

# Modification on DFS and DCF procedure adapting to FCC rules in TVWS

## Part 2: Hidden Node

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# Executive Summary

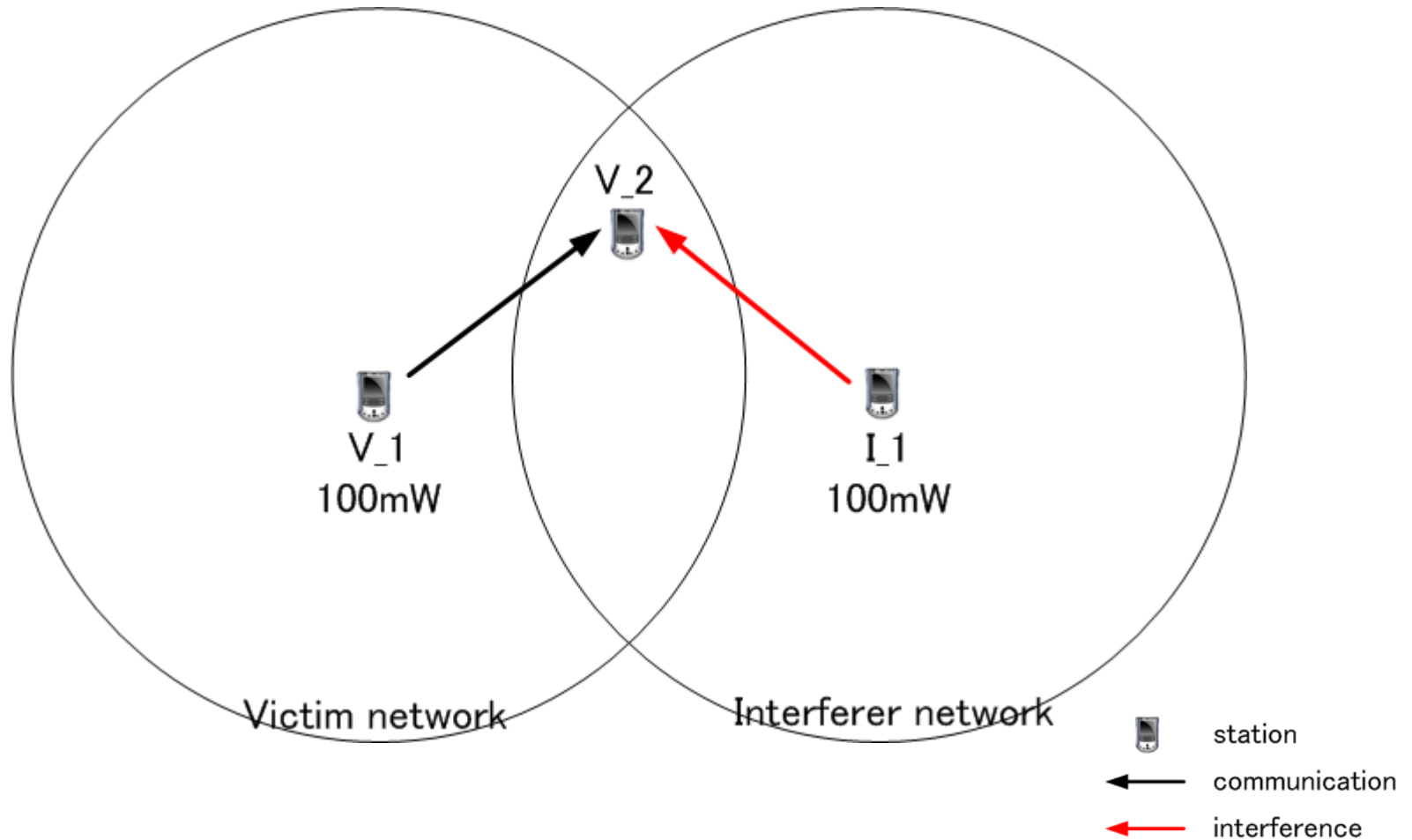
- **This document describes the ‘mutation’ of the hidden node problem due to different allowable transmission power levels in the IEEE 802.11af**
- **This document proposes a solution for the ‘mutated hidden node’ problem**
- **This proposed solution requires**
  - very simple addition to existing operational procedures
  - minor changes to the existing standard
- **Summary on the required changes to legacy 802.11**
  - Minor changes to the RTS frame
  - Minor changes to the RTS-CTS operational procedure

# Presentation Outline

- **Classical Hidden Node Problem and Solution**
- **Mutated Hidden Node Problem**
- **Proposed Mutated Hidden Node Solution**
- **Required Changes to Legacy 802.11**

