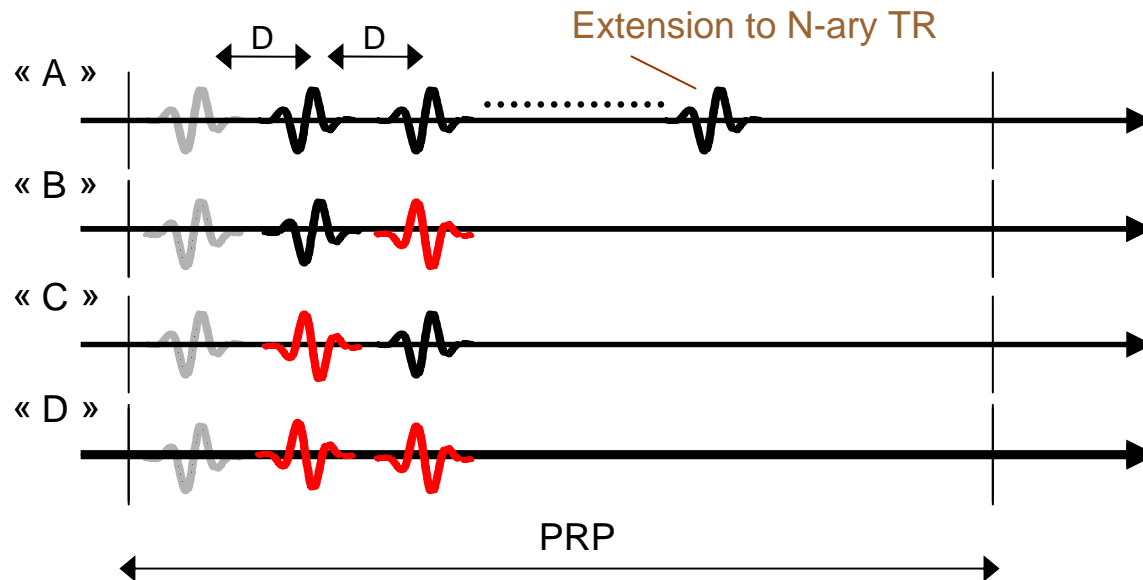


# Transmitted Reference (TR)

- TR schemes simplify the channel estimation phase
- Reference waveform available for synch. purposes
- Potentially more robust (than non-coherent) under SOP operation
- Amenable of both coherent/non-coherent demodulation (see for instance TR-BPSK  $\rightarrow$  OOK)
- For LDR systems, ISI can be avoided
- Energy efficiency can be improved (see next slides)
- Reference waveform averaging (non-coherent integration); see also GLRT [Franz, Mitra; Globecom'03, pp. 744-748, Dec 2003]
- Implementation challenges:
  - Analogue: Delay line (<10ns), delay mismatch, jitter
  - Digital: OK

# TR Schemes (1/3)

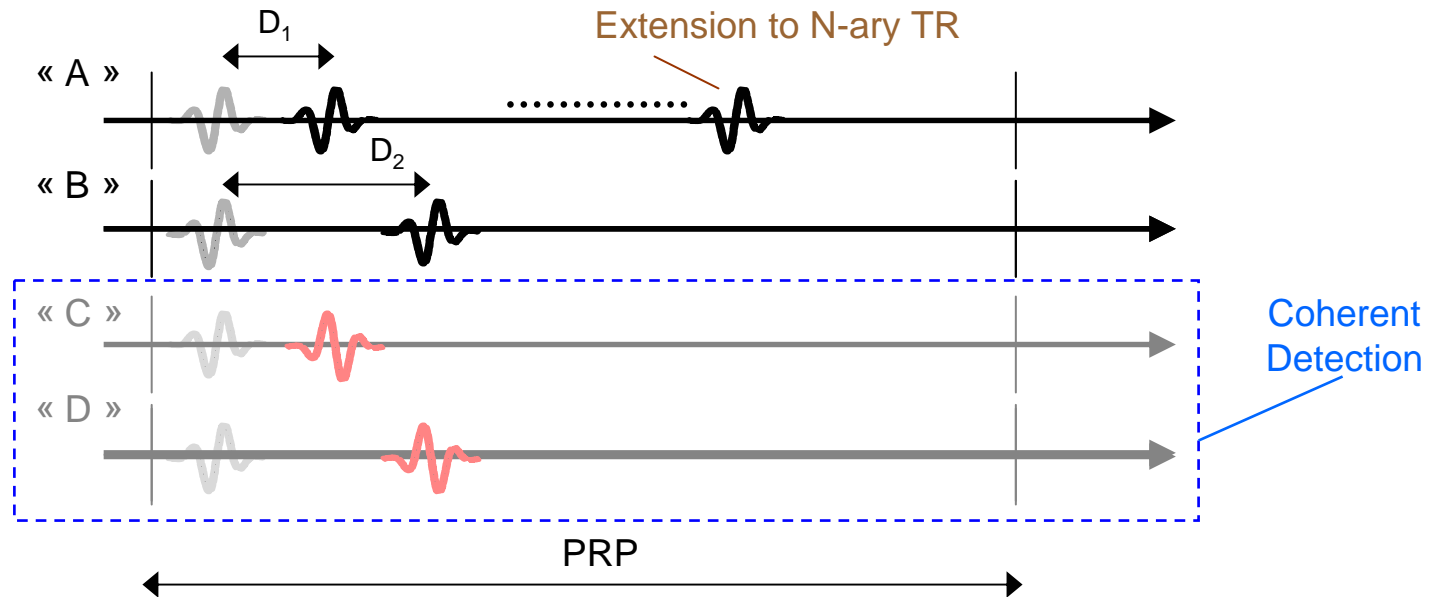
- GTR (Generalized Transmitted Reference) BPSK



- Concept: Multi-level version of the TR scheme, where the energy associated with the reference pulse is «shared» to improve efficiency

# TR Schemes (2/3)

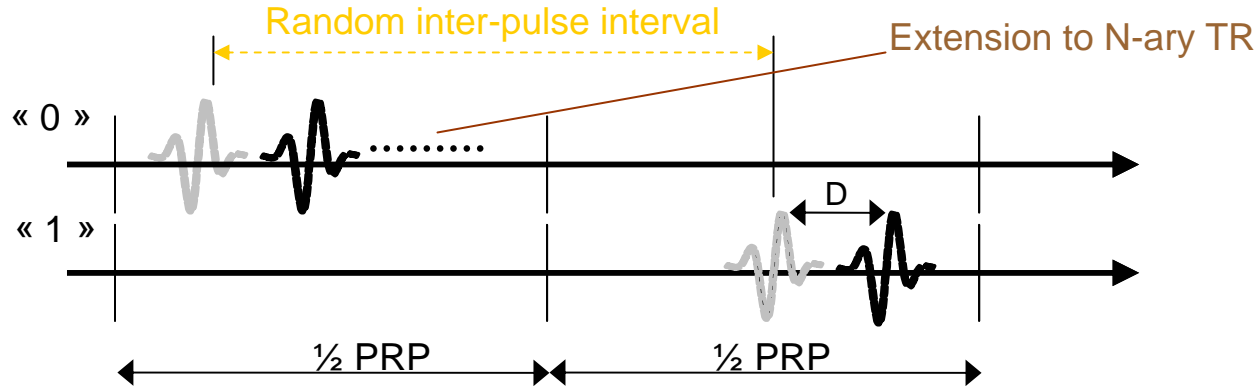
- TR-BPPM (with/without BPAM)



- Concept: Transmitted-reference version of BPPM, with BPAM [Zasowski, Althaus and Wittneben, Proc. IWUWBS/UWBST'04, Kyoto, Japan]
- TR-BPPM (non-coherent): Binary symbols restricted to "A" and "B"

# TR Schemes (3/3)

- TR-PCTH (pseudo-chaotic time hopping)  
[Maggio, Reggiani, Rulkov; IEEE Trans. CAS-I, v. 48, no. 12, p. 1424, Dec 2001]



- **Concept:** Random TH → Smooths spectral lines in the PSD
- **Modulation:** Pulses in the first  $\frac{1}{2}$  PRP correspond to « 0 » and vice versa for « 1 »
- **Demodulation:** Similar to PPM, but more flexible (threshold or Viterbi detector)

# Transmission

- **Advantages of Episodic Transmission**
  - Very low power operation achievable with low duty-cycle
    - Typical 1% duty cycle with 1 ms cycle time
    - Network precise timing ( $\sim 1$ ppb) allows extended sleep mode ( $\sim 40$ s)
  - Back-and-forth Ranging exchange spans  $\approx 20 \mu\text{s}$ 
    - Better than 1 cm absolute accuracy with 2 ppm timebase



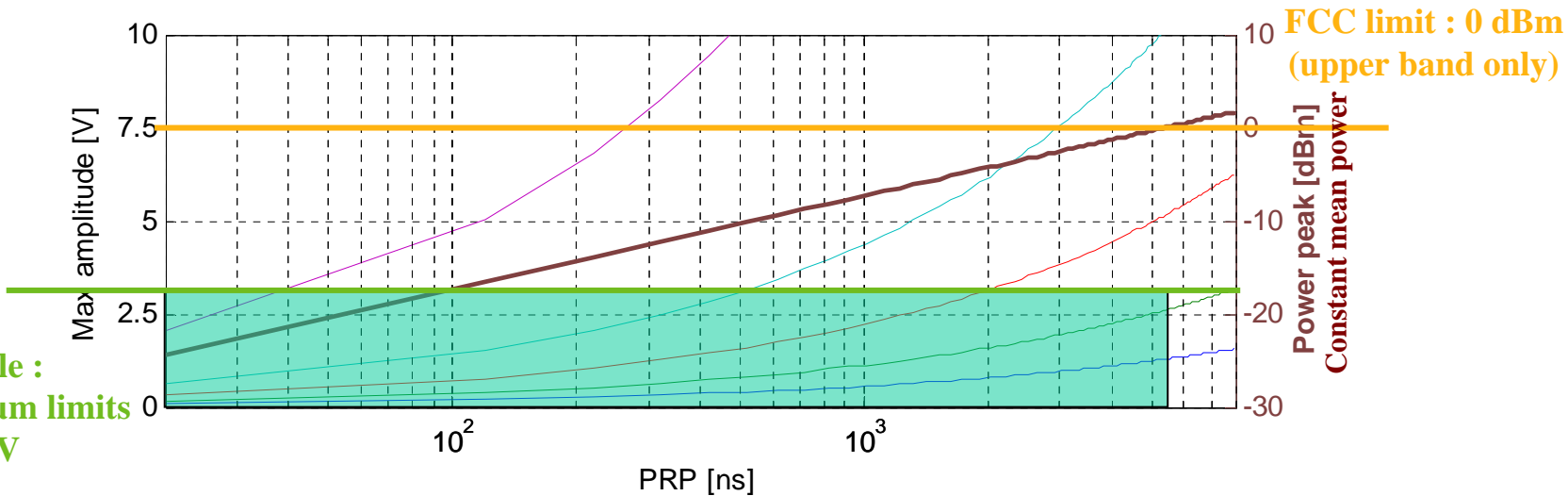
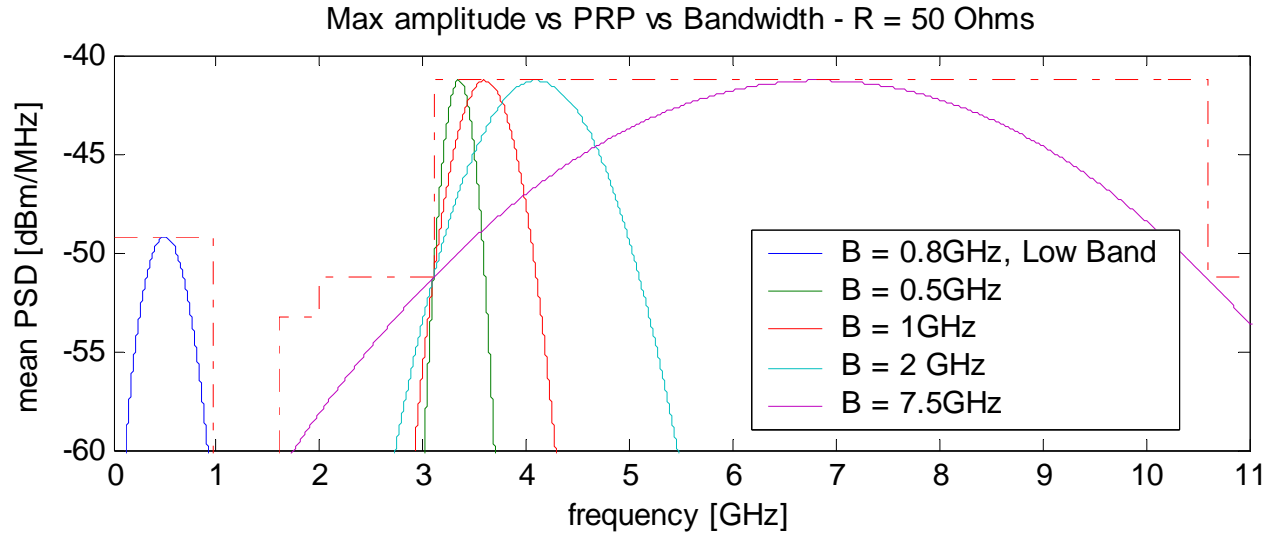
# TX: Design Parameters (1/2)

