Dynamic Channel Access Mechanism for TXOP Preemption

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Introduction

- UHR aims to provide more predictable delays and reduce tail latency
- One of the objectives of 802.11bn is: "Enabling at least one mode of operation capable of improving the tail of the latency distribution and jitter compared to EHT MAC/PHY operation, with mobility between BSSs" [1]
- When a STA is in possession of a TXOP, other STAs with event-triggered (aperiodic) low-latency (LL) traffic must wait at least until the end of the ongoing TXOP
- TXOP preemption has been proposed as a solution to this problem
- Existing works address various aspects of TXOP preemption
 - Announcement of preemption and channel access issues [2]
 - Different UL and DL preemption cases [3,4,7]
 - Methods for informing STAs about aperiodic LL traffic [6,9]

Problem Statement

• **Preemption Opportunity (PO):** A specific time interval (within a TXOP) during which some STAs are allowed to preempt the TXOP



- Two common approaches to perform TXOP preemption (during POs)
 - **Polling:** The AP polls STAs and then schedules UL traffic (or sends DL traffic if it has higher priority data to send) [3, 4, 10]
 - Shortcoming: Overhead
 - **Contention:** Non-AP STAs are informed about the preemption opportunity to compete and send LL traffic [2, 3, 8, 10, 11]
 - Shortcoming: Collisions intensify vs the number of STAs
- In this work, we consider the contention case and propose a structure for managing random channel access contention during preemption opportunities (POs)

Which STAs can compete for channel access during a PO?

- For each PO, the set of Preemption-Eligible STAs (PES) includes the STAs that are allowed to contend and potentially preempt the TXOP
- Only the STAs with traffic that meets the pre-defined preemption criteria are allowed to preempt the TXOP
- Preemption criteria may be related to, for instance, traffic priority and/or characteristics

- One method to determine PES is through the Access Category (AC) of STAs' traffic
 - The lowest AC that can be used by PES is denoted as AC_{TXOP}
 - This value is announced by the TXOP holder, AP, or another entity
 - The maximum AC that STAs can use is denoted as AC_{MAX}
 - This value typically is the highest AC defined by the standard
- Signaling of PO parameters is TBD
 - Some potential methods are SCS, QoS Characteristics, etc.

Performing Channel Access in each PO

- The PO is split into **sub-windows**
- Each sub-window corresponds to a priority level (e.g., Access Category)
- The number of sub-windows depends on AC_{TXOP} and AC_{MAX}
 - Each PO includes AC_{MAX} AC_{TXOP} +1 sub-windows



- For two Preemption Eligible STAs X and Y, if X has traffic belonging to a higher AC, then X takes precedence over Y to compete for channel access
- STA pick a random time slot in the sub-window corresponding to its AC to start contending



Summary

- TXOP preemption can be utilized to send LL traffic and reduce tail latency
- We proposed a priority-based method to organize channel access and reduce the probability of collisions by STAs that need to preempt the TXOP
- The Preemption Opportunity (PO) is organized into sub-windows that are mapped to the traffic priority of the STAs that are allowed to preempt the TXOP
- The structure of the PO can be dynamically adjusted based on various parameters such as the traffic demands of STAs, collisions, etc.
- Signaling PO parameters is TBD

Straw Poll

 Do you agree that preemption should be allowed to be performed by not just the TXOP holder/responder, but any STA with LL traffic?

Y/N/Abstain

- Do you agree that the type of the traffic that can preempt the ongoing TXOP should be explicitly (e.g., via PPDUs) or implicitly (certain ACs) defined?
 Y/N/Abstain
- Do you agree that performing preemption requires signaling of preemption parameters such as enable/disable preemption, duration, preemptable TIDs, etc.?
 - Y/N/Abstain

References

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