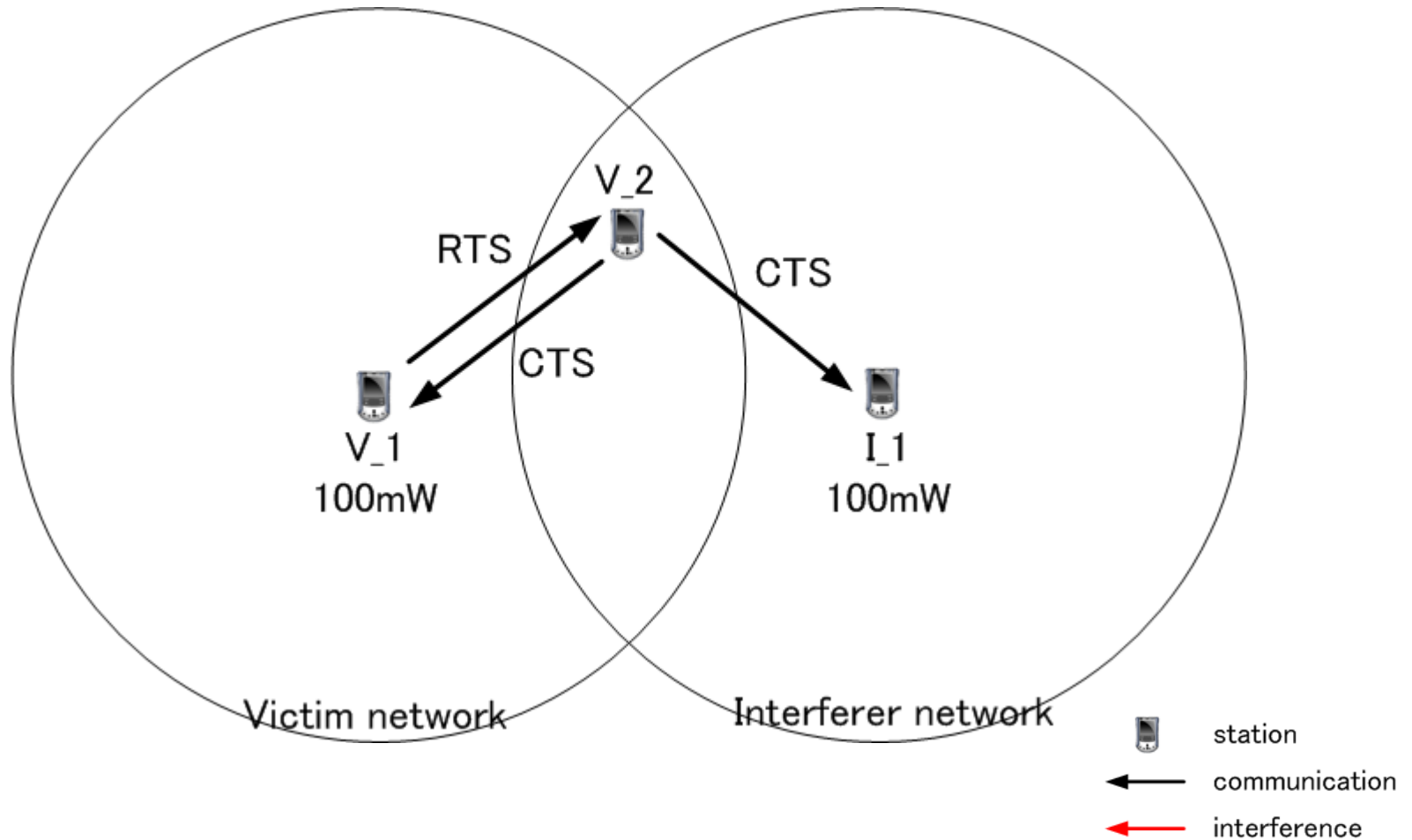
# Classical Hidden Node Problem

## ~Scenario~



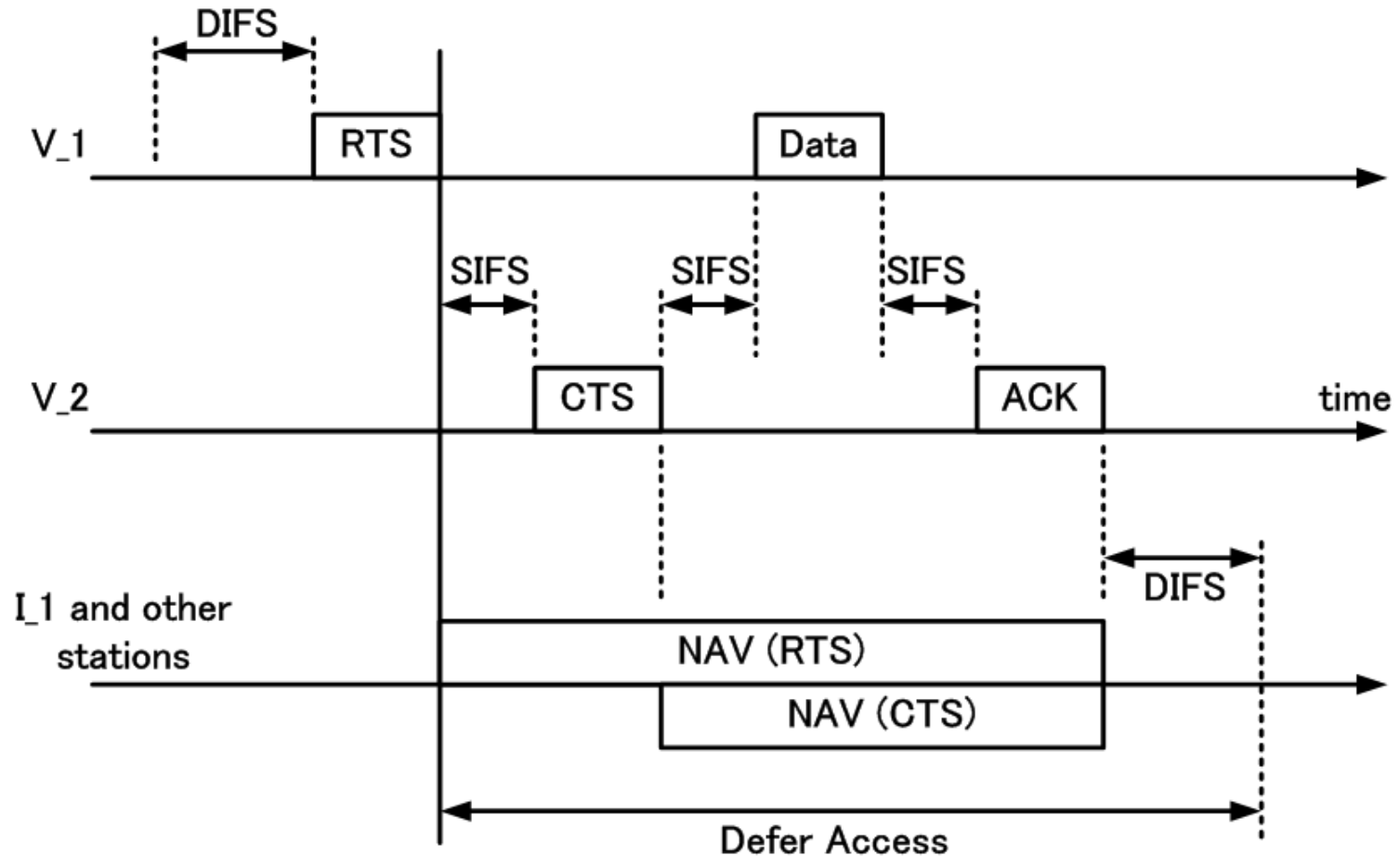
# Classical Hidden Node Solution

## ~RTS-CTS Overview~



# Classical Hidden Node Solution

## ~RTS-CTS Timing~



# **Mutated Hidden Node Problem**

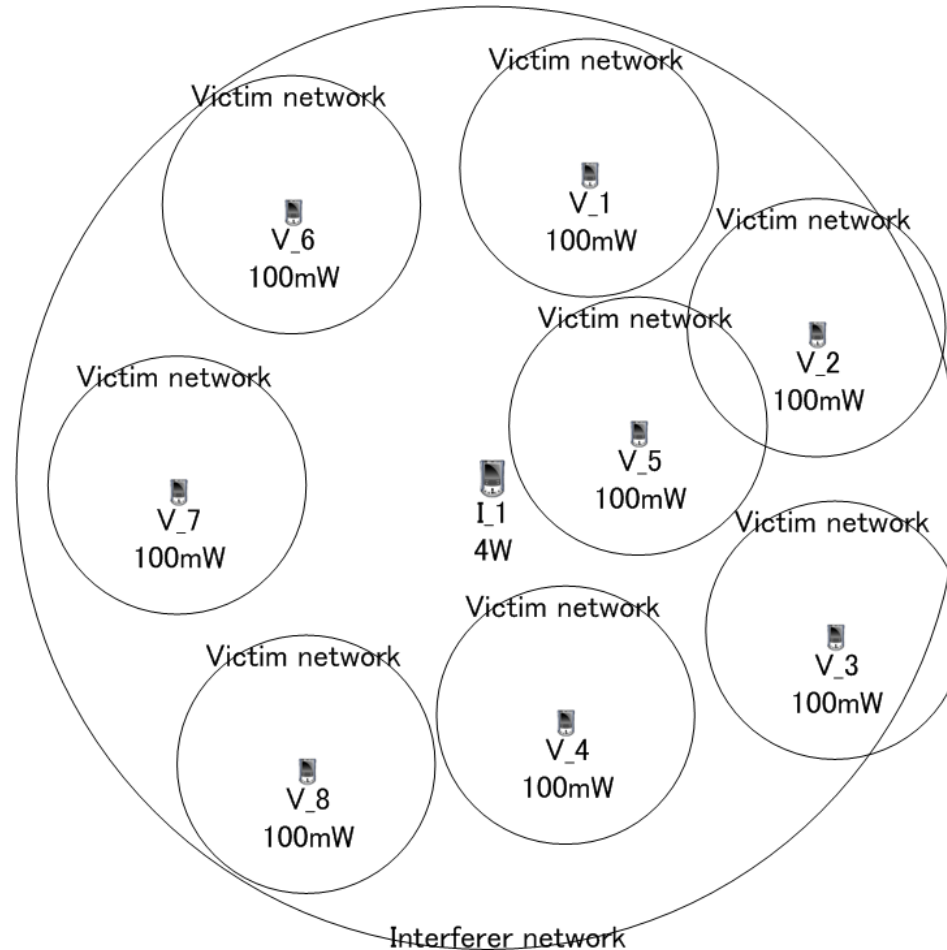
## **~The Origin~**

- **Classical hidden node problem involved only one transmission power level and thus one operating range**
- **The FCC regulation for TGaf specifies multiple transmission power level: 4W, 100mW and 50mW**
- **As a result, the hidden node may become ‘more hidden’, hence the name ‘mutated’**
- **In this document, the scenarios of the mutated hidden node and the corresponding proposed solution are presented**