- Motivation:
  - Flexible waveform
  - Still simple
  - **Compatible with multiple coherent/non-coherent receiver schemes**
- Preferred limitations (compliant with FCC)
  - ↗ Bandwidth for:
    - (+) High transmit power
    - (+) **High time resolution**
    - (-) Low power, low complexity
    - (-) Less stringent requirements on blockers filtering
    - **Signal BW of 1-2 GHz in 3-5 GHz band**  
**Signal BW of 700 MHz in 0 to 960 MHz band (low band)**
  - ↗ Pulse Repetition Period for:
    - (+) High « single pulse » detectability at the receiver
    - (+) **No inter-channel interference due to channel delay spread**
    - (-) Transmitter peak power compatible with technology
    - (-) Shorter acquisition time
    - **PRP Between 125ns and 2  $\mu$ s**

# TX: Design Parameters (2/2)

- Preferred limitations (cont')
  - Simple modulations:
    - Transmitted Reference
      - ⇒ **At least 1-2 bits/symbol (more for GTR)**
  - Channelization (« nearly orthogonal » channels):
    - Coherent schemes: Use of TH codes and/or polarity codes
    - Non-coherent schemes: Use of TH codes (polarity codes for spectrum smoothing only)
  - TH code length:
    - (-) Faster acquisition, shorter frame size (synch. phase)
    - (+) Lower bit-rate, high processing gain
      - ⇒ **TH code length from 1 to 16**
- Nominal scenario - **high-band** ( $X_0=250$  Kbps):
  - **PRP = 500 ns, 2-level modulation, TH code of length 8: PHY-SAP payload bit rate ( $X_0$ ) is 250 kbps**
- Nominal scenario - **low-band** ( $X_0=250$  Kbps):
  - **PRP = 125 ns, 2-level modulation, code length of 31 chips per bit:**
  - **PHY-SAP payload bit rate ( $X_0$ ) is 250 kbps**

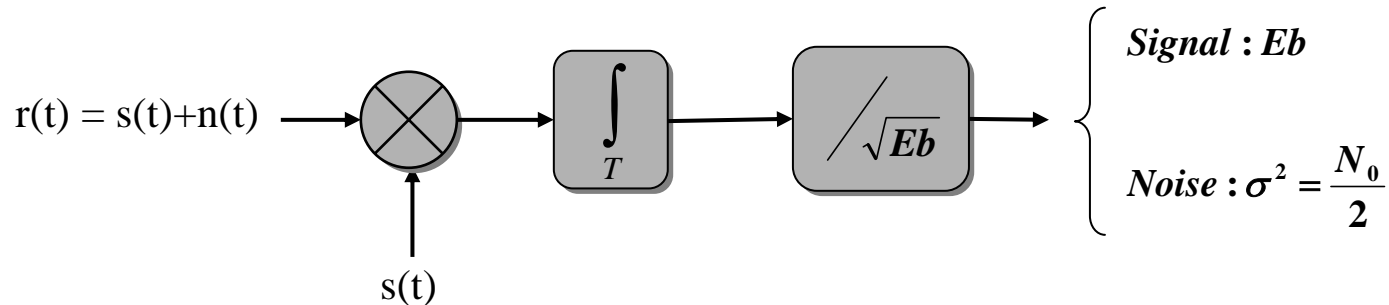
# Pulse Amplitude and Peak Power vs. PRP



# Receiver

- Optimal Receiver:

**Filter matched to channel and pulse waveform for Maximum Ratio Combining (MRC)**



Example of 2-ary modulation (Symbol duration:  $T$ )

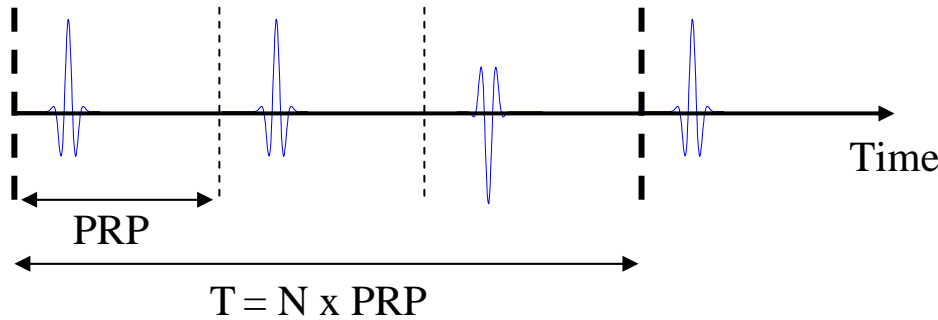
Matched filter input :

- Signal =  $r(t)$
- Noise =  $n(t)$ , Gaussian, PSD =  $N_0$

Matched filter output :

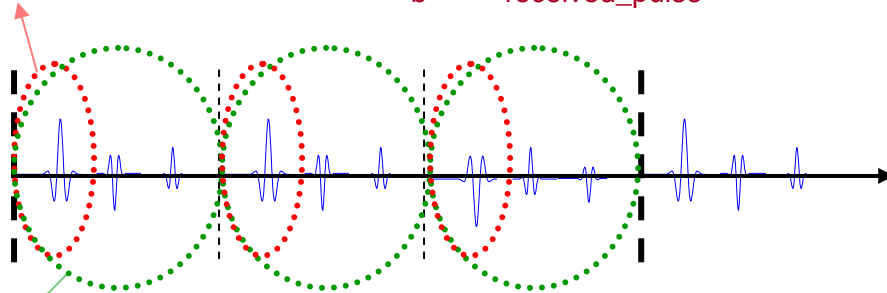
- Signal<sup>2</sup> =  $E_b$
- Noise = Gaussian ( $\mu = 0$ ,  $\sigma^2 = N_0/2$ )

# «Bit Energy» Recovery



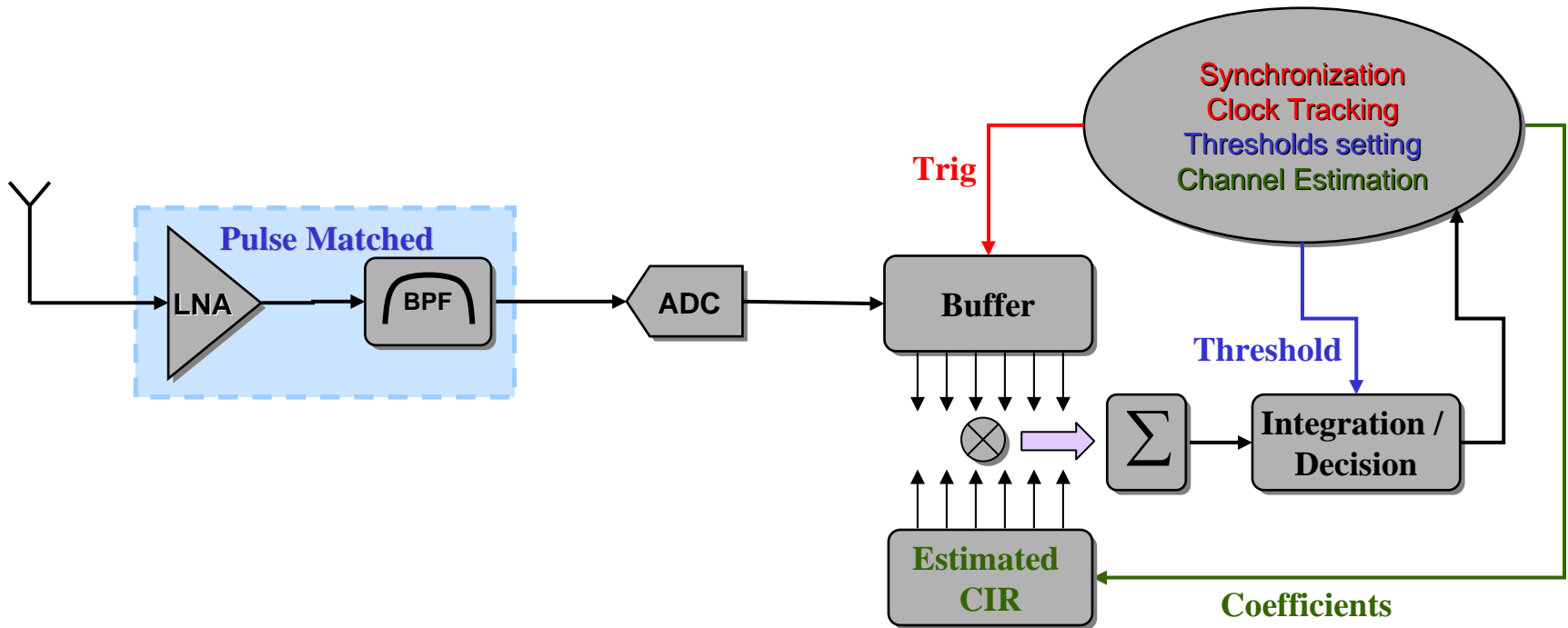
$N =$  TH/polarity code length  
 Example with  $N = 3$   
 Code is (1 1 -1)

Pulse matched filter :  $E_b = E_{received\_pulse} \times N$  : collects bit energy on a single path

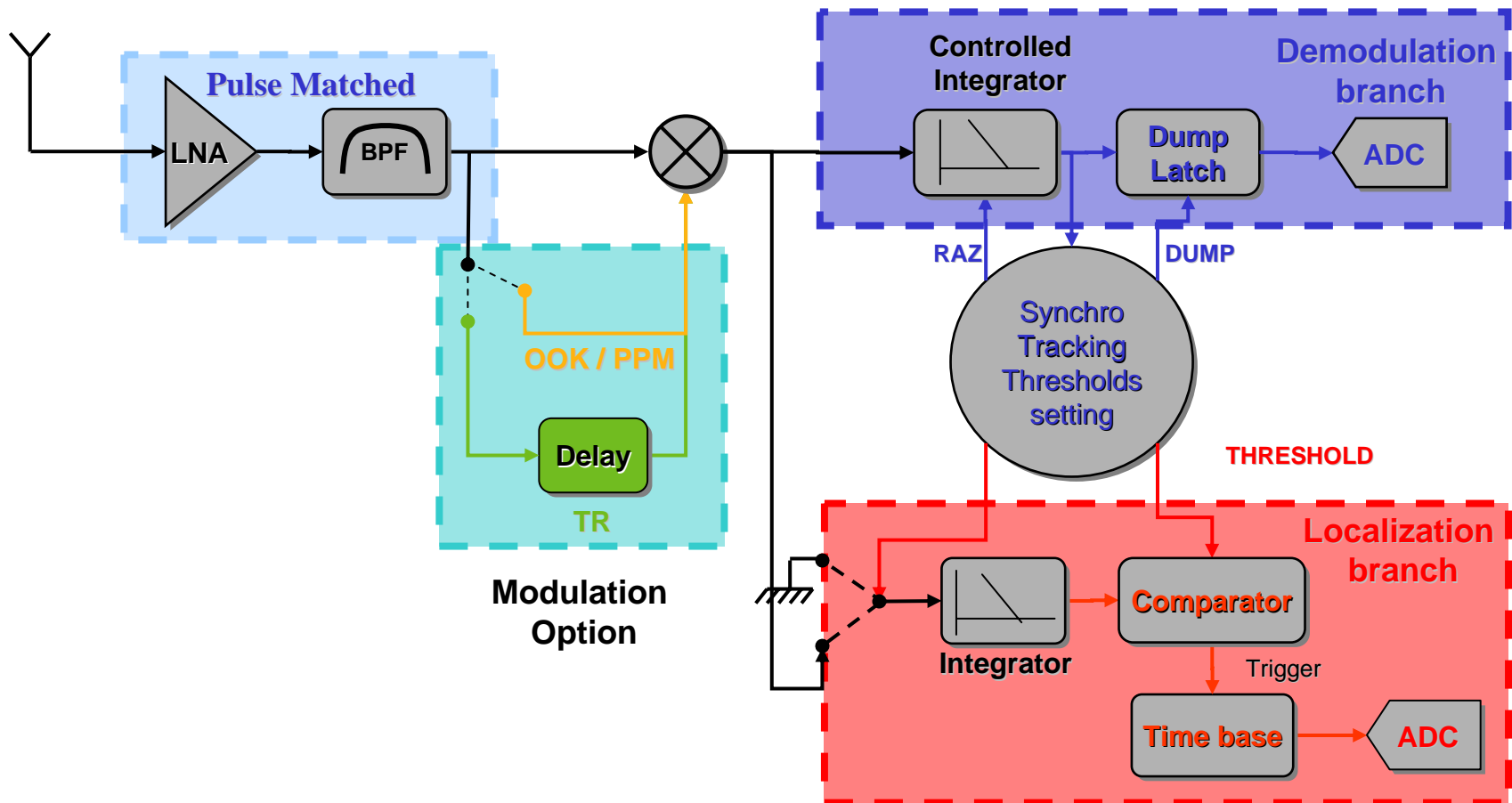


Compound Response matched filter :  $E_b = E_{response} \times N$  : collects all bit energy