# Mutated Hidden Node Problem

## ~Just How Serious is the Problem~

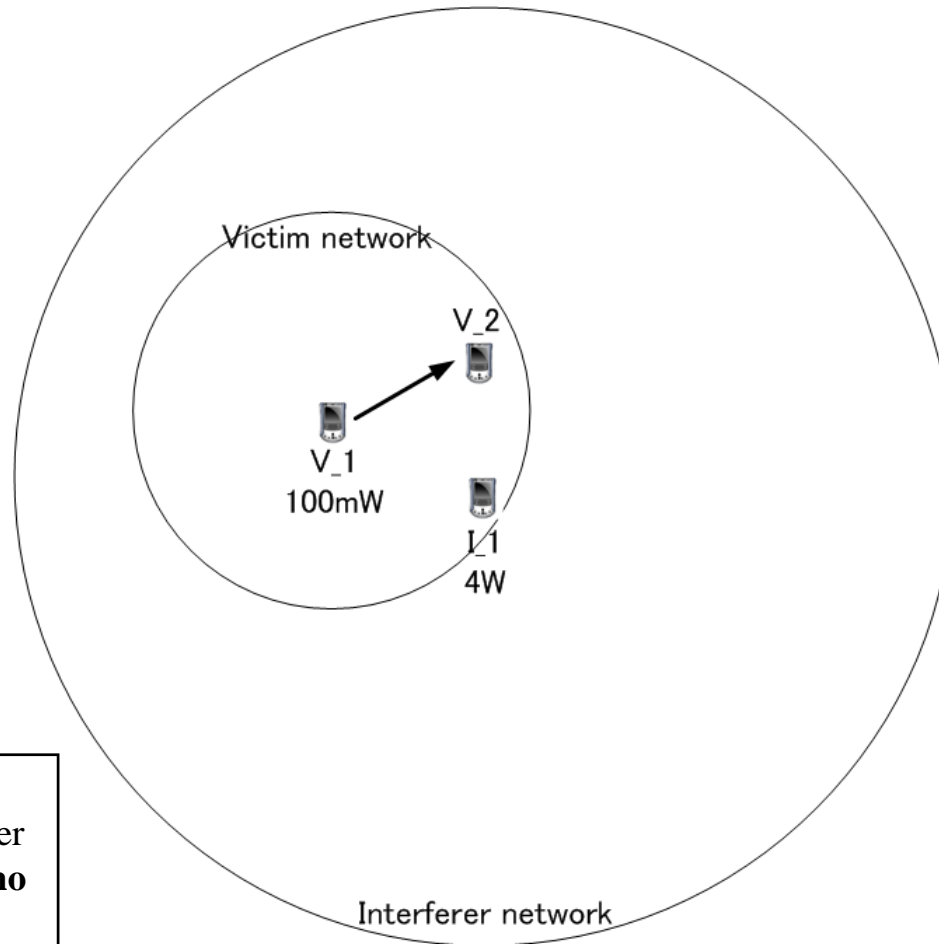
- **Very**



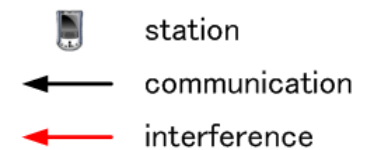


# Mutated Hidden Node Problem

## ~Scenario 1~

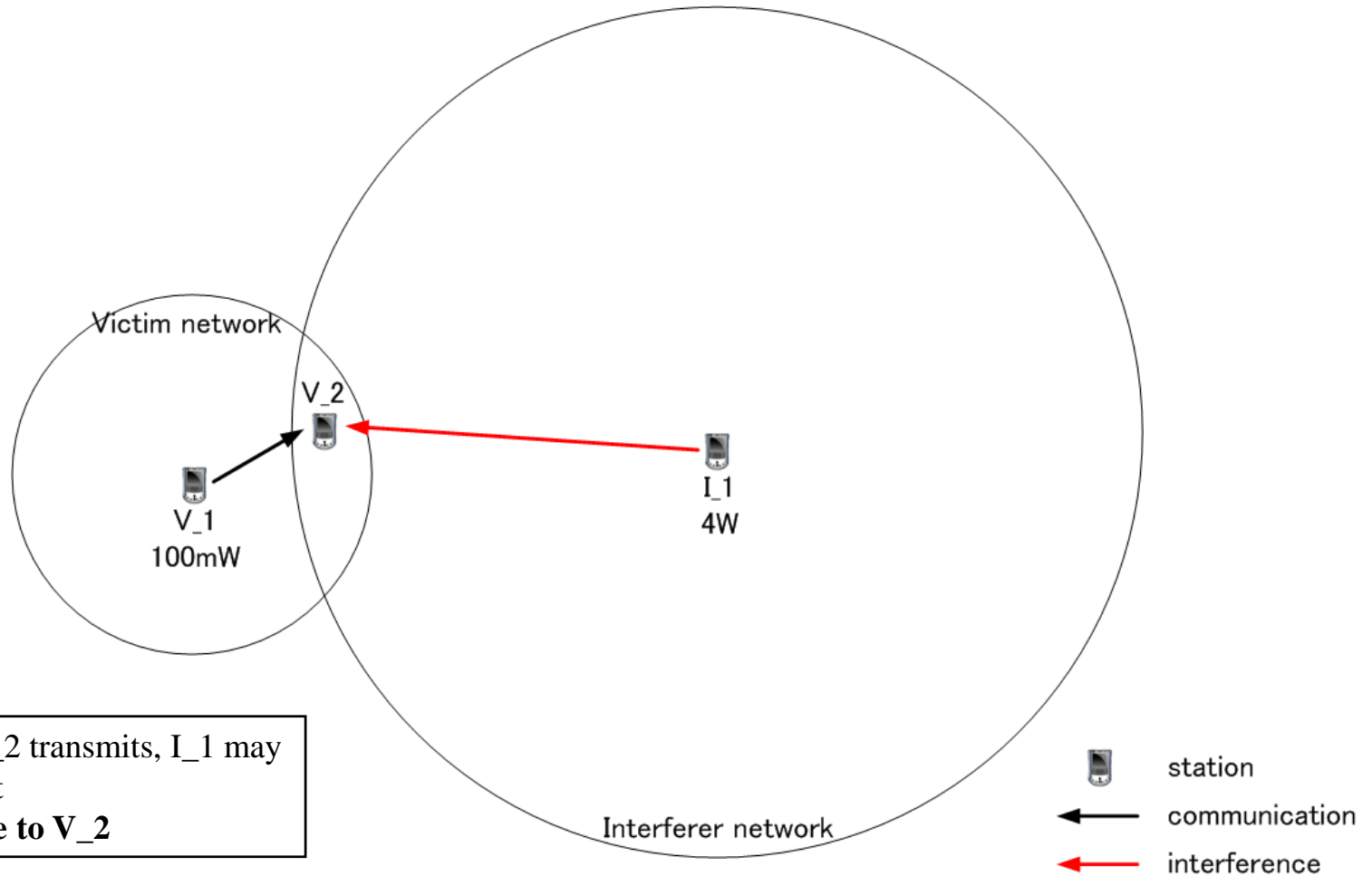


V\_1, V\_2 and I\_1 are able to detect each other  
**No interference and no hidden node**