# Coherent Receiver Architecture

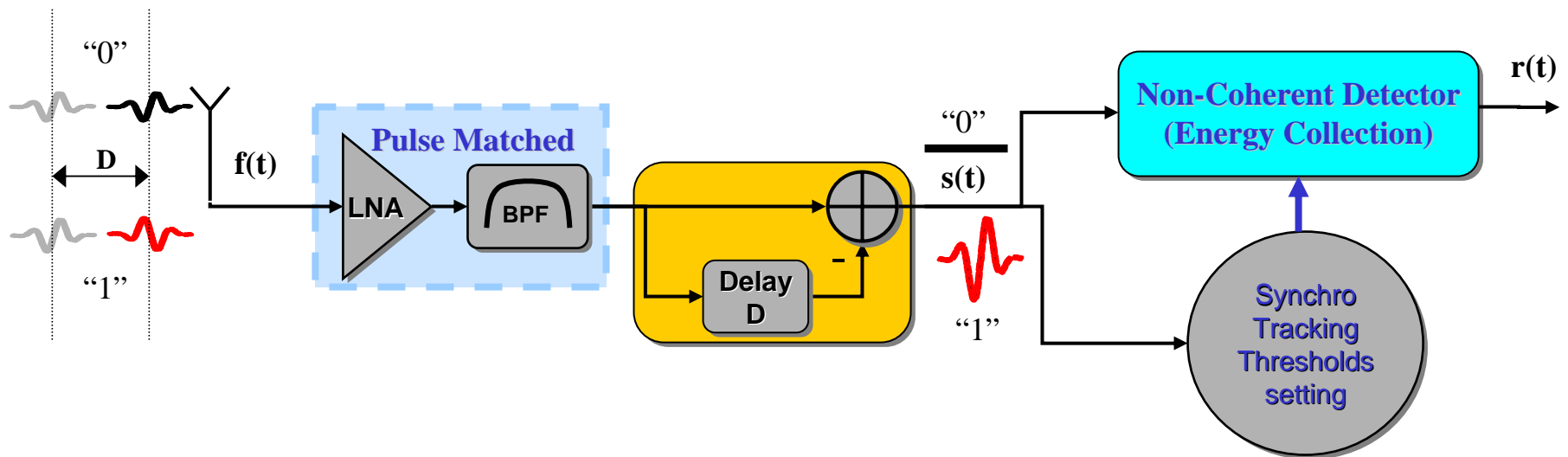


# Differentially-Coherent/Non-Coherent Receiver Architecture



# TR-BPSK → Non-Coherent Detection

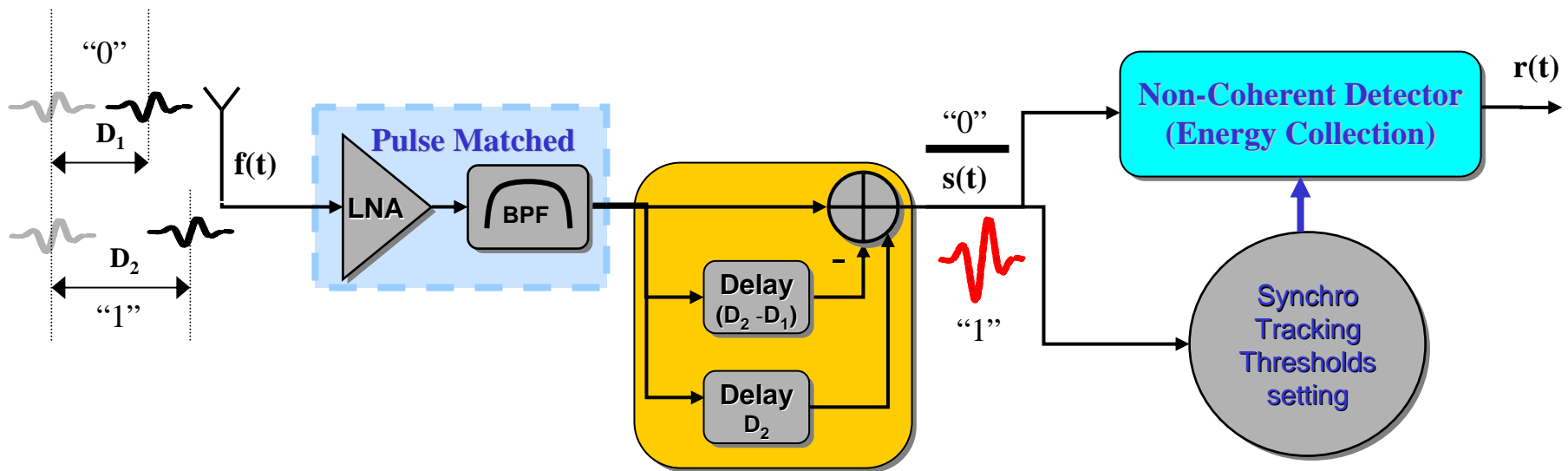
- Concept: Transmitted-reference BPSK symbol can be decoded by a non-coherent detector (like OOK symbol)
- Advantages: Differential and non-coherent receiver may coexist; reference can be used for synch. and threshold estimation
- Concept can be generalized to N-ary TR-BPSK



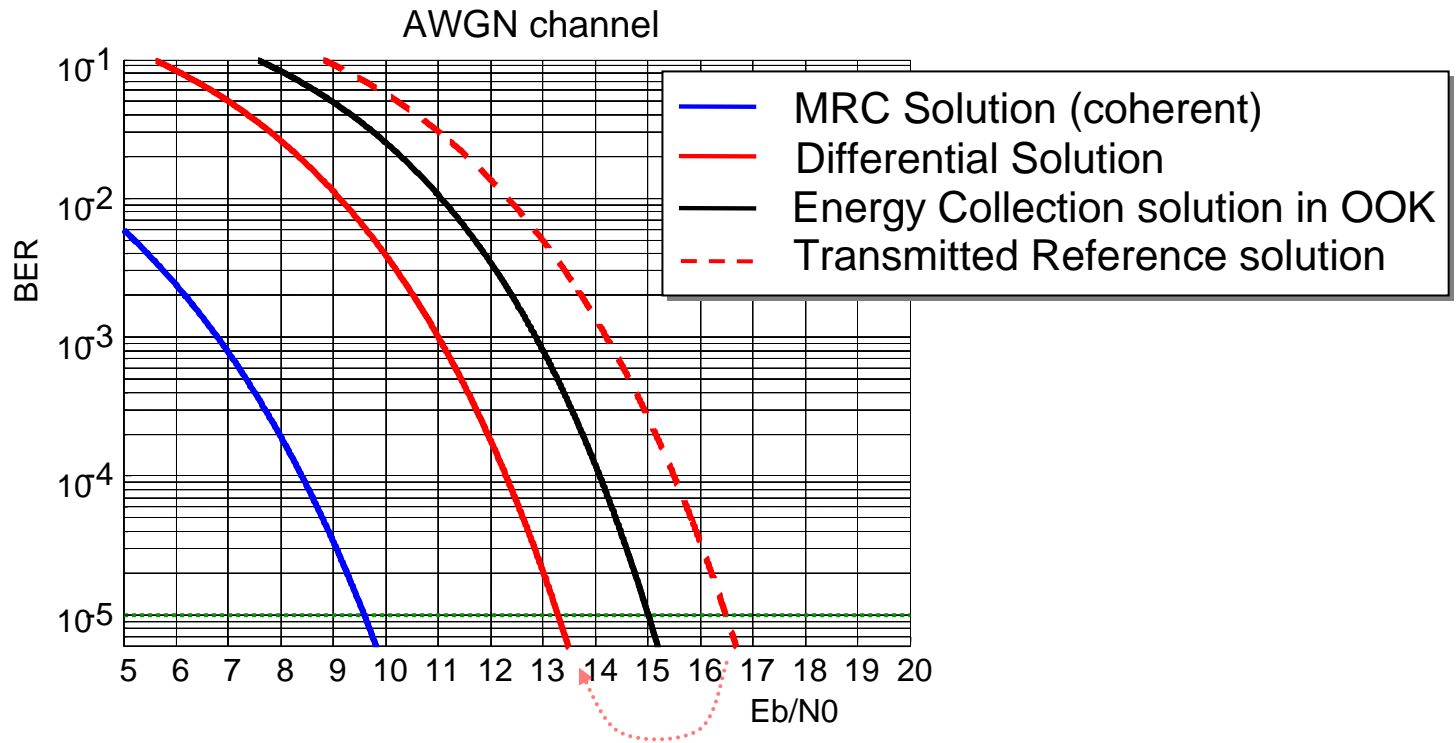


# TR-BPPM $\rightarrow$ Non-Coherent Detection

- Concept: Transmitted-reference BPPM symbol can be decoded by a non-coherent receiver (like OOK symbol)
- Advantages: Different receiver schemes may coexist; Reference pulse can be used for synch. and threshold estimation
- Concept can be generalized to N-ary TR-BPPM



# BER Performance (1/2)



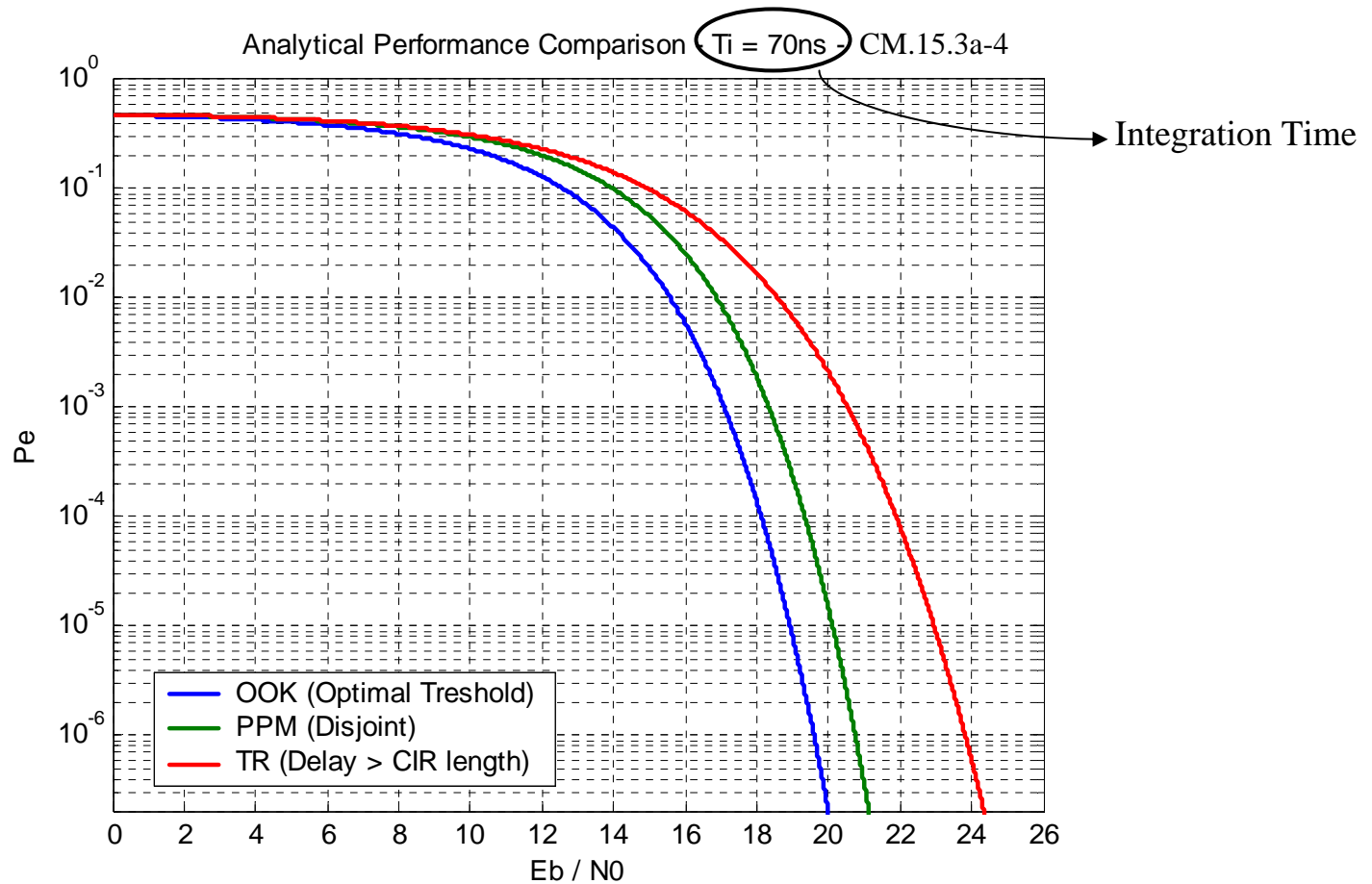
-3 dB : the « reference » is not in the same PRP !

$$P_{packet\ error} \geq 1 - \left(1 - bit\ error\right)^N$$

PER = 1% with 32 bytes PSDU → BER ~ 10<sup>-5</sup> with no channel coding

# BER Performance (2/2)

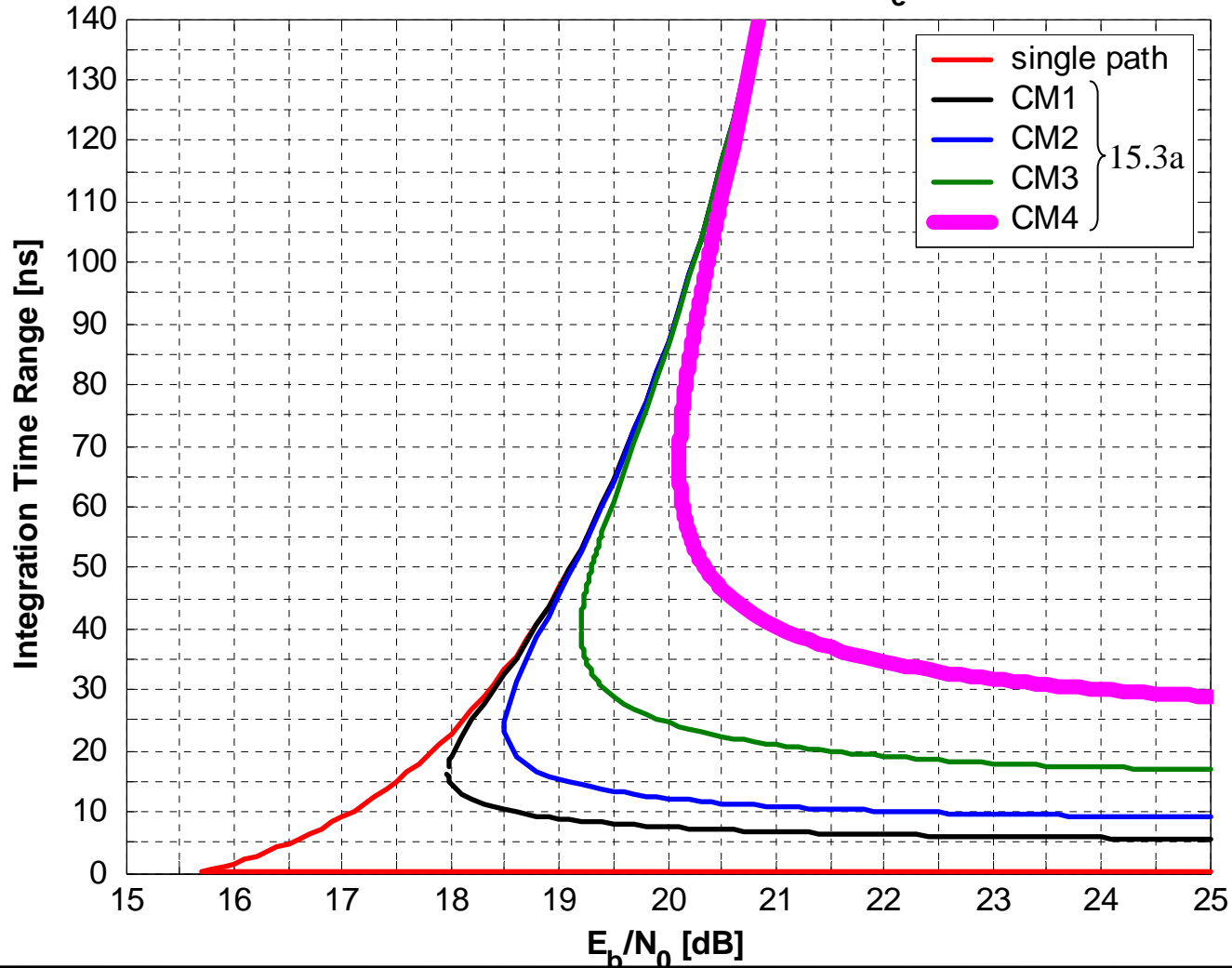
- Comparison of receiver schemes : non coherent for 2PPM and OOK, differentially coherent for TR



# Integration Time Range impact on BER

(for non coherent receiver on PPM)

PPM - Integration Time Range for  $P_e = 10^{-5}$



# Comparison Matrix for non coherent receivers

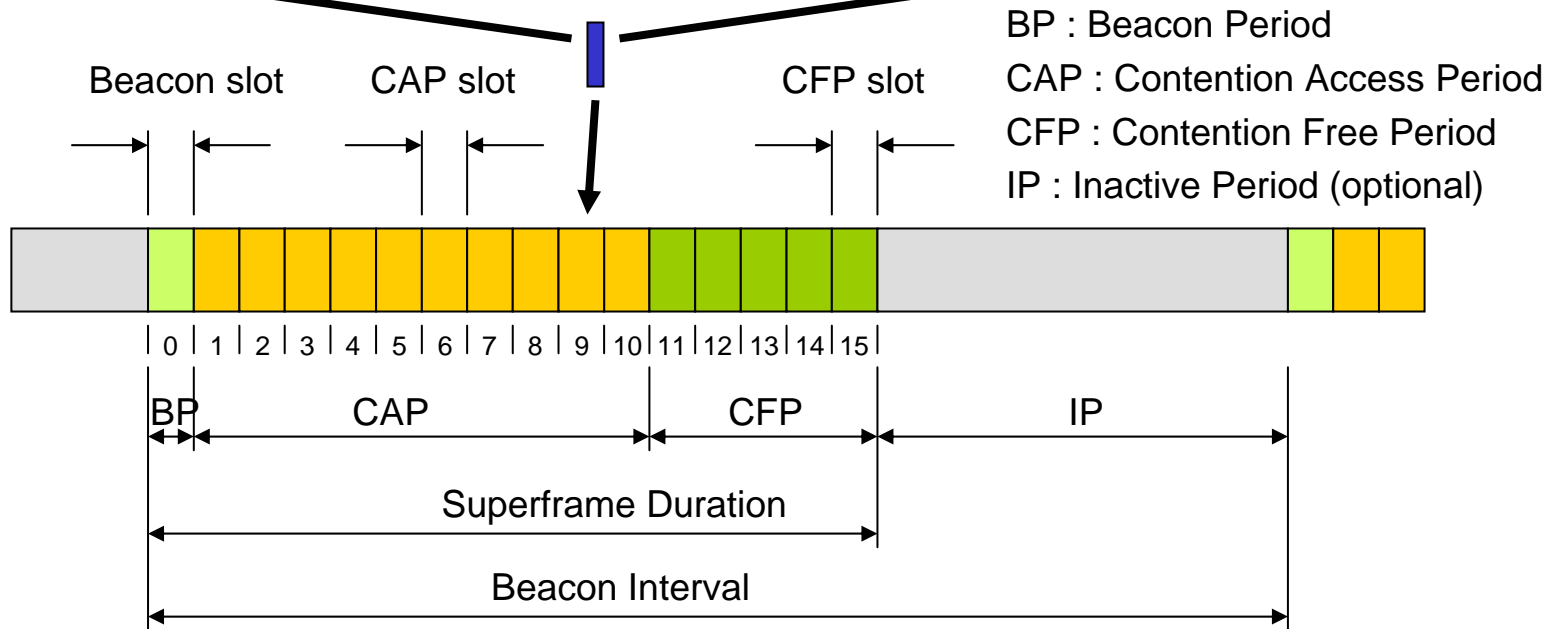
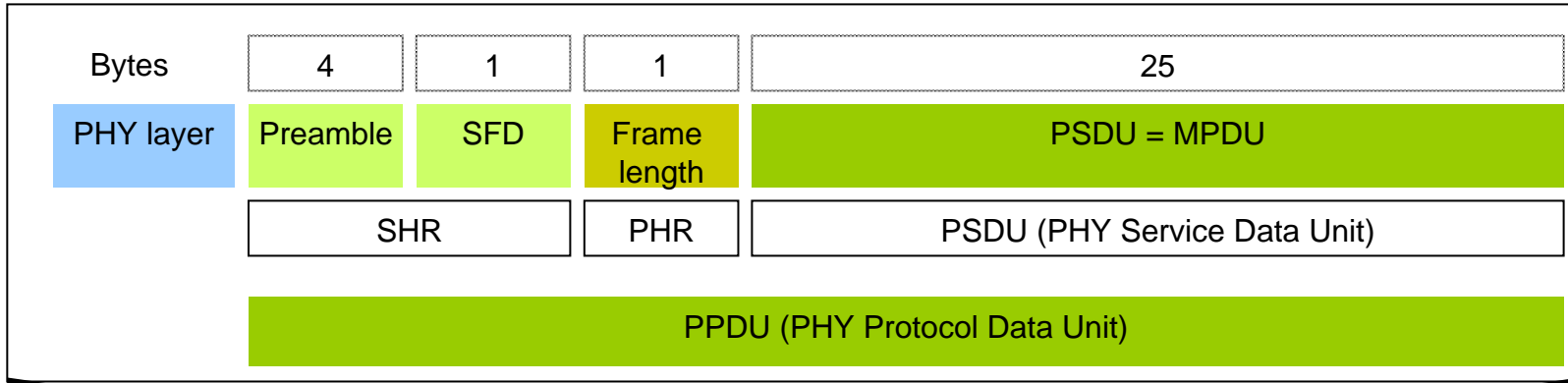
	OOK	PPM	TR (and variations)
<b>Energy Efficiency</b>	½ pulse per bit +	1 pulse per bit +/-	2 pulses per bit (or less) - (+/-)
<b>Euclidean Distance</b>	1 -	sqrt(2) +/-	2 +
<b>Required <math>E_b/N_0</math> [dB]</b>	18.9	20.1	22.9
<b>Max Range @ 10 kbps [m] – <math>\alpha = 3</math></b>	30	31	29
<b>Threshold estimation</b>	Yes -	No +	No (easy for TR→OOK) +
<b>Synchronization &amp; tracking</b>	-	+/-	+
<b>SOP robustness</b>	-	-	+
<b>Implementation challenges</b>	« Multiplier / quadrator » +		Delay multiplier (or adder) +/-

Required  $E_b/N_0$  for diff-coherent receiver  
 on TR-BPSK using PRP = 4 $\mu$ s, and no channel coding.  
 Remove X dB for coherent receiver, plus 3dB for DBPSK

# Link Budget

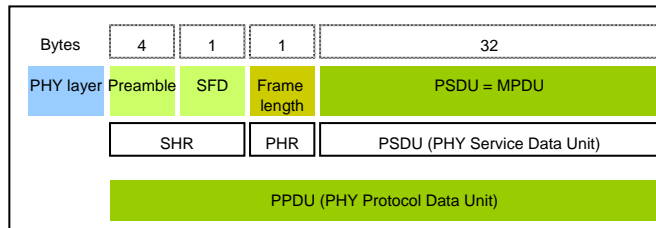
Parameter	Mandatory Value	Optional Value
Peak Payload bit rate ( $R_b$ )	250 kb/s	250 kb/s
Average Tx Power Gain ( $P_T$ )	-10.64 dBm	-10.64 dBm
Tx antenna gain ( $G_T$ )	0 dBi	0 dBi
f <sub>c</sub> : (geometric frequency)	3.873 GHz	3.873 GHz
Path Loss @ 1m: $L_1 = 20\log_{10}(4\pi f_c / c)$	44.20 dB	44.20 dB
Path Loss @ d m: $L_2 = 20\log_{10}(d)$	29.54 dB @ d = 30 m	12.04 dB @ d = 4 m
Rx Antenna Gain ( $G_R$ )	0 dBi	0 dBi
Rx Power ( $P_R = P_T + G_T + G_R - L_1 - L_2$ )	-84.38 dBm	-66.88 dBm
Average noise power per bit: $N = -174 + 10\log_{10}(R_b)$	-120.02 dBm	-123.02 dBm
Rx noise figure ( $N_F$ )	7 dB	7 dB
Average noise power per bit ( $P_N = N + N_F$ )	-113.02 dBm	-113.02 dBm
Minimum $E_b/N_0$ (S) in <b>15.3a CM4</b>	22.9 dB	22.9 dB
Implementation Loss (I)	5 dB	5 dB
<b>Link Margin (<math>M = P_R - P_N - S - I</math>)</b>	0.74 dB	18.24 dB
<b>Proposed Min. Rx Sensitivity Level</b>	-85.12 dBm	-85.12 dBm

# Framing

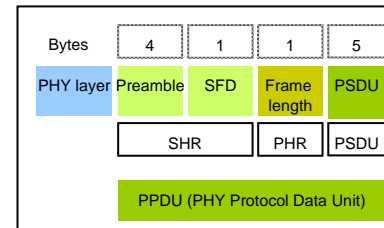


# Throughput

**Data Frame (32 bytes PSDU)**



**ACK Frame (5 bytes PSDU)**



- Numerical example ([high-band](#))
  - Preamble + SFD + PHR = 6 bytes
  - $T_{data} = 1.216$  ms
  - $T_{ACK} = 50 \mu s$  (> turn around time requested by 15.4 is  $192 \mu s$ )
  - $T_{ack} = 0.352$  ms
  - $IFS = 100 \mu s$
- ⇒ Throughput =  $32 \text{ bytes} / 1.718 \text{ ms} = \underline{149 \text{ kb/s}}$
- ⇒ Average data-rate at receiver PHY-SAP in excess of 250 kb/s



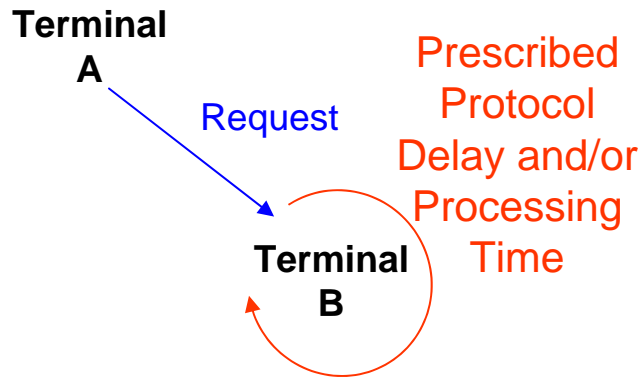
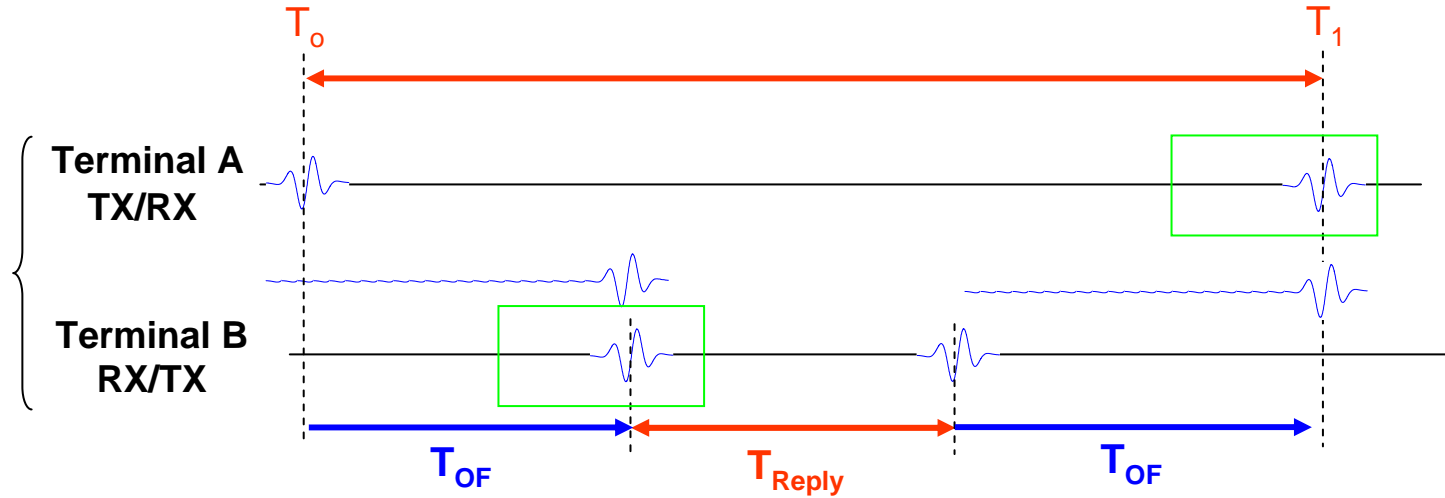
# Saving Power