# Mutated Hidden Node Problem

## ~Scenario 2~

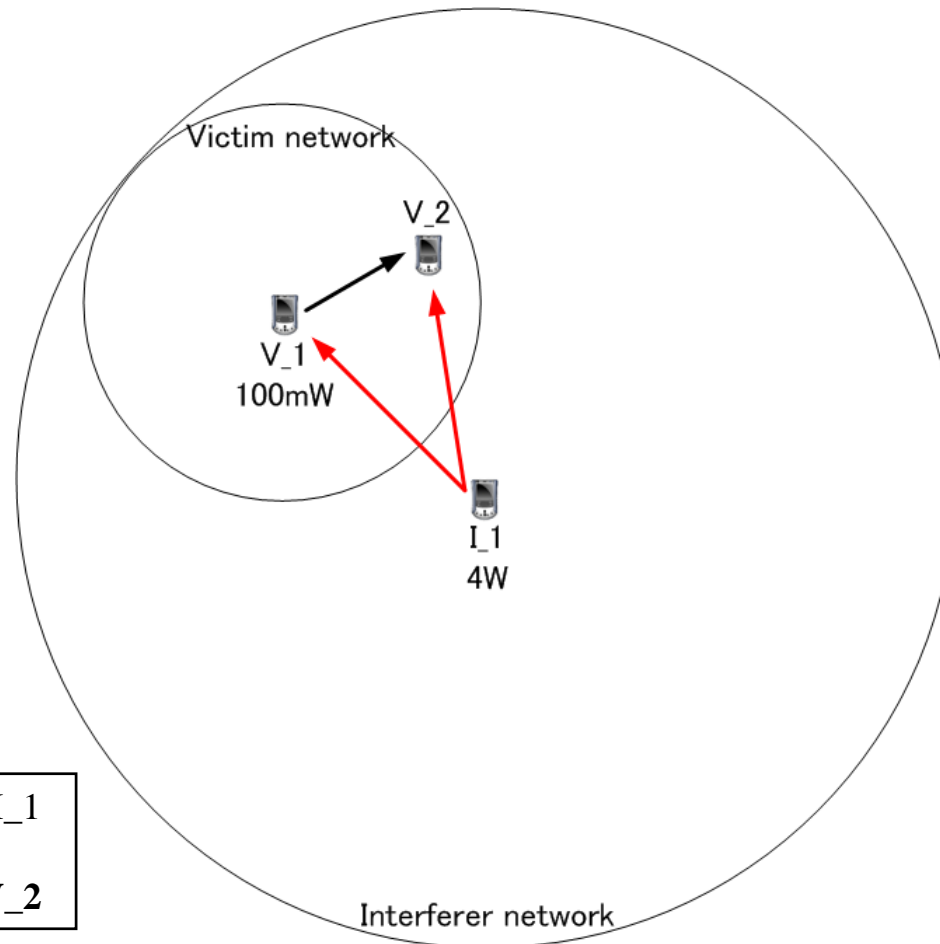


If V\_1 or V\_2 transmits, I\_1 may also transmit

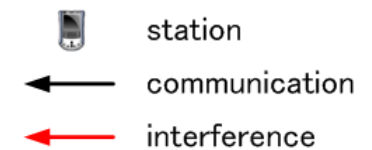
**Interference to V\_2**

# Mutated Hidden Node Problem

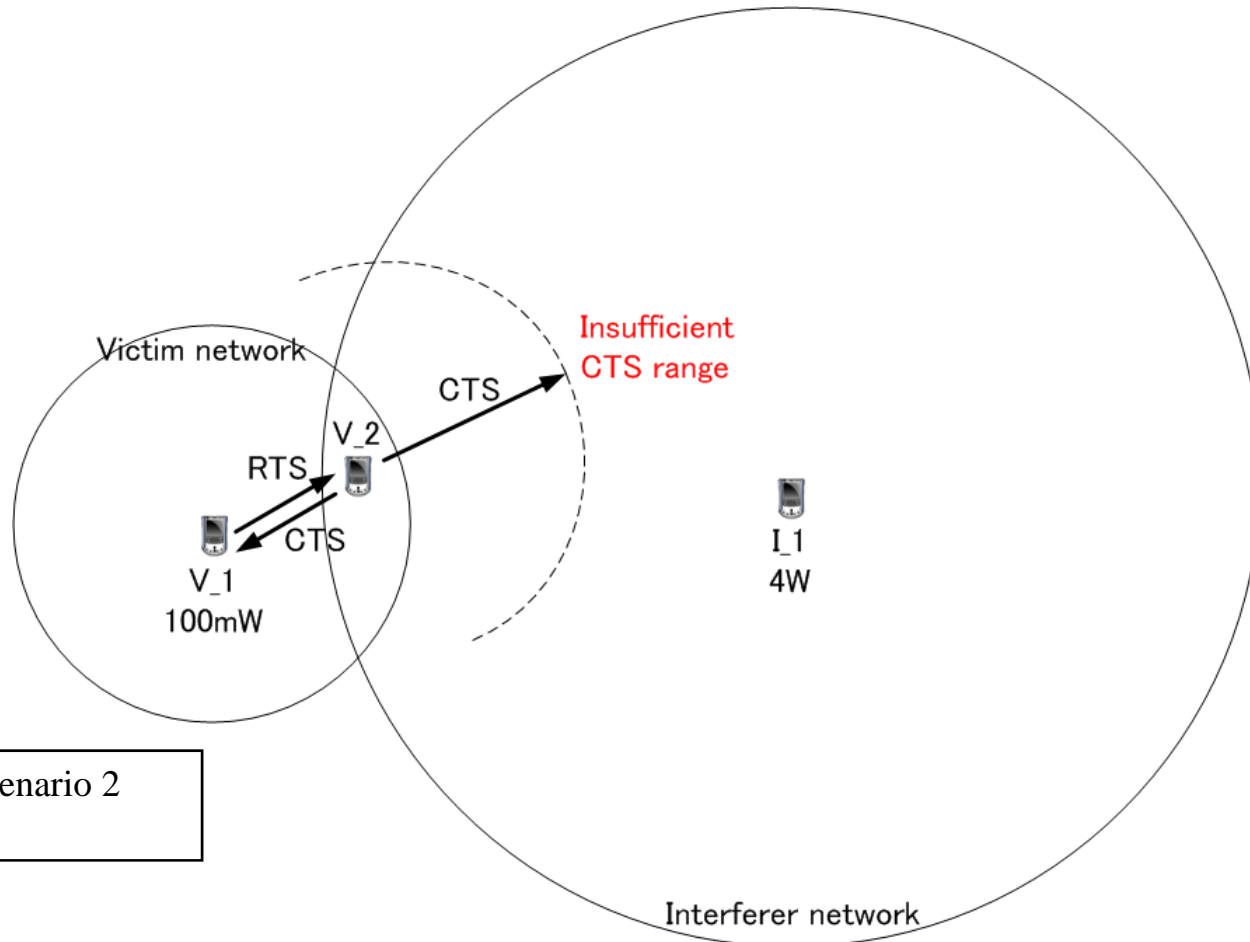
## ~Scenario 3~



If V\_1 or V\_2 transmits, I\_1  
may also transmit  
**Interference to V\_1 or V\_2**