- Numerous Power Saving techniques can be achieved by combining advantages offered at 3 levels:
  - technology (best if CMOS)
  - Architecture (flexible schemes provided by the TH pulse modulation)
  - System level (framing, protocol usage)
- Here are selected techniques used in one of the current realizations (see proof of concept slides)
  - Low-duty cycle Episodic transmission/reception
    - Scheduled wake-up
    - 80 $\mu$ s RTOS tick
  - Ad-hoc networking using multi-hop
    - Special rapid acquisition codes / algorithm
    - Matchmaking further deduces acquisition time
  - Multi-stage time-of-day clock
    - Synchronous counter / current mode logic for highest speed stages
    - Ripple counter / static CMOS for lowest speed stages
  - Compute-intensive correlation done in hardware

# Ranging

- Motivation :
  - Benefit from high time resolution (thanks to signal bandwidth):
    - Theoretically: 2GHz provides less than 20cm resolution
    - Practically: Impairments, low cost/complexity devices should lead to ~50cm accuracy with simple detection strategies (could be better with high resolution techniques)
- Approach :
  - Use Two Way Ranging between 2 devices with no network constraint (preferred); no need for time synchronization among nodes
  - Use One Way Ranging and TDOA under some network constraints (if supported)

# Two Way Ranging (TWR)



## $T_{OF}$ Estimation

$$\tilde{T}_{OF A} = \frac{1}{2} [(T_1 - T_0) - T_{Reply}]$$

$$\tilde{d}_{AB} = \tilde{T}_{OF A} \cdot c$$

## Two Way Ranging (TWR)

### Main Limitations / Impact of Clock Drift on Perceived Time

$$\tilde{T}_{OF_A} = T_{OF_A} (1 + \Delta_A) + \frac{T_{\text{Reply}} (\Delta_A - \Delta_B)}{2(1 + \Delta_B)}$$

$\Delta.f_0$  Is the frequency offset relative to the nominal ideal frequency  $f_0$

#### Range estimation is affected by :

- Relative clock drift between A and B
- Prescribed response delay
- Clock accuracy in A and B
- Channel response (weak direct path)

$\Delta f/f \setminus T_{\text{reply}}$ (max error)	192 $\mu\text{s}$	10 $\mu\text{s}$
4 ppm	0.23 m	0.01 m
40 ppm	2.30 m	0.12 m

Example using Imm-ACK SIFS of 15.4 and 15.3

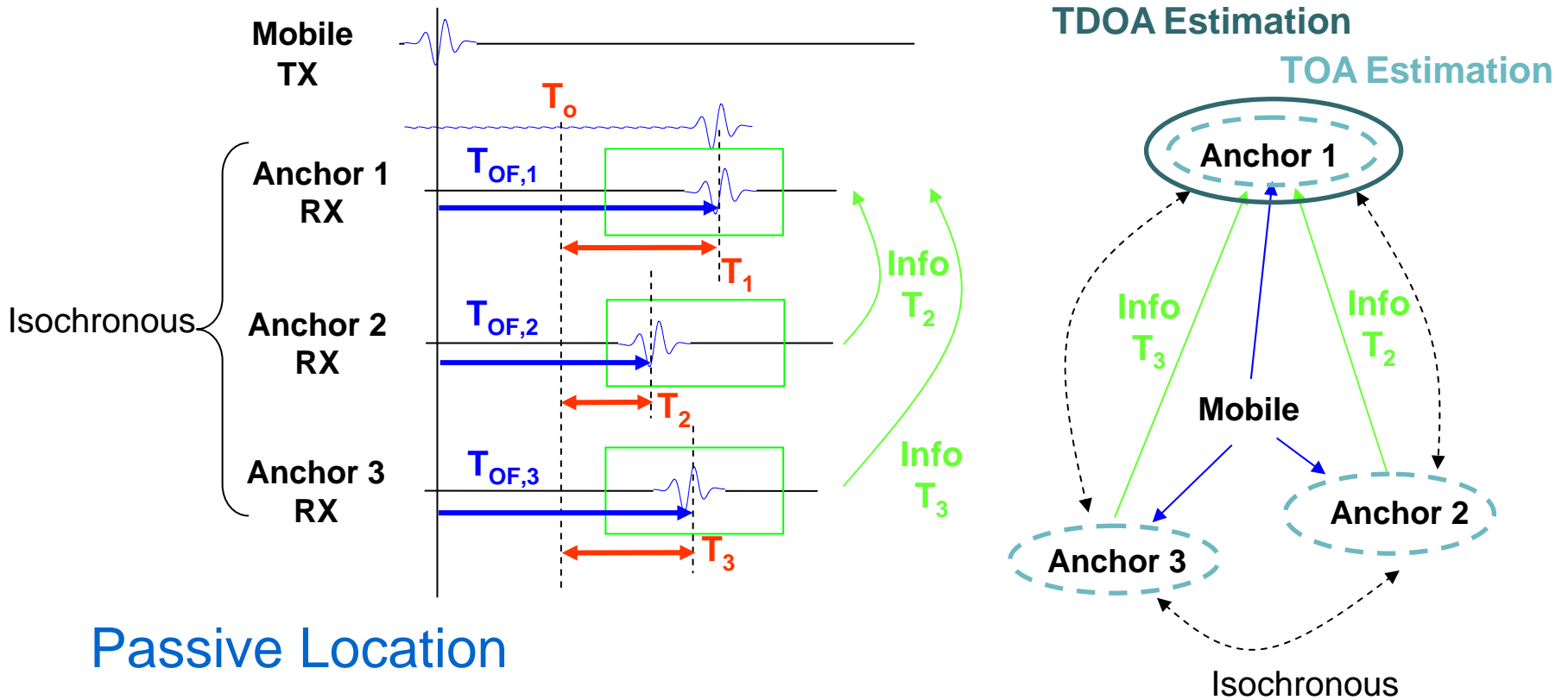
#### Relaxing constraints on clock accuracy is possible by

- Performing fine drift estimation/compensation
- **Benefiting from cooperative transactions (estimated clock ratios ...)**
- Adjusting protocol durations (time stamp...)

# Cooperative Networking

- **Position location using inexpensive timebases**
  - Quartz crystal or MEMS oscillator
    - 2 ppm ( $10^{-6}$ ) with on-chip software-mediated temperature compensation
    - Nodes can track each other's clock frequencies for ppb ( $10^{-9}$ ) matching
  - Absolute position accuracy of entire network is raised to the absolute accuracy of the best oscillator or known distance
  - Digital post-correction of actual versus expected arrival time
- **Potential for Code & Time Division channelization for a million Localizers per km<sup>2</sup>**
- **Multi-hop communication**
  - Defeats  $1/R^n$  received power reduction ( $n \geq 3$ )
  - Reduces probability of interference

# Time Difference Of Arrival (TDOA) & One Way Ranging (OWR)



## Passive Location

TOA Estimation

$$T_1, T_2, T_3$$



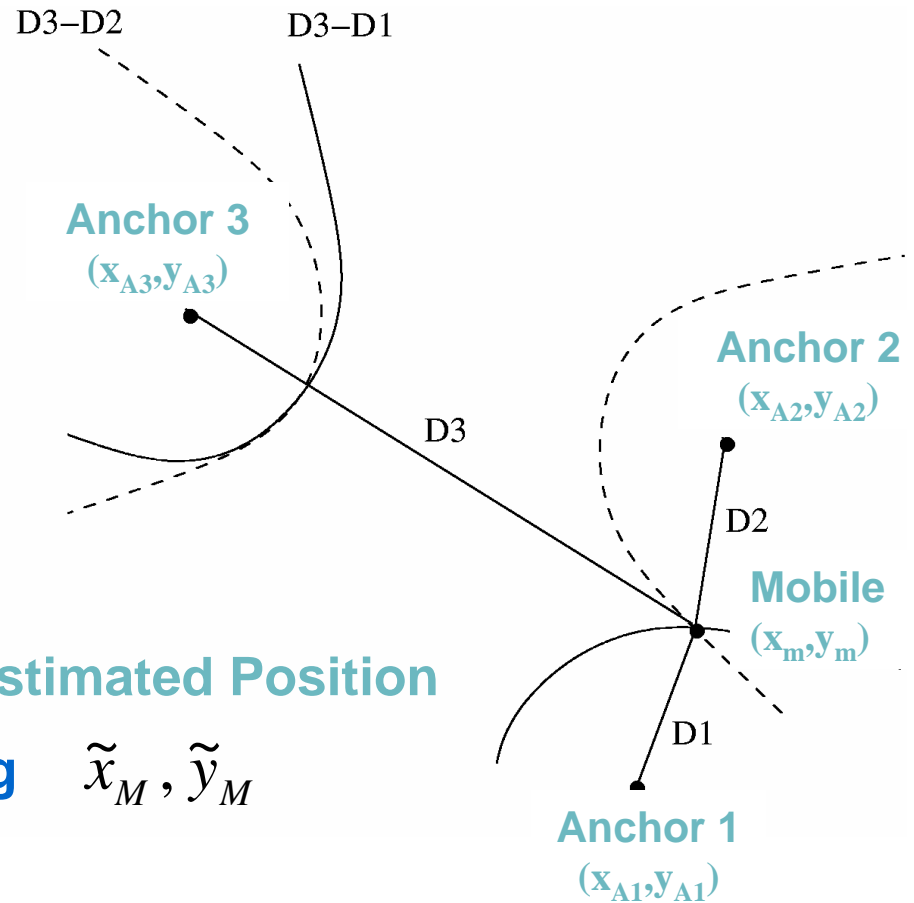
TDOA Estimation

$$\tilde{T}_{21} = T_1 - T_2 \Rightarrow \tilde{d}_{21} = \tilde{T}_{21} \cdot c$$

$$\tilde{T}_{23} = T_3 - T_2 \Rightarrow \tilde{d}_{23} = \tilde{T}_{23} \cdot c$$

# Positioning from TDOA

3 anchors with known positions (at least) are required to find a 2D-position from a couple of TDOAs



Measurements

$$\tilde{d}_{32}, \tilde{d}_{31}$$

Specific Positioning Algorithms

Estimated Position

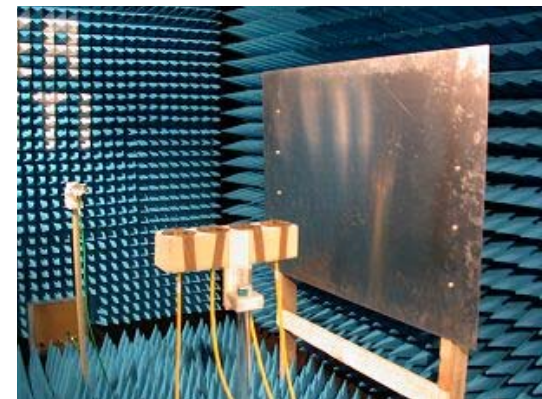
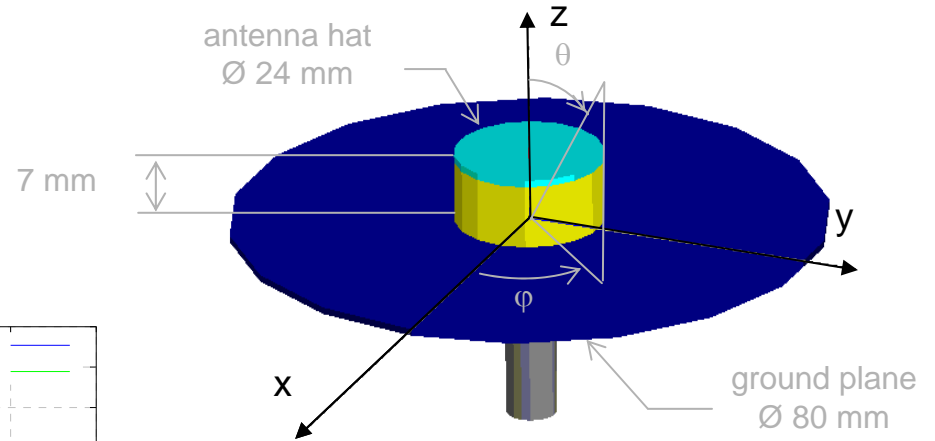
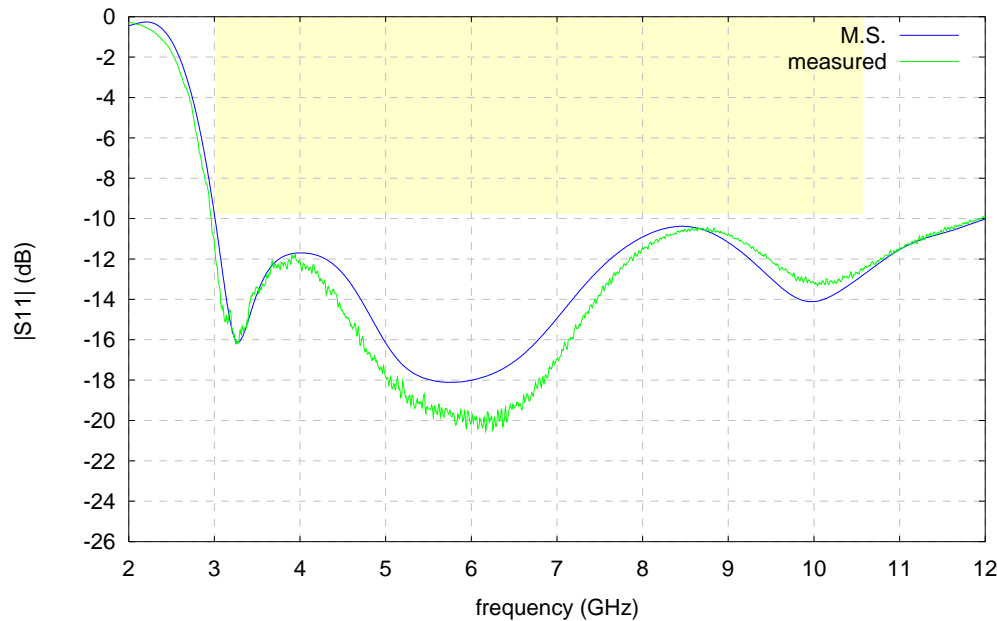
$$\tilde{x}_M, \tilde{y}_M$$

$$d_{32} = \sqrt{(x_{A_3} - x_M)^2 + (y_{A_3} - y_M)^2} - \sqrt{(x_{A_2} - x_M)^2 + (y_{A_2} - y_M)^2}$$

$$d_{31} = \sqrt{(x_{A_3} - x_M)^2 + (y_{A_3} - y_M)^2} - \sqrt{(x_{A_1} - x_M)^2 + (y_{A_1} - y_M)^2}$$

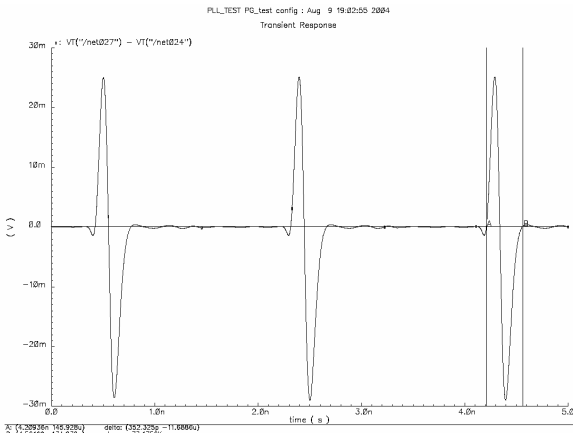
# Antenna Practicality

- Bandwidth: 3 GHz-10 GHz
- Form factor
- Omni-directional

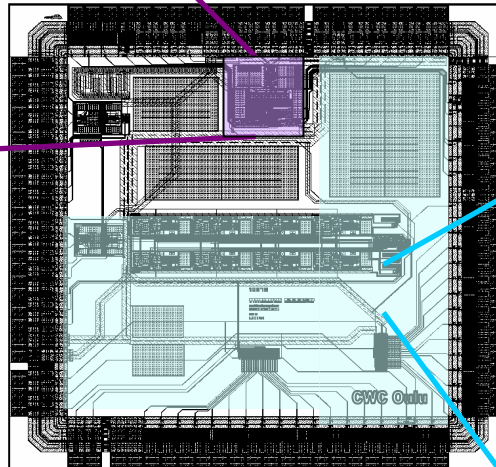




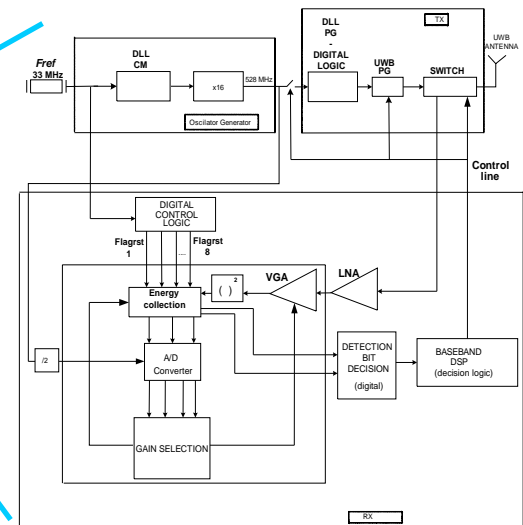
# “Proof of concept” (1)



5 Mbps BPPM  
350 ps pulse train  
with long scrambling code

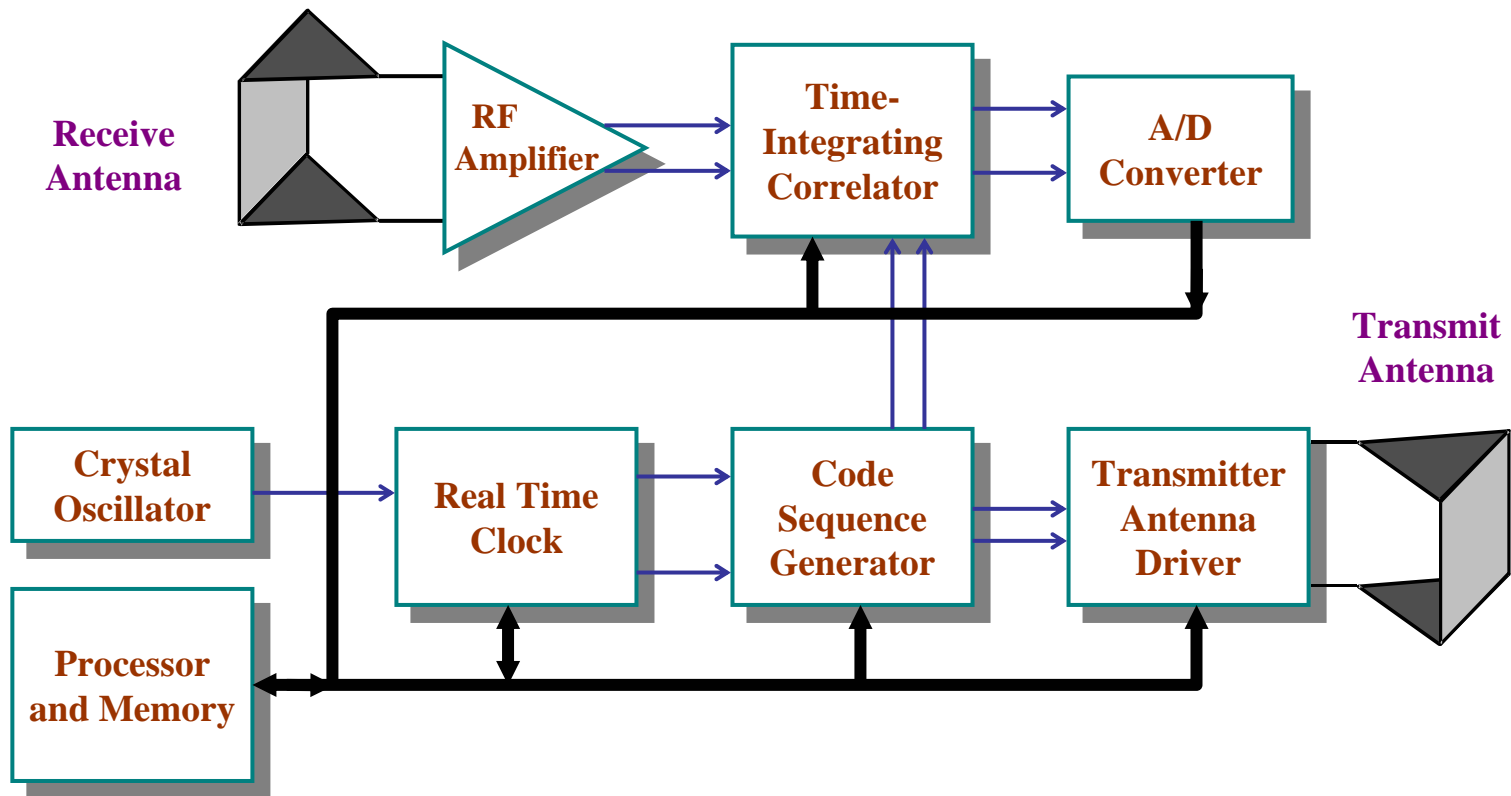


Non-coherent,  
Energy Collection Receiver

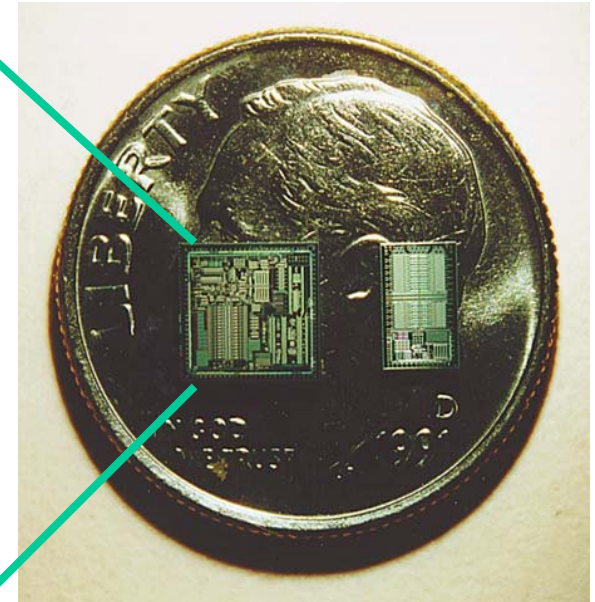
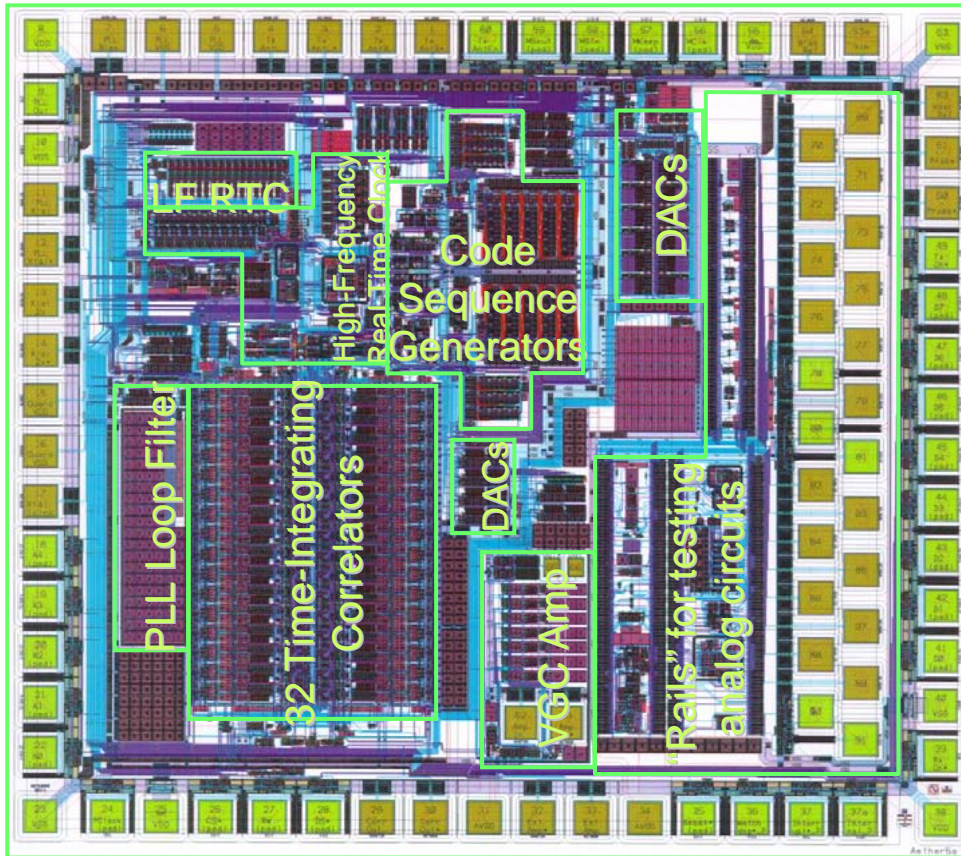


# Proof of concept (2)

- **Low-Band** Coherent Transceiver Architecture

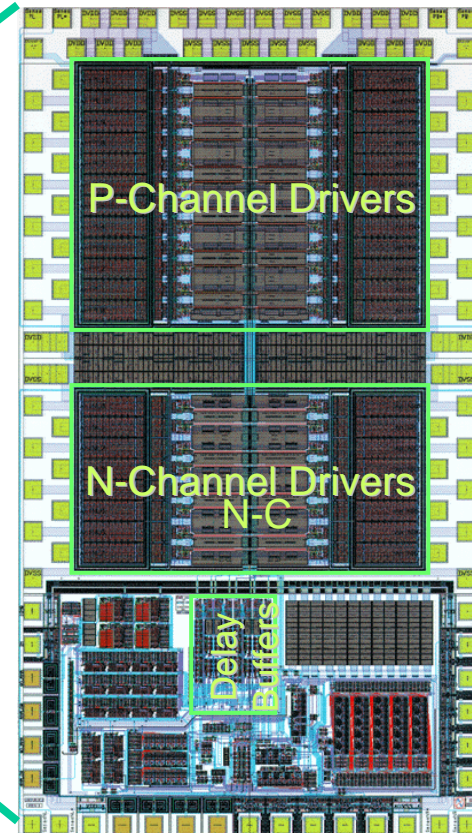
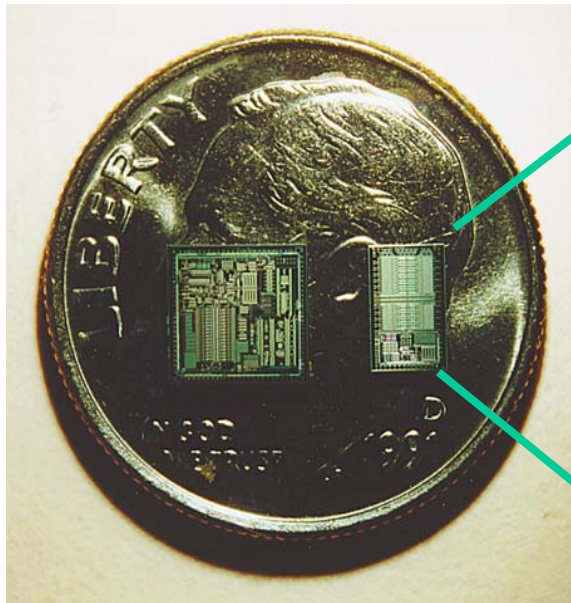