# Mutated Hidden Node Problem ~Shortage of Classical RTS-CTS~



Probable for scenario 2  
and scenario 3

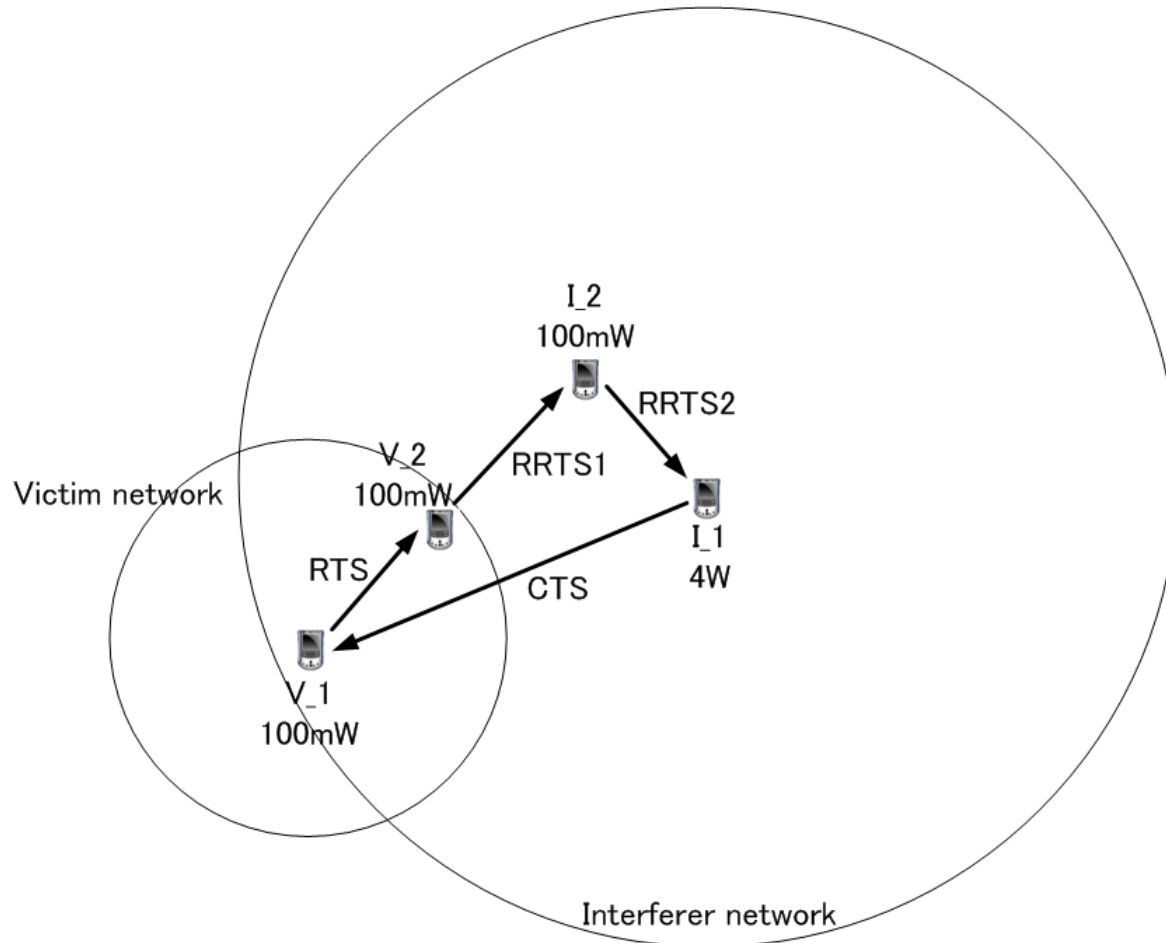
# **Mutated Hidden Node Problem**

## **~Discussion~**

- **Scenario 1 shows no hidden node problem**
- **Scenario 2 and 3 show that potential interference may be present due to hidden node**
- **Furthermore, the classical RTS-CTS solution may not be sufficient to tackle the problem**
- **The range of RTS has be extended to increase the efficiency of the RTS-CTS method**