# Proof of Concept (2):Receiver



Coherent UWB Receiver with multiple time integrating correlators

# Proof of Concept (2): Transmitter

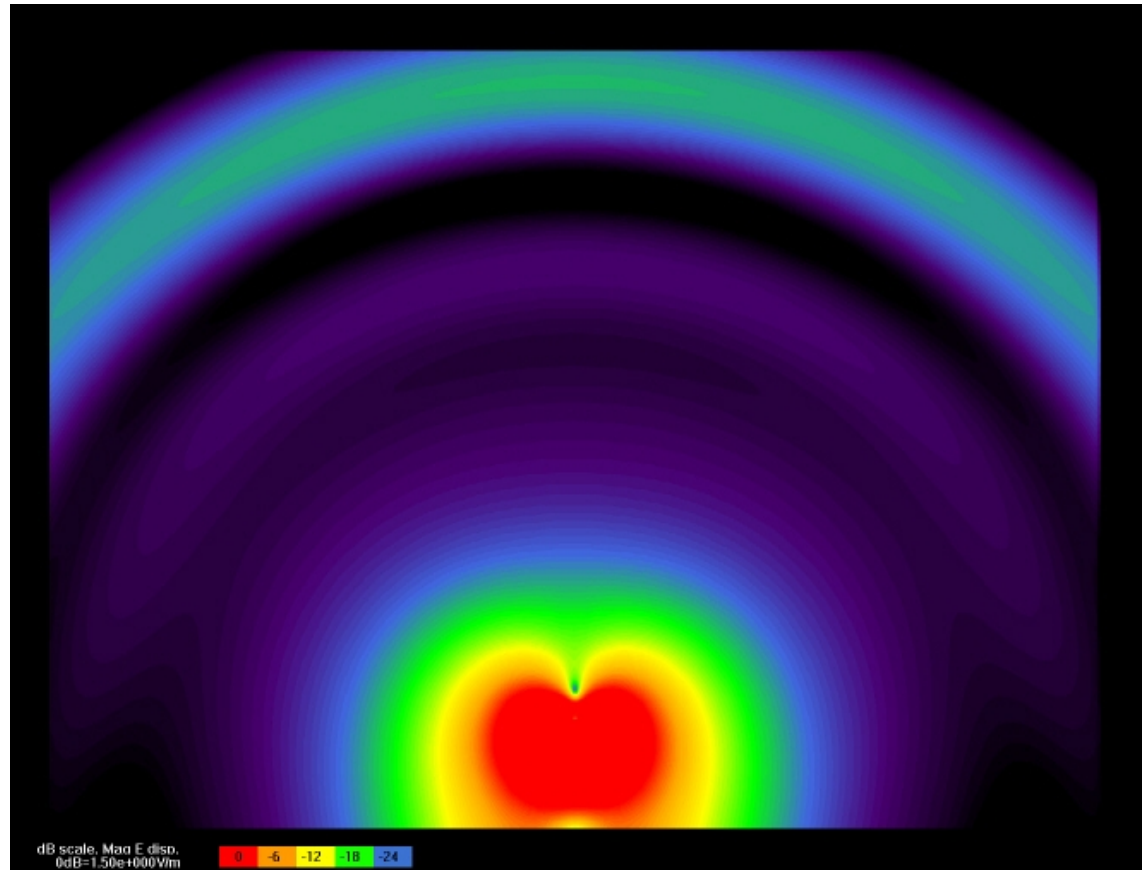
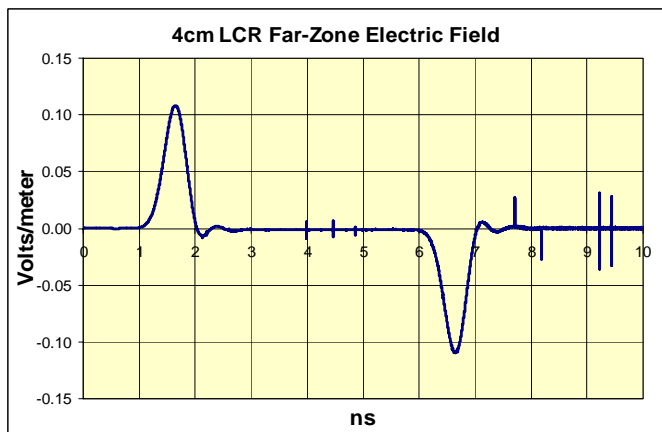
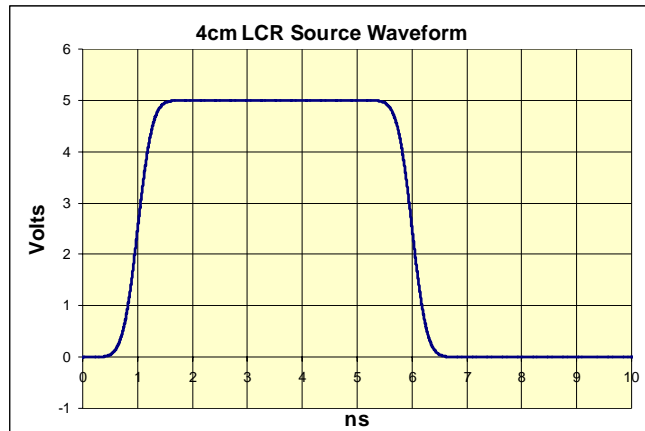


UWB Transmitter chip for generating impulse doublets



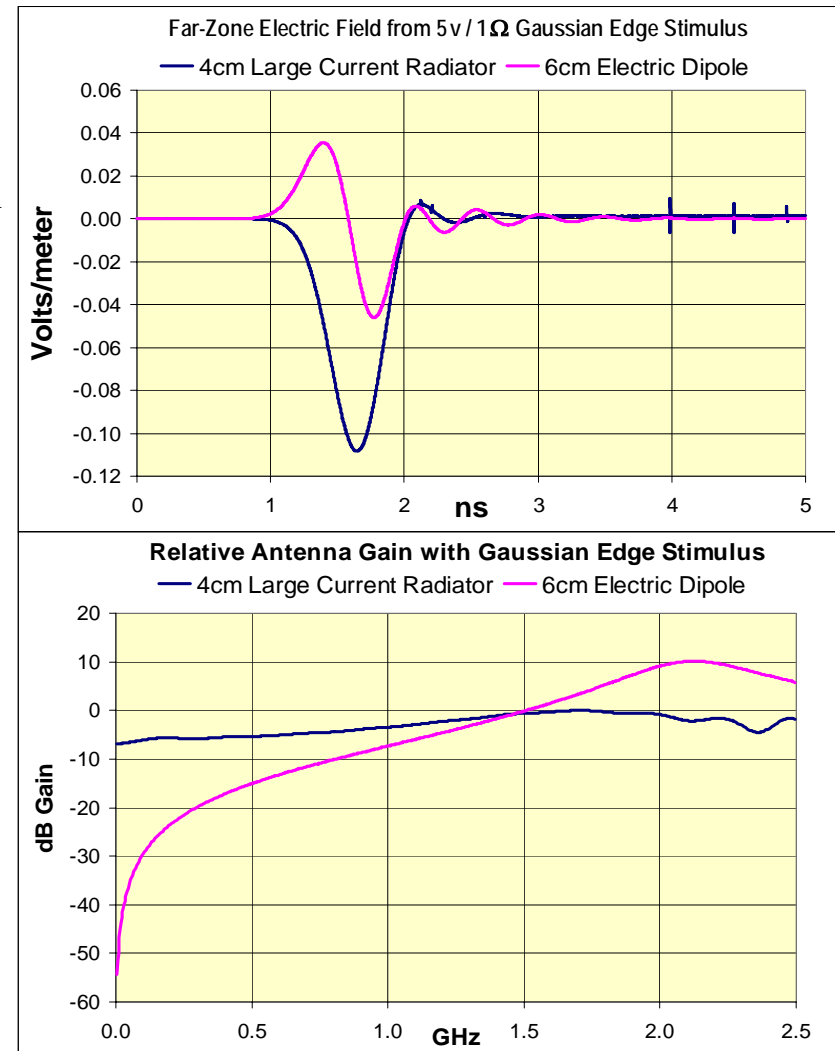
# Proof of Concept(2) Antenna

Baseband impulses (<1GHz) can be effectively radiated from small (<4 cm) Large Current Radiator (LCR) antenna (*FDTD simulation*)



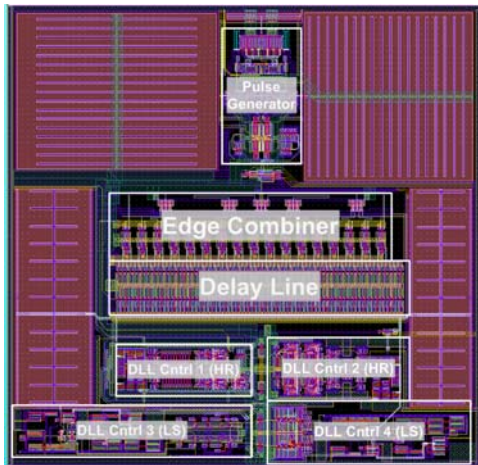
# Proof of Concept (2): Antenna

- Large Current Radiator
  - Preserves impulse shape
  - Frequency response varies  $<6$  dB from  $<100$  MHz to  $>2.5$  GHz
  - Requires low ( $1\Omega$ ) source impedance
    - Direct drive from chip
    - No transmission line
- 6 cm Electric Dipole
  - Differentiates impulse shape
  - Gain varies 40 dB from 100 MHz to 2.2 GHz
- Other UWB antennas with comparable low-frequency response (*e.g.* TEM horn) are physically large ( $> 1$  meter)

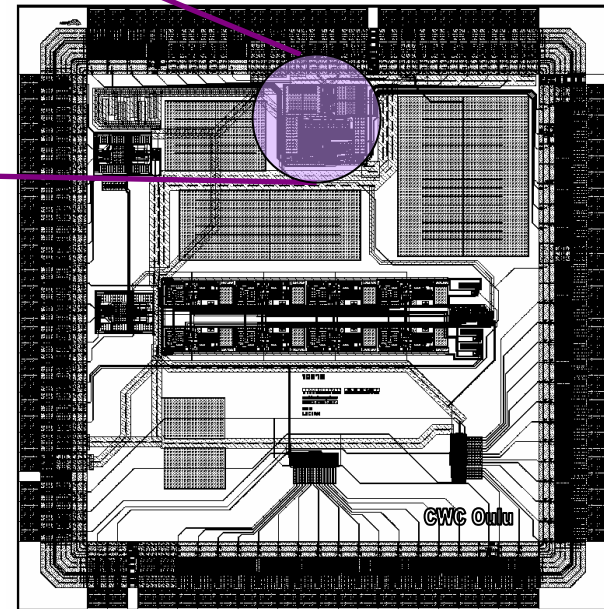


# “Proof of concept” (3)

UWB-IR BPPM Non-Coherent Transceiver Implementation

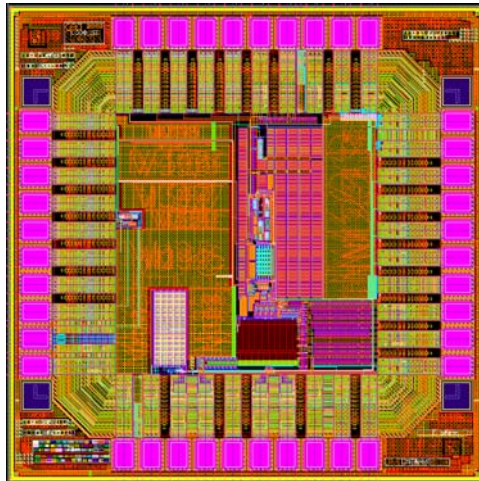


UWB Transmitter  
400  $\mu\text{m}$  x 400  $\mu\text{m}$   
0.35  $\mu\text{m}$  CMOS



UWB Transceiver  
<10  $\text{mm}^2$   
0.35  $\mu\text{m}$  SiGe Bi-CMOS

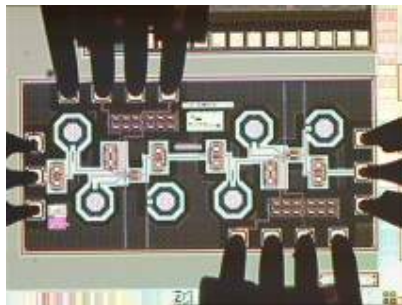
# “Proof of concept” (4)



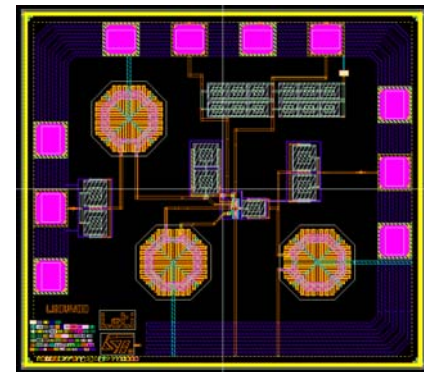
**RF front end chipset in CMOS 0.13µm, 1.2V**