# Mutated Hidden Node Solution

## ~Proposed Relayed-RTS-CTS Method~

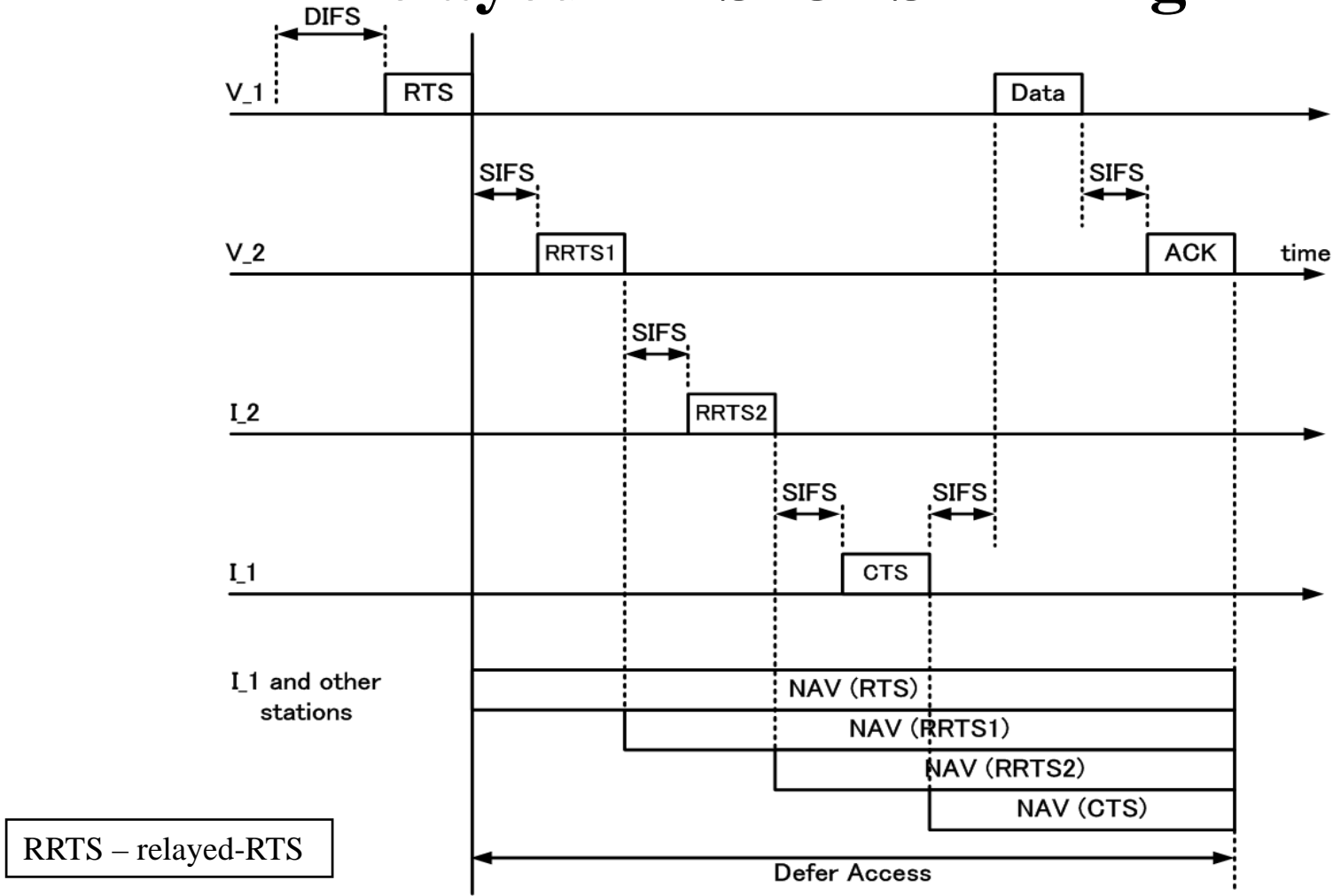


# Mutated Hidden Node Solution

## ~ Relayed-RTS-CTS Procedure~

- **Assumption:**
  - The initiating STA has the capability to obtain the addresses of the relaying STA(s)
- **Initiating STA send RTS to receiving STA**
- **In the receiving STA, by checking the Relay Control field and relay address fields:**
  - the receiving STA knows whether it should use the conventional RTS-CTS, or the relayed-RTS-CTS mechanism
  - the receiver knows whether it should act or ignore the incoming RRTS
- **The RRTS is continuously relayed until it reaches the destination STA**
- **The destination STA sends CTS to the initiating STA**
- **Initiating STA sends data upon receiving CTS**

# Mutated Hidden Node Solution ~Relayed-RTS-CTS Timing~





# **Required Changes to Legacy 802.11 (1/2)**

## **~On the Existing RTS-CTS Procedure~**

- **The existing RTS-CTS mechanism remains the same**
- **On top of the RTS-CTS, an optional relayed-RTS-CTS mechanism is added**
- **Several procedural changes are needed in order to employ the relayed-RTS-CTS mechanism**
- **All procedural changes in the relayed-RTS mechanism do not affect the existing constant values and timing parameters**
- **The proposed solution may still be optimized for rare and extreme scenarios**

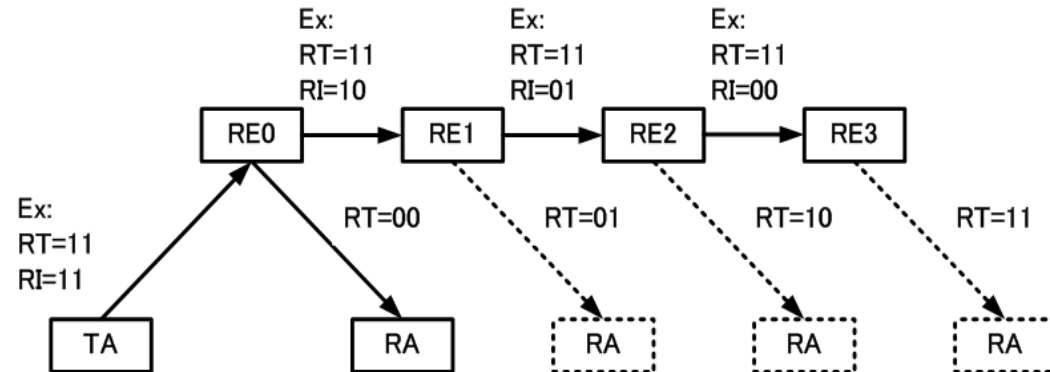
# Required Changes to Legacy 802.11 (2/2)

## ~Frame Format~

Octet: 2	2	6	6	1	6	6	6	6	4
Frame Control	Duration	RA	TA	Relay Control	RE0	RE1	RE2	RE3	FCS

### • Relay Control field

- Relay Type, RT (2 bits)
  - 00: Conventional RTS-CTS
  - 01: Relayed RTS-CTS with 1 relay
  - 10: Relayed RTS-CTS with 2 relays
  - 11: Relayed RTS-CTS with 3 relays
- Relay Instance, RI (2 bits)
  - Gives the current relay STA
- Reserve (4 bits)



### • RE1 to RE4 (6 octets each)

# Conclusion

- **This presentation explores the seriousness of the mutated hidden terminal in 802.11af**
- **This presentation proposes a solution to solve the mutated hidden node problem**
- **The solution requires minimum change in the legacy 802.11**