20 GHz digitizer for UWB

20 GHz DLL for UWB



3-5 GHz LNA  
Chip and layout



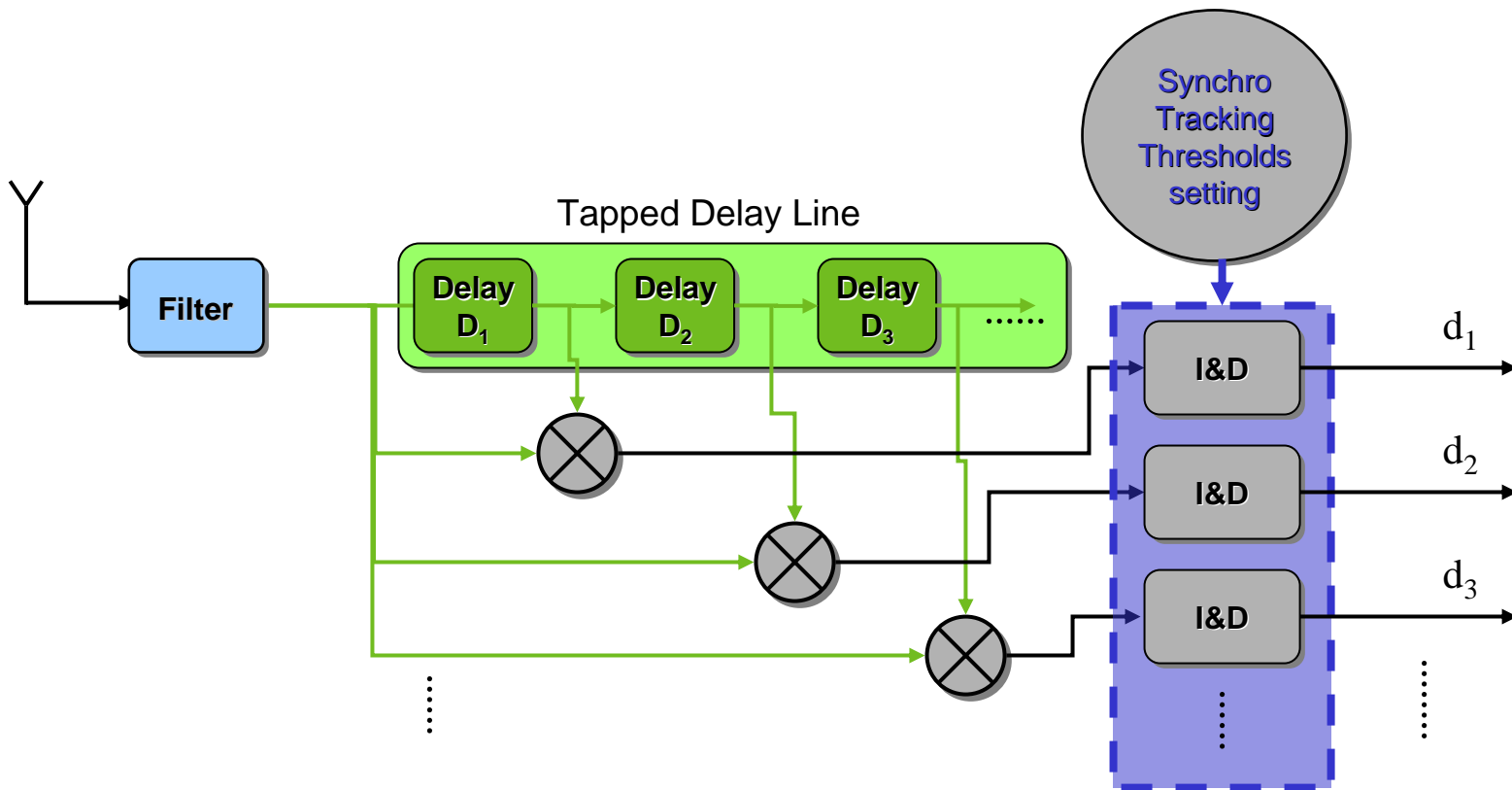


# Conclusions

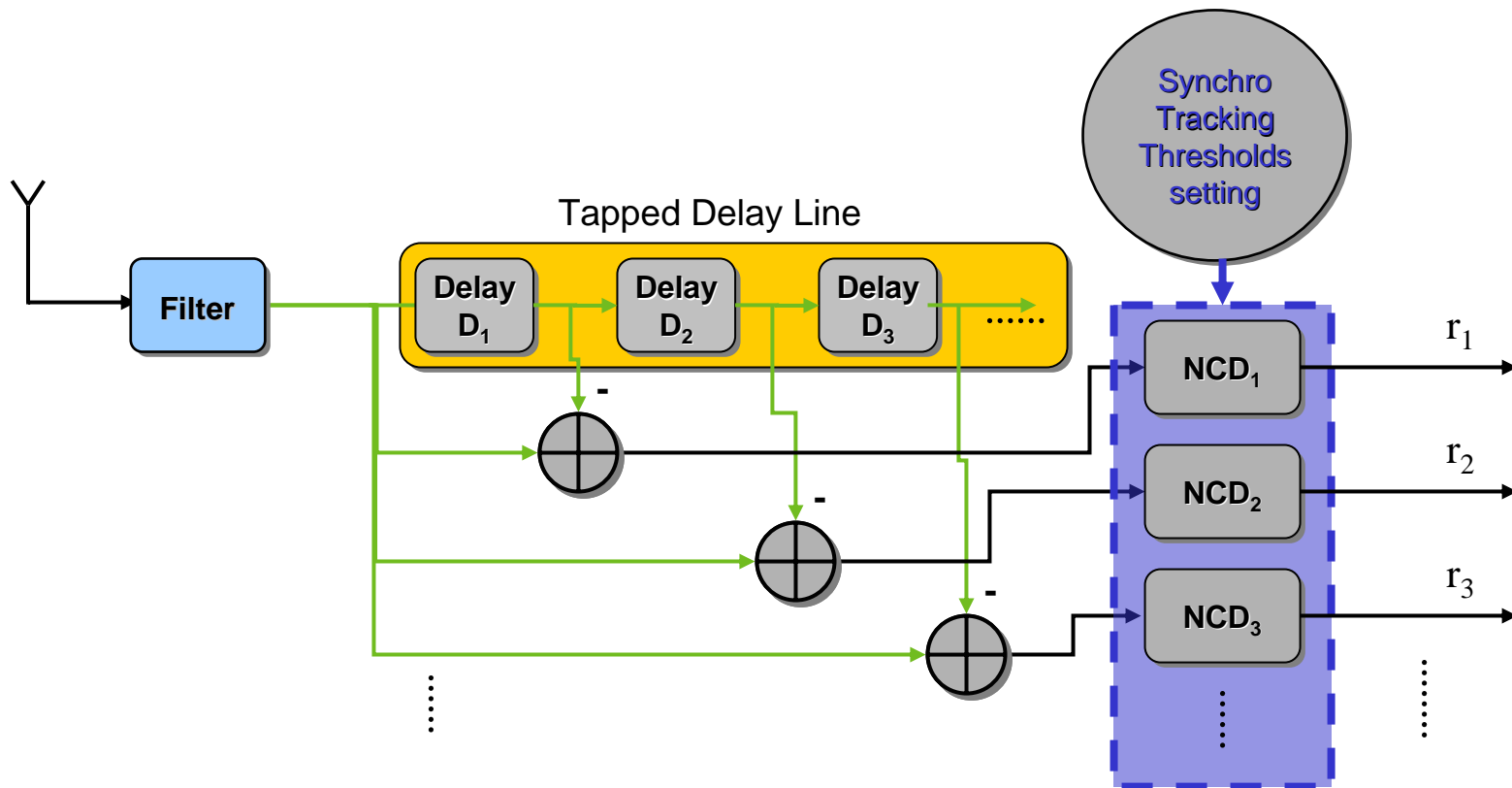
- Proposal based upon UWB impulse radio
  - High time resolution suitable for precise ranging using TOA
  - Modulation:
    - Pulse-shape independent
    - Robust under SOP operation
    - Facilitates synchronization/tracking
    - Supports multiple coherent/non-coherent RX architectures
  
- System tradeoffs
  - Modulation optimized for several aspects (requirements, performances, flexibility, technology)
  - Trade-off complexity/performance RX
  
- Flexible implementation of the receiver
  - Coherent, differential, non-coherent (energy collection)
  - Analogue, digital
  
- Fits with multiple technologies
  - Easy implementation in CMOS
  - Very low power solution (technology, architecture, system level)

# Backup Slides

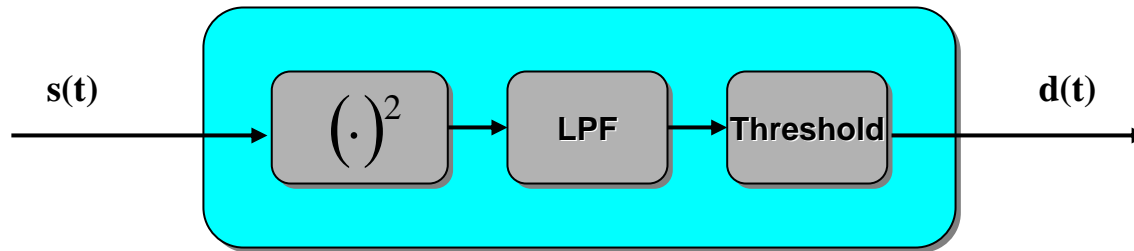
# GTR-BPSK Differentially-Coherent Receiver



# GTR-BPSK Non-Coherent Detection



# Non-Coherent Detector (NCD)

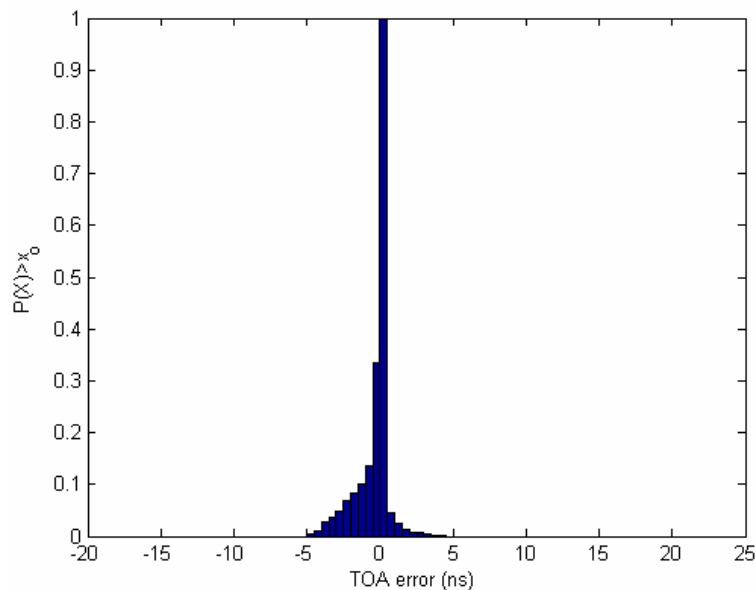


## Delay Estimation With Energy Collection (1/2)

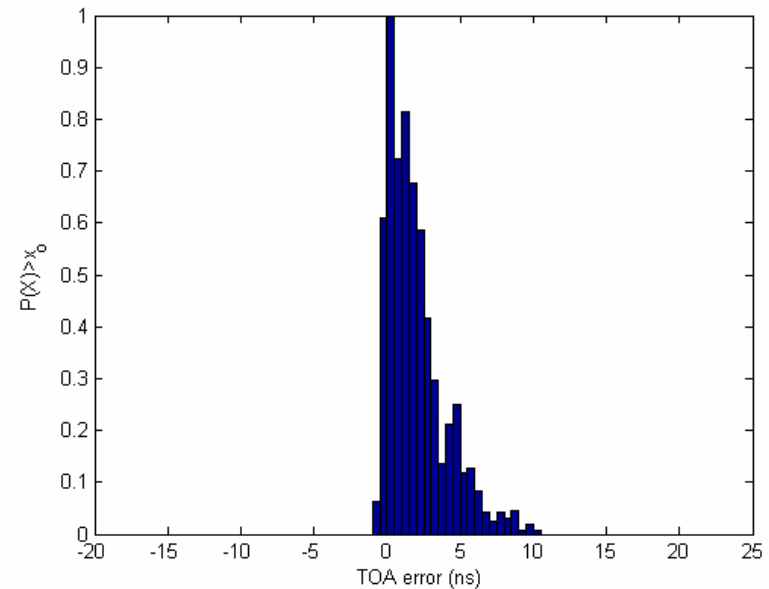
- Uses banks of integrators to locate symbol within confined window
- Integrators provide coarse synchronisation
- Two approaches have been considered to delay estimation:
  - **Approach #1 - TOA estimation is based on threshold technique.**
    - **First integrator output that crosses the threshold is used for TOA estimation.**
  - Approach #2 - the TOA is estimated by taking the peak value between the integrator outputs
    - Improvements on basic performance possible
- Approach #1 trade-off is false alarm probability versus missed signal
- Approach #2 reduces the false alarm probability but increases the probability of a positive TOA error due to the channel characteristics

## Delay Estimation With Energy Collection (2/2)

- TOA estimation error (normalised)



(1)



(2)

- Example: 20 integrators spanning 100 ns symbol period ( $T_{acc}$  5 ns) in CM1 (1) without and (2) with peak method

# Ranging Performance for Non-Coherent Receiver

